

Randomized Algorithms

why study randomized algorithms?

Speed: often are faster than deterministic ones
even if their worst-case time is worse
(e.g. QuickSort)

Simplicity: Easier to implement ($\sim$ faster)

Only thing we know: For many problems (in particular online algorithms) the only way we can beat an adversary is using randomness.
Any deterministic algorithm will be bad.
or checking if a multivariable polynomial is identical to zero.

Randomized algorithm $\neq$ Average case analysis

In average case analysis we assume some dist. of input (e.g. uniformly random) but when designing randomized algorithms we don't have such assumptions.

Types of randomized algorithms:

- **Las Vegas**: Always find the correct answer but the running time is a random function that can vary. We compute the expected time.

e.g. randomized QuickSort, expected time is $\Theta(n \log n)$ but worst case $\Theta(n^2)$.

- **Monte Carlo**: These algorithms may not find the correct answer always; we show that they find the correct answer with some Probability $0 < P < 1$.

Note: we can always increase the probability by running multiple independent copies.

The running time might also be bounded in expectation.

Some Paradigms for Randomized Algorithms

- **Avoiding adversarial input**: randomly reorder.

- **Fingerprinting & hashing**: use smaller (randomly generated) fingerprints to compare large objects.

- Random Sampling: used in approximate counting of large sets, median finding, etc.
 - Online algorithms / load balancing: spread the load among resources, reduce cost / time
 - Symmetry breaking: protocols in network, avoiding deadlock in distributed systems.
 - Probabilistic method: Very powerful technique in combinatorics. To show the existence of an object one shows the probability of a carefully chosen one having the desired property is > 0 . (e.g. Lovasz Local Lemma)
- There are methods to turn these into Algorithms

Probability Background

Probability Space S : Set of possible outcomes of a (usually random) process

e.g. rolling a die $\{1, 2, \dots, 6\}$; flipping a coin $\{H, T\}$

Event E : Any subset of the probability space. $E \subseteq S$

Probability distribution: A func $Pr: S \rightarrow [0,1]$ s.t.

$$\sum_{e \in S} Pr(e) = 1$$

Random variable X : It is a function from S to reals or integers.

e.g. space of rolling a pair of dice.

define X be the random variable that is 0/1 depending on whether the parity of sum of the two faces is even/odd.

- Expected value: $E[X] = \mu(X) = \sum Pr[X=x]$

- Variance: $Var[X] = E[(X - E[X])^2]$

$$\begin{aligned} E[(X - E[X])^2] &= E[X^2] - 2E[X \cdot E[X]] + E[E[X]]^2 \\ &= E[X^2] - E[X]^2 \end{aligned}$$

- Standard deviation: $\sigma(X) = \sqrt{Var(X)}$

- Rules for $E[\cdot]$ and $Var(\cdot)$:

* linearity of expectation: $E[\sum_i \alpha_i X_i] = \sum_i \alpha_i E[X_i]$

if X & Y are independent: $E[X \cdot Y] = E[X] \cdot E[Y]$

Simple Deviation Bounds:

Markov's inequality: Let X be a random

moment

Markov's inequality: Let X be a random variable that takes non-negative values.

$$\forall t > 0: \Pr[X \geq t] \leq \frac{E[X]}{t}$$

first moment method

$$\text{or} \quad \Pr[X \geq t \cdot E[X]] \leq \frac{1}{t}$$

Proof: Define $I = \begin{cases} 1 & \text{if } X \geq t \\ 0 & \text{o.w.} \end{cases}$

Since $X \geq 0$, $I \leq \frac{X}{t}$.

$$E[I] = \Pr[I=1] = \Pr[X \geq t] \leq E\left[\frac{X}{t}\right] = \frac{1}{t} \cdot E[X]$$

