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RESEARCH INTERESTS **Artificial intelligence.** Specifically, machine learning, reinforcement learning, representation learning, and real-world applications of all of those.

RESEARCH POSITIONS	Assistant Professor Adjunct Professor <i>Canada CIFAR AI Chair</i> Alberta Machine Intelligence Institute (Amii) Fellow Department of Computing Science, University of Alberta	2023 – Present 2021 – 2023
	Fellow in Residence Alberta Machine Intelligence Institute (Amii)	2023 – 2023
	Senior Research Scientist DeepMind	2021 – 2023
	Research Scientist Google Research, Brain Team	2019 – 2021

EDUCATION	Doctor of Philosophy in Computing Science <i>University of Alberta, Canada</i> Advisors: Michael Bowling and Marc G. Bellemare	2013 – 2019
	Master of Science in Computing Science <i>Universidade Federal de Minas Gerais, Brazil</i> Advisors: Luiz Chaimowicz and Gisele L. Pappa	2011 – 2013
	Bachelor of Science in Computer Science with First Class Honors <i>Universidade Federal de Minas Gerais, Brazil</i>	2006 – 2010

PUBLICATIONS **Preprints**

[CoRR-1] E. Meyer, A. White, M. C. Machado. Harnessing Discrete Representations For Continual Reinforcement Learning. *CoRR abs 2312.01203*, 2023. [Under review at ICLR]

[CoRR-2] A. Lewandowski, H. Tanaka, D. Schuurmans, M. C. Machado. Curvature Explains Loss of Plasticity. *CoRR abs 2312.00246*, 2023. [Under review at ICLR]

[CoRR-3] S. Pramanik, E. Elelimy, M. C. Machado, A. White. Recurrent Linear Transformers. *CoRR abs 2310.15719*, 2023. [Under review at ICLR]

[CoRR-4] D. Gomez, M. Bowling, M. C. Machado. Proper Laplacian Representation Learning. *CoRR abs* 2310.10833, 2023. [Under review at ICLR]

[CoRR-5] H. Wang, E. Miah, M. White, M. C. Machado, Z. Abbas, R. Kumaraswamy, V. Liu, A. White. Investigating the Properties of Neural Network Representations in Reinforcement Learning. *CoRR abs* 2203.15955, 2022. [Under review at AIJ – Submitted on Feb/23]

Journal Articles

[MLJ-1] M. K. Janjua, H. Shah, M. White, E. Miah, M. C. Machado, A. White. GVF’s in the Real World: Making Predictions Online for Water Treatment”. *Machine Learning*, 2023.

[AIJ-1] R. S. Sutton, M. C. Machado, G. Z. Holland, D. Szepesvari, F. Timbers, B. Tanner, A. White. Reward-Respecting Subtasks for Model-Based Reinforcement Learning. *Artificial Intelligence*, 2023.

[TMLR-1] R. Y. Tao, A. White, M. C. Machado. Agent-State Construction with Auxiliary Inputs. *Transactions on Machine Learning Research*, 2023.

[JMLR-2] M. C. Machado, A. Barreto, D. Precup, M. Bowling. Temporal Abstraction in Reinforcement Learning with the Successor Representation. *Journal of Machine Learning Research*, 24(80):1–69, 2023.

[Nature-1] [Alphabetical order] M. G. Bellemare, S. Candido, P. S. Castro, J. Gong, M. C. Machado, S. Moitra, S. Ponda, Z. Wang. Autonomous Navigation of Stratospheric Balloons using Reinforcement Learning. *Nature* 588:77–82, 2020.

[JAIR-1] M. C. Machado, M. G. Bellemare, E. Talvitie, M. J. Hausknecht, M. Bowling. Revisiting the Arcade Learning Environment: Evaluation Protocols and Open Problems for General Agents. *Journal of Artificial Intelligence Research* 61:523–562, 2018.

[JMLR-1] H. van Seijen, A. R. Mahmood, P. M. Pilarski, M. C. Machado, R. S. Sutton. True Online Temporal-Difference Learning. *Journal of Machine Learning Research* 17(145):1–40, 2016.

