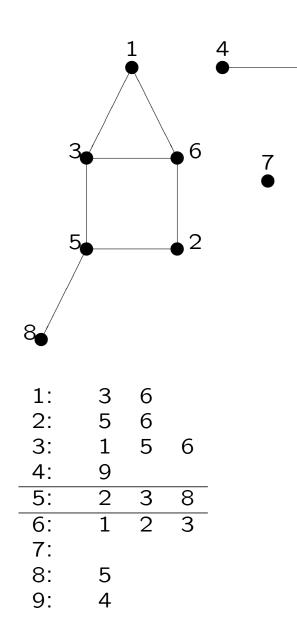
Agenda:

- Basic definitions
- Typically
  - connected component
  - biconnected component

Reading:

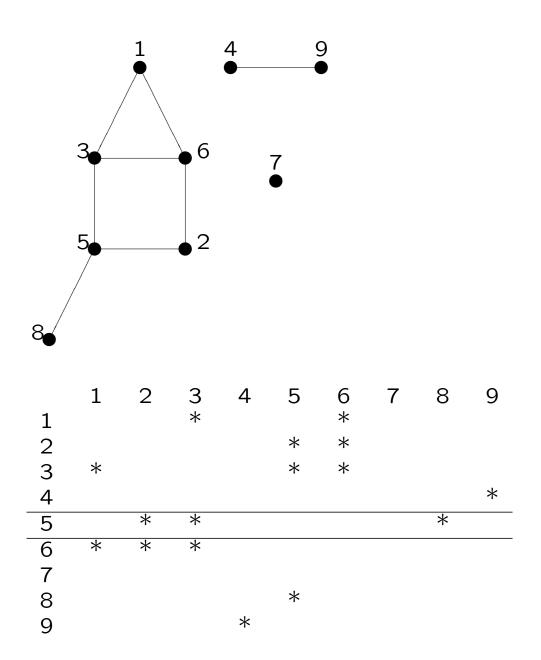
Textbook pages 1080 - 1084, 527 - 531, 558 - 559

An example:

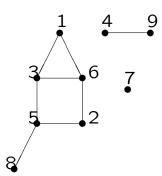


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An example:

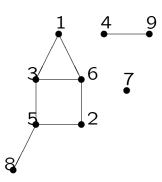


Definitions:



- (simple, undirected) graph G = (V, E)
  - vertex set V
  - edge set E
    - \* an edge e is a pair of vertices  $v_1$  and  $v_2$
    - \* unordered undirected
    - \*  $v_1 \neq v_2$  simple
- $V = \{1, 2, 3, 4, 5, 6, 7, 8, 9\}$  $E = \{\{1, 3\}, \{1, 6\}, \{2, 5\}, \{2, 6\}, \{3, 5\}, \{3, 6\}, \{4, 9\}, \{5, 8\}\}$
- Notions:
  - adjacent (vertex vertex, edge edge)
    e.g., 1 and 3 are adjacent; (1,3) and (3,5) are adjacent
  - incident (vertex edge)
    e.g., 1 is incident with (1,3)

Graph notions:



- Computer representations:
  - adjacency lists
  - adjacency matrix
- Neighborhood of a vertex
- Degree of a vertex size of its neighborhood
- Path (vertex vertex), simple path
  e.g., (1,3,5,2,6,3,5,8) and (1,3,5,2,6) are paths
  the latter is a simple path
- Connected (every pair of vertices is connected via a path)
- Subgraph G' = (V', E') of G = (V, E)
  - it is a graph
  - $V' \subseteq V$
  - $E' \subseteq E$
- Connected component (maximal connected subgraph)

Binary equivalence relation:

- A relation ~ involving two elements (in a set A) for example, "≤" relation for real numbers
- Reflexive:  $a \sim a$  for any  $a \in A$
- Symmetric:  $a_1 \sim a_2$  iff  $a_2 \sim a_1$
- Transitive:  $a_1 \sim a_2$  and  $a_2 \sim a_3$  imply  $a_1 \sim a_3$
- Binary equivalence relation: reflexive + symmetric + transitive e.g., "=" relation for real numbers
- Equivalence class of a

the subset of elements b such that  $a \sim b$ 

Therefore, the equivalence class of a contains b implies it is also the equivalence class of b ...

- The equivalence classes form a partition of A
  - union to A
  - disjoint

## Connected component:

• A binary equivalence relation  $\sim$  on vertex set V

 $v_1 \sim v_2$  iff "there is a path connecting  $v_1$  and  $v_2$ "

- The connected component containing vertex v is the equivalence class of v:
  - the connected components form a partition of *G*, such that
  - no edge crossing the components

## Biconnected component:

- Simple path connecting  $v_1$  and  $v_2$ 
  - all vertices in the path are distinct
- Two paths connecting v<sub>1</sub> and v<sub>2</sub> are vertex-disjoint
   share no common internal vertex
- Biconnected graph
  - |V| > 2
  - connected
  - every pair of vertices are connected via two vertex-disjoint (simple) paths
- Notes:
  - don't bother the case  $|V| \leq 2$
  - connectivity does NOT implies biconnectivity
  - articulation vertex cut vertex
    - !!! its removal disconnects G
  - bridge cut edge
    - !!! its removal disconnects G
- Biconnected component maximal biconnected subgraph
  - a partition of E (not necessarily a partition of V)

Future subjects:

- How to compute the connected components?
   using data structure Disjoint Sets (next lecture)
- How to compute the biconnected components?
   using graph traversal Depth-First-Search

Future graph definitions:

- Not necessarily simple multiple edges and loops exist
- Directed edge ordered
- Hypergraph an edge might contain more then 2 vertices

Have you understood the lecture contents?

| well | ok | not-at-all | topic                          |
|------|----|------------|--------------------------------|
|      |    |            | what is a graph?               |
|      |    |            | representing a graph           |
|      |    |            | graph notions (adjacent, etc.) |
|      |    |            | connected component            |
|      |    |            | binary equivalence relation    |
|      |    |            | biconnected component          |