Chebyshev's inequality: second moment method

For any random variable X and any $\lambda > 0$:

$$\Pr[(X - E[X]) \geq \lambda] \leq \frac{\text{Var}[X]}{\lambda^2}$$

$$\text{or} \quad \Pr[(X - E[X]) \geq \lambda E[X]] \leq \frac{\text{Var}[X]}{\lambda^2 E[X]^2}$$

$$\text{Proof: } \Pr[|X - E[X]| \geq \lambda] = \Pr[(X - E[X])^2 \geq \lambda^2]$$

$$\text{by Markov's} \quad \leq \frac{E[(X - E[X])^2]}{\lambda^2}$$

$$= \frac{\text{Var}[X]}{\lambda^2}$$

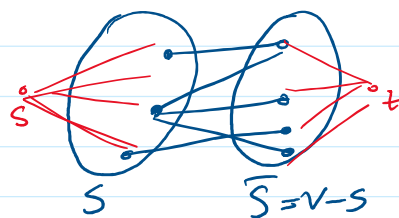
Use of Markov's ineq. is called "first moment" method & using Chebyshev's "second moment."

Karger's Randomized Min-Cut

Definition: Given an undirected graph $G = (V, E)$ a cut is a partition of V into two non-empty set S and $\bar{S} = V - S$. Size of the cut, $\delta(S, \bar{S})$: # of edges between S and $\bar{S}$ (if the graph is weighted, we consider edge weights).

Min-cut Problem: Find a cut $(S, \bar{S})$ with smallest size.

$$\lambda(G) = \min_{S \subset V} \delta(S, \bar{S})$$



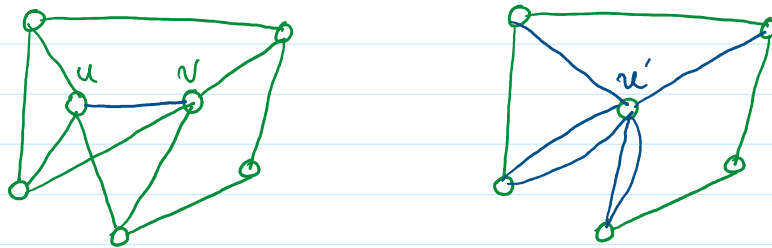
- one can try to use Max-flow-min-cut
we can try each pair of vertices s, t as source-sink and find a min- s, t -cut.
- if $F(m, n)$ is the time complexity of Max-flow in graphs with $|V| = n, |E| = m$ this takes $O(n^2 \cdot F(m, n))$.
- This can be easily improved to $O(n \cdot F(m, n))$ (just iterate over nodes as sink, how?)

- Time complexity for max-flow has improved over a long line of research to almost linear time $O(m^{1+o(1)})$

[Chen, Kyng, Liu, Yang, Peng, Gutenberg, Sachdeva 2023]

- we present an $\tilde{O}(n^2)$ randomized algorithm (due to D. Karger & C. Stein '93).

Contraction: Recall that contraction of edge $e=uv$ in $G=(V,E)$ gives a multigraph $G'=G/e$ where we contract nodes u,v into a single node in G' , delete all edges between u,v



- To represent the multigraph we can keep the multiplicity of edges between two nodes.

Lemma 1: For any edge $e \in G$, any cut in G/e corresponds to a cut of same size in G .

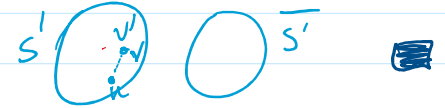
proof: Consider any edge $e=uv \in G$ and suppose it is contracted into u' in G' . Any cut $(S', \bar{S}')$

in G' has v' in one side; wlog say $v' \in S'$.

Consider cut $(S, \bar{S})$ in G where

$S = (S' - v') \cup \{u, v\}$. It is easy to see that

$$\delta(S, \bar{S}) = \delta(S', \bar{S}').$$



Corollary 1: if the min-cut of G has size k then min-cut of G/e has size at least k .