[CiE-1] R. L. F. Cunha, M. C. Machado, L. Chaimowicz. RTSmate: Towards an Advice System for RTS Games. *ACM Computers in Entertainment*, 12(1):1–20, 2014.

Refereed Conference Articles

[ICML-4] B. Daley, M. White, C. Amato, M. C. Machado. Trajectory-Aware Eligibility Traces for Off-Policy Reinforcement Learning. *International Conference on Machine Learning*, 2023. [27.9% accept. rate]

[ICML-3] M. Klissarov, M. C. Machado. Deep Laplacian-based Options for Temporally-Extended Exploration. *International Conference on Machine Learning*, 2023. [27.9% accept. rate]

- [CoLLAs-1] Z. Abbas, R. Zhao, J. Modayil, A. White, M. C. Machado. Loss of Plasticity in Continual Deep Reinforcement Learning. *Conference on Lifelong Learning Agents*, Oral, 2023. [undisclosed accept. rate, top 21.4% for oral presentation]
- [UAI-1] A. Erraqabi, M. C. Machado, M. Zhao, S. Sukhbaatar, A. Lazaric, L. Denoyer, Y. Bengio: Temporal Abstractions-Augmented Temporally Contrastive Learning: An Alternative to the Laplacian in RL. *Conference on Uncertainty in Artificial Intelligence*, 2022. [32.3% accept. rate]
- [AISTATS-1] S. Vaswani, O. Bachem, S. Totaro, R. Müller, S. Garg, M. Geist, M. C. Machado, P. S. Castro, N. Le Roux. A General Class of Surrogate Functions for Stable and Efficient Reinforcement Learning. *International Conference on Artificial Intelligence and Statistics*, Oral, 2022. [29.2% overall accept. rate, 2.6% spotlight accept. rate, 0.2% best paper nominee]
- [ICML-2] [Double 1st author] W. Chung, V. Thomas, M. C. Machado, N. Le Roux. Beyond Variance Reduction: Understanding the True Impact of Baselines on Policy Optimization. *International Conference on Machine Learning*, 2021. [21.5% accept. rate]
- [ICLR-4] R. Agarwal, M. C. Machado, P. S. Castro, M. G. Bellemare. Contrastive Behavioral Similarity Embeddings for Generalization in Reinforcement Learning. *International Conference on Learning Representations*, Spotlight, 2021. [28.7% overall accept. rate, 5.6% spotlight accept. rate]
- [NeurIPS-1] D. Ghosh, M. C. Machado, N. Le Roux. An Operator View of Policy Gradient Methods. *Neural Information Processing Systems*, 2020. [20.1% accept. rate]
- [AAAI-1] M. C. Machado, M. G. Bellemare, and M. Bowling. Count-Based Exploration with the Successor Representation. *AAAI Conference on Artificial Intelligence*, 2020. [20.6% accept. rate]
- [ICLR-3] Y. Jinnai, J. W. Park, M. C. Machado, and G. Konidaris. Exploration in Reinforcement Learning with Deep Covering Options. *International Conference on Learning Representations*, 2020. [26.5% accept. rate]
- [ICLR-2] A. A. Taiga, W. Fedus, M. C. Machado, A. Courville, M. G. Bellemare. On Bonus Based Exploration Methods In The Arcade Learning Environment. *International Conference on Learning Representations*, 2020. [26.5% accept. rate]
- [ICLR-1] M. C. Machado, C. Rosenbaum, X. Guo, M. Liu, G. Tesauero, and M. Campbell. Eigenoption Discovery through the Deep Successor Representation. *International Conference on Learning Representations*, 2018. [36.0% accept. rate]
- [IROS-1] C. Sherstan, M. C. Machado, P. Pilarski. Accelerating Learning in Constructive Predictive Frameworks with the Successor Representation. *IEEE/RSJ International Conference on Intelligent Robots and Systems*, 2018. [46.7% accept. rate]
- [ICML-1] M. C. Machado, M. G. Bellemare, M. Bowling. A Laplacian Framework for Option Discovery in Reinforcement Learning. *International Conference on*