These suggest the following algorithm:

Simple-min-cut (G) :

- $G_0 \leftarrow G$ and $i \leftarrow 0$

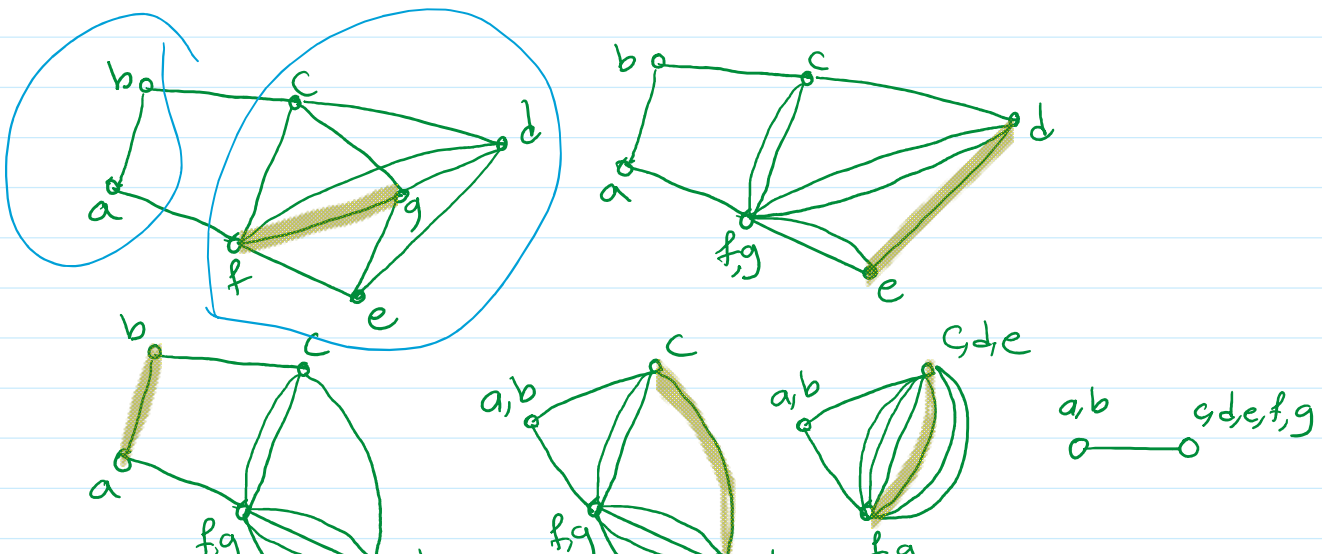
- while G_i has > 2 vertices do

 pick a random edge $e \in G_i$ u.r.

$G_{i+1} \leftarrow G_i / e$

$i \leftarrow i+1$

- return edges of G_i





Time complexity: Clearly we have $n-2$ iterations the contraction step can be done in $O(n)$ as there are at most $O(n)$ edges that change. $\rightarrow$ total time $O(n^2)$

— the above lemma applied inductively and the corollary imply:

Corollary 2: $\forall$ cut in G_i ($0 \leq i \leq n-1$) corresponds to a cut of same size in G . Also $\lambda_{G_i} \geq \lambda_G$

Fact: $\forall$ graph G , if $\lambda_G = k$ then $m \geq \frac{kn}{2}$

Proof: Easy

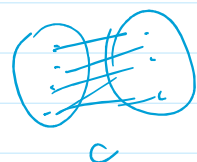


$$\deg(v) \geq k$$

Corollary 3: $|E(G_i)| \geq \frac{(n-i)k}{2}$

— suppose $C \subseteq E$ is a fixed min-cut of G .

clearly the probability that the algorithm returns C is the same probability that none of edges of C are contracted. let $|C|=k$.