Machine Learning, 2017. [25.4% accept. rate]

[AAMAS-1] Y. Liang, M. C. Machado, E. Talvitie, M. Bowling. State of the Art Control of Atari Games Using Shallow Reinforcement Learning. *International Conference on Autonomous Agents and Multiagent Systems*, 2016. [24.9% accept. rate, 0.7% best paper nominee]

[AGI-1] C. Sherstan, A. White, M. C. Machado, P. Pilarski. Introspective Agents: Confidence Measures for General Value Functions. *Conference on Artificial General Intelligence*, 2016. [38.8% accept. rate]

[CIG-1] M. C. Machado, G. L. Pappa, L. Chaimowicz. A Binary Classification Approach for Automatic Preference Modeling of Virtual Agents in Civilization IV. *IEEE Conference on Computational Intelligence and Games*, 2012. [51.3% accept. rate]

[SBGames-3] M. C. Machado, G. L. Pappa, L. Chaimowicz. Characterizing and Modeling Agents in Digital Games. *Brazilian Symposium on Computer Games and Digital Entertainment*, 2012. [54% accept. rate]

[CGames-1] M. C. Machado, E. P. C. Fantini, L. Chaimowicz. Player Modeling: Towards a Common Taxonomy. *International Conference on Computer Games*, 2011. [75% accept. rate]

[SBGames-2] M. C. Machado, B. S. L. Rocha, L. Chaimowicz. Agents Behavior and Preferences Characterization in Civilization IV. *Brazilian Symposium on Computer Games and Digital Entertainment*, 2011. [49.2% accept. rate]

[SBGames-1] M. C. Machado, L. Chaimowicz. Combining Metaheuristics and CSP Algorithms to solve Sudoku. *Brazilian Symposium on Computer Games and Digital Entertainment*, 2011. [49.2% accept. rate]

Selected Magazine Articles, Extended Abstracts, and Workshop Papers

[Earlier versions of conference papers that were also presented at workshops are omitted]

[WS-5] A.A. Taiga, W. Fedus, M. C. Machado, A. Courville, M. G. Bellemare. Benchmarking Bonus-Based Exploration Methods on the Arcade Learning Environment. *ICML Workshop on Exploration in Reinforcement Learning*, 2019.

[WS-4] J. Farebrother, M. C. Machado, M. Bowling. Generalization and Regularization in DQN. *NeurIPS Deep Reinforcement Learning Workshop & 4th Multidisciplinary Conference on Reinforcement Learning and Decision Making*, 2018.

[EA-1] M. C. Machado, M. G. Bellemare, E. Talvitie, M. J. Hausknecht, M. Bowling. Revisiting the Arcade Learning Environment: Evaluation Protocols and Open Problems for General Agents (Extended Abstract). *International Joint Conference on Artificial Intelligence (IJCAI)*, 2018. [Invited paper]

[WS-3] M. Liu, M. C. Machado, G. Tesauro, M. Campbell. The Eigenoption-Critic Framework. *NeurIPS Workshop on Hierarchical Reinforcement Learning*, 2016.

[WS-2] M. C. Machado, M. Bowling. Learning Purposeful Behaviour in the Absence of Rewards. *ICML Workshop on Abstraction in Reinforcement Learning*, 2016.

[M-1] S. V. Albrecht, J. Christopher L., D. L. Buckeridge, A. Botea, C. Caragea, C. H. Chi, T. Damoulas, B. N. Dilkina, E. Eaton, P. Fazli, S. Ganzfried, M. Lindauer, M. C. Machado, Y. Malitsky, G. Marcus, S. Meijer, F. Rossi, A. Shaban-Nejad, S. Thiébaux, M. M. Veloso, T. Walsh, C. Wang, J. Zhang, Y. Zheng. Reports from the 2015 AAAI Workshop Program. *AI Magazine* 36(2): 90-101, 2015.

[WS-1] M. C. Machado, S. Srinivasan, M. Bowling. Domain-Independent Optimistic Initialization for Reinforcement Learning. *AAAI Workshop on Learning for General Competency in Video Games*, 2015.

Patents

[P-2] R. Agarwal, M. C. Machado, P. S. Castro, M. G. Bellemare. Contrastive Behavioral Similarity Embeddings for Generalization in Reinforcement Learning. US Patent App. 17/487,769, 2023.

[P-1] S. Candido, J. Gong, M. G. Bellemare, M. C. Machado. Systems and Methods for Navigating Aerial Vehicles Using Deep Reinforcement Learning. US Patent App. 16/667,424, 2021.

Theses

[T-2] M. C. Machado. Efficient Exploration in Reinforcement Learning through Time-Based Representations. Ph.D. thesis, University of Alberta, 2019.

[T-1] M. C. Machado. A Methodology for Player Modeling based on Machine Learning. M.Sc. thesis, Universidade Federal de Minas Gerais, 2013.

RESEARCH GRANTS	NSERC Discovery Grant	2023 – 2028
	\$205,000 over five years. Sole PI: “Integrated Architectures for State and Temporal Abstraction in Reinforcement Learning”.	
	NSERC Discovery Launch Supplement	2023 – 2024
	\$12,500 associated with “Integrated Architectures for State and Temporal Abstraction in Reinforcement Learning” (sole PI).	
	Canada CIFAR AI Catalyst Grant	2023 – 2025
	\$100,000 over two years. PI (w/ Samira E. Kahou and Ulrich Aïvodji): “Hiccups on the Road to Explainable Reinforcement Learning (XRL)”.	
	Canada CIFAR AI Recruitment Chair	2021 – 2025
	\$500,000 over five years. Sole PI: “Discovering Temporal and Spatial Abstractions in Reinforcement Learning”.	

AWARDS AND HONORS	Organizations	
	<i>Canada CIFAR AI Chair</i> CIFAR Canada	2021
	<i>Amii Fellow</i> Alberta Machine Intelligence Institute (Amii)	2021
	Paper Distinctions	
	– Conferences	
	<i>Best Paper Honorable Mention: AISTATS</i> A General Class of Surrogate Functions for Stable and Efficient Reinforcement Learning	2022
	<i>Best Paper Honorable Mention: AAMAS</i> State of the Art Control of Atari Games Using Shallow Reinforcement Learning	2016
	– Workshops	
	<i>Best Paper: ICML Workshop on Exploration in Reinforcement Learning</i> Benchmarking Bonus-Based Exploration Methods on the Arcade Learning Environment [Preliminary version of the work ICLR-2]	2019
	<i>Best Paper: ICML Workshop on Exploration in Reinforcement Learning</i> Count-Based Exploration with the Successor Representation [Preliminary version of the work AAAI-1]	2018
	Reviewing / Area Chairing	
	<i>Notable Area Chair</i> International Conference on Learning Representations (ICLR)	2023
	<i>Top 9% Highest-Scoring Reviewer</i> International Conference on Learning Representations (ICLR)	2022
	<i>Top 8% Highest-Scoring Reviewer</i> Conference on Neural Information Processing Systems (NeurIPS)	2021
	<i>Top 10% Highest-Scoring Reviewer</i> Conference on Neural Information Processing Systems (NeurIPS)	2020
	<i>Top 33% Highest-Scoring Reviewer</i> International Conference on Machine Learning (ICML)	2020
	<i>Top 10% Highest-Scoring Reviewer</i> Conference on Neural Information Processing Systems (NeurIPS)	2019
	<i>Top 10% Highest-Scoring Reviewer</i> Conference on Neural Information Processing Systems (NeurIPS)	2018
	<i>Top 10 Reviewer Award</i> International Conference on Machine Learning (ICML)	2018
	<i>Outstanding PC Member</i> International Joint Conference on Artificial Intelligence (IJCAI)	2016

University

<i>Nomination for Ph.D. Outstanding Thesis Award</i>	2019
University of Alberta	
<i>M.Sc. Early Achievement Award</i>	2012
Universidade Federal de Minas Gerais (UFMG)	
<i>B.Sc. First Class Honors</i>	2010
Universidade Federal de Minas Gerais (UFMG)	

Scholarships

<i>Provincial Alberta Innovates Technology Futures Scholarship</i>	2013 – 2018
\$126,000 over four years in Ph.D..	
<i>Brazilian Research Scholarship (CNPq)</i>	2007 – 2008
5,400 BRL over eighteen months in B.Sc..	