— let $\mathcal{E}_i$ be the event that we didn't pick

any edge of C in iteration i . Then:

Since G_i has $\geq \frac{nk}{2}$ edges

$$\Pr[\mathcal{E}_i] \geq 1 - \frac{k}{nk/2} = 1 - \frac{2}{n}$$

$$\Pr[\mathcal{E}_i \mid \bigcap_{j=1}^{i-1} \mathcal{E}_j] \geq 1 - \frac{2}{n-i+1}$$

Since the events (iterations) are independent, the probability of event $\mathcal{E}$ (no edge of C ever selected)

$$\begin{aligned} \Pr[\mathcal{E}] &= \prod_{i=1}^{n-2} \Pr[\mathcal{E}_i \mid \bigcap_{j=1}^{i-1} \mathcal{E}_j] \\ &\geq \prod_{i=1}^{n-2} \left(1 - \frac{2}{n-i+1}\right) \\ &= \left(\frac{\cancel{n-2}}{n}\right) \left(\frac{\cancel{n-3}}{\cancel{n-1}}\right) \left(\frac{n-4}{\cancel{n-2}}\right) \cdots \left(\frac{2}{4}\right) \left(\frac{1}{3}\right) \\ &= \frac{2}{n(n-1)} \end{aligned}$$

So the probability of failure is $\leq 1 - \frac{2}{n(n-1)}$.

if we repeat the algorithm t times and pick the smallest cut, the probability of failure

is at most $\left(1 - \frac{2}{n(n-1)}\right)^t \leq \left(1 - \frac{2}{ne}\right)^t$

Since $(1 + \frac{c}{x})^x \leq e^c$, with $t = n^2 \ln n$ the
Probability of failure is at most $e^{-2 \ln n} = O(n^{-2})$

- Total time for this algorithm: $O(n^4 \ln n)$.
- This is not the most efficient but quite simple.

Deviation Bounds

Example: Coupon Collector's Problem

- A deck of n cards, each time randomly pick one card, note the value, and put back in the same place
- Expected number of rounds before each card is drawn at least once? (think of coupons)
- X : # of rounds before all coupon types collected
- X_i : # of rounds till the next new coupon when i coupons collected.

$$E[X] = \sum_{i=0}^{n-1} E[X_i]$$

- Probability of drawing a new coupon when i

- Probability of drawing a new coupon when i already seen: $P_i = \frac{n-i}{n}$

So $E[X_i] = \frac{n}{n-i} \rightarrow$

$$E[X] = \sum_{i=0}^{n-1} \frac{n}{n-i} = n \sum_{i=1}^n \frac{1}{i} = n H_n = n \ln n + \Theta(n)$$

- Using Markov's: $\Pr[X \geq 2E[X]] = \Pr[X \geq 2n H_n] \leq \frac{1}{2}$

- Using Chebychev's:

easy to show (try doing it!): $\text{Var}[X_i] = \frac{1-P_i}{P_i^2} \leq \frac{1}{P_i^2}$

$$\text{Var}[X] = \sum_{i=0}^{n-1} \text{Var}[X_i] \leq \sum_{i=0}^{n-1} \left(\frac{n}{n-i}\right)^2 = n^2 \sum_{i=1}^n \frac{1}{i^2} \leq \frac{n^2 \pi^2}{6}$$

$$\Pr[(X - E[X]) \geq \underbrace{n H_n}_{\lambda}] \leq \frac{O(n^2) \overset{\text{Var}}{\lambda^2}}{\underbrace{n^2 \ln^2 n}_{\lambda^2}} = O\left(\frac{1}{\ln^2 n}\right)$$

Chernoff-Hoeffding's Bound

- One of the strongest (and perhaps most useful) tail bounds for "independent" var's.