SUPERVISION

Graduated Students

– M.Sc. students

Diego Gomez (w/ Michael Bowling)	2022 – 2023
<i>Proper Laplacian Representation Learning</i>	
Nominated for M.Sc. Outstanding Thesis Award	
Edan Meyer (w/ Adam White)	2021 – 2023
<i>Characterizing Discrete Representations for Reinforcement Learning</i>	
Subhojeet Pramanik (w/ Adam White)	2021 – 2023
<i>Recurrent Linear Transformers for Reinforcement Learning</i>	
Erfan Miah (w/ Martha White)	2021 – 2022
<i>Feature Generalization in Deep RL: An Investigation into Representation Properties</i>	
Ruo Yu (David) Tao (w/ Adam White)	2020 – 2022
<i>Agent-State Construction with Auxiliary Inputs</i>	
Nominated for M.Sc. Outstanding Thesis Award	

Current Students

Because of my former adjunct status, my first students needed another professor as co-supervisor.

– Ph.D. students

Prabhat Nagarajan (w/ Martha White), Ph.D.	2023 – present
Brett Daley (w/ Martha White)	2022 – present
Martin Klissarov (w/ Doina Precup at McGill University)	2020 – present
Alex Lewandowski (w/ Dale Schuurmans)	2019 – present

– M.Sc. students

Mohamed Ayman Mohamed	2023 – present
Marcos José	2023 – present

Visiting Students

Ronaldo Vieira, Ph.D., UFMG, Brazil	2023
Nicolas Carion, M.Sc., École Normale Supérieure de Lyon	2015

Undergraduate Research Assistants (University of Alberta)

Jesse Farebrother, B.Sc., University of Alberta	2018 – 2019
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Ph.D. Supervisory Committee

Shibansh Dohare, University of Alberta (w/ R. Sutton, and A. R. Mahmood, supervisors)	2023 – Present
Han Wang, University of Alberta (w/ M. White, and A. White, supervisors)	2022 – Present
Abhishek Naik, University of Alberta (w/ R. Sutton, supervisor, and D. Schuurmans)	2021 – Present
Chen Ma, University of Alberta (w/ R. Sutton, supervisor, and M. White)	2021 – Present

M.Sc. Thesis Examining Committee

Archit Sakhadeo, University of Alberta <i>No More Pesky Hyperparameters: Offline Hyperparameter Tuning For Reinforcement Learning</i>	2021
Rohan Calum Nuttall, University of Alberta <i>Uncertainty Methods in Active Reinforcement Learning</i>	2022
Jiamin He, University of Alberta <i>Consistent Emphatic Weightings for Off-Policy Reinforcement Learning</i>	2023
Esra’a Saleh, University of Alberta <i>Should Models be Accurate?</i>	2023
Mahdi Alikhasi, University of Alberta <i>Sub-Neural Policies: Option Discovery via Neural Decomposition</i>	2023

M.Sc. Thesis Examining Chair

Tales Henrique Carvalho, University of Alberta <i>Evaluating Search Spaces for Programmatic Policies in POMDPs</i>	2023
Yousef Nademi, University of Alberta <i>Advancing ECG Analysis through Machine Learning: A Study on Data Generation for ECG Classification and Feature Selection For Individual Survival Prediction</i>	2024
Spencer McIntosh von der Ohe, University of Alberta <i>Exploring Methods for Generating and Evaluating Skill Targeted Reading Comprehension Questions</i>	2024

Interns (DeepMind)

Martin Klissarov, Ph.D., McGill University	2022
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	Interns (Google Brain)	
	Taylor W. Killian, Ph.D., University of Toronto	2020
	Valentin Thomas (w/ Nicolas Le Roux), Ph.D., Université de Montréal	2019
RESEARCH INTERNSHIPS	DeepMind	2018
	Deep learning group w/ Vlad Mnih.	
	IBM Research – T.J. Watson Research Center	2017
	AI Foundations group w/ Gerald Tesauro and Murray Campbell.	
	Microsoft Research – New York Lab	2016
	ML group w/ Alekh Agarwal, Fernando Diaz, Miro Dudik, & Robert Schapire.	
	Vetta Labs LTDA	2009 – 2010
TEACHING ASSISTANT EXPERIENCE	CMPUT 366: Intelligent Systems	2016
	CMPUT 403: Practical Algorithmics	2016
	DCC 865: Design and Analysis of Algorithms	2012
SOFTWARE ENGINEERING EXPERIENCE	Avenue Code	2013
	Synergia: Engenharia de Software e Sistemas	2011 – 2013
	Ilusis Interactive Graphics	2010 – 2011
SELECTED TALKS	<i>Representation-driven Option Discovery in Reinforcement Learning</i>	
	Université de Montréal – Montréal, Canada	Aug. 2023
	Microsoft Research – New York City, USA	Mar. 2023
	University of Alberta – Edmonton, Canada	Mar. 2023
	McGill University – Montréal, Canada	Feb. 2023
	<i>Empirical Aspects of Reinforcement Learning</i>	
	CIFAR Deep Learning & RL Summer School – Montréal, Canada	Jul. 2023
	<i>Don't Panic! Reinforcement Learning is Full of Magical Things Patiently Waiting for our Wits to Grow Sharper</i>	
	Upper Bound – Edmonton, Canada	May 2023
	<i>Temporal Abstraction in Reinf. Learning with the Successor Representation</i>	
	Keynote at the Brazilian Conference on Intelligent Systems	Nov. 2022
	Microsoft Workshop on Reinforcement Learning, Forwards and Backwards: Insights from Neuroscience	Oct. 2021
	Stanford University – Stanford, USA	Feb. 2020
	<i>Flying Balloons in the Stratosphere with AI</i>	
	Jasper Dark Sky Festival – Jasper, Canada	Oct. 2023
	<i>Autonomous Navigation of Stratospheric Balloons using Reinforcement Learning</i>	

Amii AI Meetup – Edmonton, Canada	Jun. 2022
University of Alberta – Edmonton, Canada	Jan. 2021
<i>How Atari Started the Golden Age of Reinforcement Learning</i>	
• Amii’s AI Week (w/ Michael Bowling) – Edmonton, Canada	May 2022
<i>An Operator View of Policy Gradient Methods</i>	
University of Alberta – Edmonton, Canada	Nov. 2020
DeepMind – London, UK	Oct. 2020
<i>Purposeful Exploration in Reinforcement Learning</i>	
Facebook AI Research – Montréal, Canada	Oct. 2018
Google Brain – Montréal, Canada	Oct. 2018
Microsoft Research – Montréal, Canada	Oct. 2018
<i>Count-Based Exploration with the Successor Representation</i>	
RLDM – Montréal, Canada	Jul. 2019
ICML WS on Exploration in RL, Best paper – Stockholm, Sweden	Jul. 2018
<i>Eigenoption Discovery through Diffusion Models of Information Flow</i>	
McGill University – Montréal, Canada	Nov. 2017
Microsoft Research – Montréal, Canada	Nov. 2017
<i>Revisiting the Arcade Learning Environment: Evaluation Protocols and Open Problems for General Agents</i>	
IJCAI, Journal track – Stockholm, Sweden	Jul. 2018
IJCAI WS on Computer Games (Invited) – Stockholm, Sweden	Jul. 2018
University of Alberta – Edmonton, Canada	Oct. 2017
<i>A Laplacian Framework for Option Discovery in Reinforcement Learning</i>	
ICML – Sydney, Australia	Aug. 2017
ICML WS on Abstractions in RL – Sydney, Australia	Aug. 2017
RLDM – Ann Arbor, USA	Jun. 2017
University of Alberta – Edmonton, Canada	May 2017
<i>Exploration in Reinforcement Learning: The Quest for Purposeful Behavior</i>	
Univ. Federal de Minas Gerais (UFMG) – Belo Horizonte, Brazil	Dec. 2016
<i>The Arcade Learning Environment: What comes next?</i>	
IJCAI WS on General Intelligence and Game-Playing Agents (Invited) – New York, USA	Jul. 2016