Chernoff-Hoeffding: Assume $X_1, \dots, X_n$ are independent random variables take values in $[0, 1]$. Then

for $X = \sum_{i=1}^n X_i$, $\mu = E[X]$:

λ μ

for $X = \sum_{i=1}^n X_i$, $\mu = E[X]$:

$$1) \text{ for any } 0 < \delta: \Pr[X \geq (1+\delta)\mu] \leq \left(\frac{e^\delta}{(1+\delta)^{(1+\delta)}} \right)^\mu$$

$$2) \text{ for any } 0 < \delta \leq 1: \Pr[X \geq (1+\delta)\mu] \leq e^{-\mu\delta^2/3}$$

$$3) \text{ for any } r \geq 6\mu: \Pr[X \geq r] \leq 2^{-r}.$$

proof: For now suppose X_i Bernoulli random variable $X_i \in \{0,1\}$ with $E[X_i] = \mu_i$

For all $t > 0$:

$$\begin{aligned} \Pr[X \geq (1+\delta)\mu] &= \Pr[tX \geq t(1+\delta)\mu] \\ &= \Pr[e^{tX} \geq e^{t(1+\delta)\mu}]. \end{aligned}$$

Using Markov's:

$$\begin{aligned} \Pr[e^{tX} \geq e^{t(1+\delta)\mu}] &\leq \frac{E[e^{tX}]}{e^{t(1+\delta)\mu}} = \frac{E\left[\prod_i e^{tX_i}\right]}{e^{t(1+\delta)\mu}} \\ &= \frac{\prod_i E[e^{tX_i}]}{e^{t(1+\delta)\mu}} \end{aligned}$$

$$\text{Note: } e^{tX_i} = \begin{cases} e^t & \mu_i \\ 1 & 1-\mu_i \end{cases} \quad \text{and } 1+x \leq e^x$$

$$\text{So } E[e^{tX_i}] = e^t \mu_i + (1-\mu_i) = 1 + \mu_i(e^t - 1) \leq e^{\mu_i(e^t - 1)}$$

$$\Pr[X \geq (1+\delta)\mu] \leq \frac{\prod_i [e^{\mu_i(e^t - 1)}]}{\dots}$$

$$\Pr[X \geq (1+\delta)\mu] \leq \frac{\prod_i [e^{t(1+\delta)} - 1]}{e^{t(1+\delta)\mu}}$$

$$= \frac{e^{(e^t - 1) \sum_i \mu_i}}{e^{t(1+\delta)\mu}} = \frac{e^{(e^t - 1)\mu}}{e^{t(1+\delta)\mu}}$$

- let $t = \ln(1+\delta)$: $\Pr[X \geq (1+\delta)\mu] \leq \left(\frac{e^\delta}{(1+\delta)^{(1+\delta)}} \right)^\mu$
- Assumption on $X_i \sim \text{Bernoulli} \in \{0,1\}$ can be removed.

Corollary: For $0 < \delta < 1$:

$$\Pr[|X - \mu| \geq \delta\mu] \leq 2e^{-\mu\delta^2/3}$$

- So with high probability $X \sim (1 \pm \delta)\mu$

Example: Coin flips

- we randomly flip n unbiased coins. let $X_i = 1$ ~~iff~~ i coin turns heads and $X = \sum X_i$

$$\mu = E[X] = \frac{n}{2}$$

- using Markov's: let $\lambda = \mu$, $\Pr[X > \lambda + \mu] \leq \frac{1}{2}$

- Using Chebyshev's: $\text{Var}[X] = \frac{n}{4}$, let $\lambda = \sqrt{n}$

$$\text{Then } \Pr[X > \mu + \lambda] \leq \frac{\frac{n}{4}}{\lambda^2} \leq \frac{1}{4}$$

- Using Chernoff bound:

$$\Pr[X \geq \mu + \lambda] = \Pr\left[X \geq \mu\left(1 + \frac{\lambda}{\mu}\right)\right] \leq e^{-\frac{\lambda^2}{3\mu}}$$

$$\lambda = \sqrt{3n \ln n}, \quad \frac{\lambda^2}{3\mu} = 2 \ln n \rightarrow$$

$$\Pr[X \geq \mu + \sqrt{3n \ln n}] \leq e^{-2 \ln n} = \frac{1}{n^2}$$