SERVICE AND
OUTREACH

Journal Reviewer

ACM Transactions on Autonomous and Adaptive Systems

Adaptive Behavior

Expert Systems with Applications

IEEE Transactions on Computational Intelligence and AI in Games

IEEE Transactions on Pattern Analysis and Machine Intelligence (T-PAMI)
Journal of Artificial Intelligence Research (JAIR)
Journal of Machine Learning Research (JMLR)
Machine Learning
Nature Reviews Psychology
Proceedings of the National Academy of Sciences (PNAS)
Transactions on Machine Learning Research (TMLR)

Area-Chair/Meta-Reviewer

Reinforcement Learning Conference (RLC) 2024
International Conference on Learning Representations (ICLR) 2021, 2023, 2024
Montreal AI Symposium (MAIS) 2020

Program Committee

International Conference on Machine Learning (ICML) 2018 – 2022
Neural Information Processing Systems (NeurIPS) 2018 – 2021
AAAI Conference on Artificial Intelligence (AAAI) 2018 – 2020
International Conference on Learning Representations (ICLR) 2020, 2022
International Joint Conference on Artificial Intelligence (IJCAI) 2016, 2017, 2019

Workshops Organized

AAAI Workshop on Learning for General Competency in Video Games 2015

Participation in Panels

CIFAR Deep Learning and RL Summer School 2023
w/ Sarath Chandar (Polytechnique Montreal), Wenhui Chen (University of Waterloo), Aishwarya Agrawal (University of Montreal), and Kira Lussier (CIFAR) as moderator.

Microsoft Summit Workshop on Reinforcement Learning, Forwards and Backwards: Insights from Neuroscience 2021
w/ Nathaniel Daw (Princeton University), Sam Gershman (Harvard University), Kimberly Stachenfeld (DeepMind), Geoff Gordon (Microsoft Research & Carnegie Mellon University), and Ida Momennejad (Microsoft Research) as moderator.

RLDM Workshop on Modeling Inductive Biases in Reinforcement Learning 2019
w/ Anne Collins (University of California Berkeley), Todd Gureckis (NYU), Anna Harutyunyan (DeepMind), and Doina Precup (McGill & DeepMind) as moderator.

ICML Workshop on Exploration in Reinforcement Learning 2018
w/ Ian Osband (DeepMind), Martha White (University of Alberta), Finale Doshi-Velez (Harvard), and Benjamin Van Roy (Stanford) as moderator.

Workshop (WS) Program Committee

NeurIPS WS on Lifelong Learning Machine Learning 2021

ICML WS on Lifelong Learning	2020
NeurIPS Reproducibility Challenge	2019
NeurIPS WS on Optimization Foundations for Reinforcement Learning	2019
Montreal AI Symposium	2019
ICML WS on Lifelong Learning: A Reinf. Learning Approach	2019
ICML WS on Lifelong Learning: A Reinf. Learning Approach	2018
AAMAS WS on Adaptive Learning Agents (ALA)	2018
NeurIPS WS on Hierarchical Reinforcement Learning	2017

University

President, Computing Science Graduate Student Association	2015 – 2016
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CODE	Arcade Learning Environment versions 0.5 – 0.6	2015 – 2017
RELEASED	LANGUAGES: C++ AND PYTHON. Multiple versions of the ALE, including the introduction of modes and stochasticity in the environment, new functions, and a Python interface. This code was developed collaboratively.	
	Source-code for multiple published papers	2016 – 2019
	LANGUAGES: C++ AND PYTHON. Source-code of several published papers, including True-Online Sarsa, Blob-PROST features, Eigenoptions, $DQN_e^{MMC} + SR$, and a gridworld library.	

Last update: January 8, 2024.