

“For even the very wise cannot see all ends.”

J.R.R. Tolkien, *The Fellowship of the Ring*



CMPUT 365
Introduction to RL

Coursera Reminder

You **should be enrolled in the private session** we created in Coursera for CMPUT 365.

I **cannot** use marks from the public repository for your course marks.

You **need to check, every time**, if you are in the private session and if you are submitting quizzes and assignments to the private section.

The deadlines in the public session **do not align** with the deadlines in Coursera.

If you have any questions or concerns, **talk with the TAs** or email us `cmput365@ualberta.ca`.

Reminders and Notes

- The programming assignment is due today.
- Midterm 2 grades are available.
 - Exam viewing will be today and tomorrow.
 - Wednesday from 10am to 1pm at CSC 3-49.
 - Thursday from 1pm to 4pm at CSC 3-50.
- Next week is reading week.
- Our final exam has now been confirmed. It will indeed be on December 17th, 1pm, at CCIS 1-440.

HOW DO I APPLY
TO GRAD SCHOOL?

WHAT EXACTLY
IS RESEARCH?

IS GRAD SCHOOL
RIGHT FOR ME?

DEMYSTIFYING GRAD SCHOOL

Virtual Workshop

Thursday, Nov 21 | 5-7pm

Open to all undergrad students.

Scan below to RSVP and send questions!



bit.ly/csworkshop24



ALL YOUR GRAD
SCHOOL QUESTIONS
ANSWERED HERE!

Hosted by  UNIVERSITY OF ALBERTA Department of Computing Science
Equity, Diversity, and Inclusion Committee

cs.ualberta.ca/edi

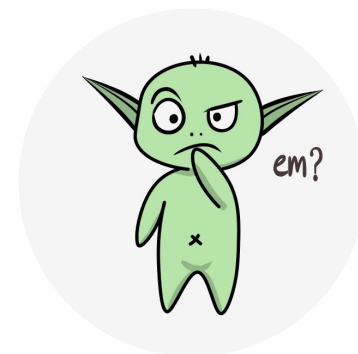
RSVP form (not required, but appreciated):

https://docs.google.com/forms/d/11odJJg03kgJ_XFDq9vnEz4FABj1NKx7-iL6AkCJ67ZQ/edit

Direct link to the zoom:

<https://ualberta-ca.zoom.us/j/93282952849?pwd=eqE7hm46hwMJS02Ezoqjw5G0ngtWkK.1>

Please, interrupt me at any time!

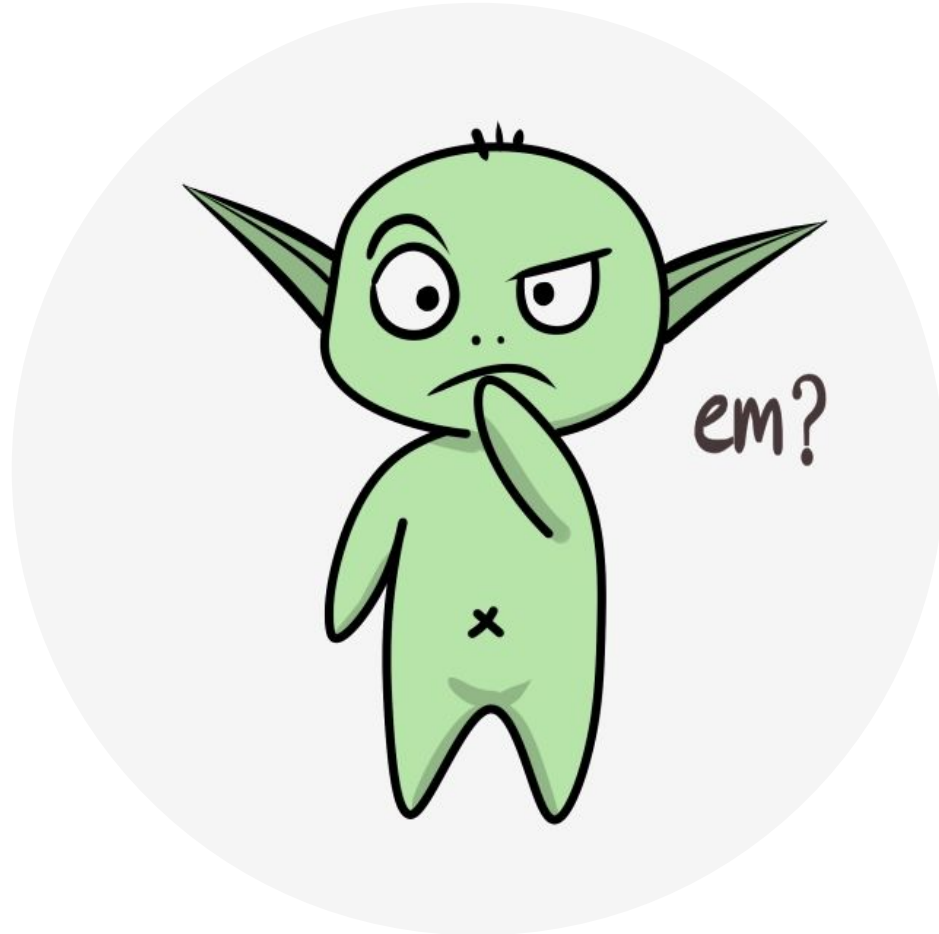


Last Class: The Prediction Objective

- In the tabular case we can have equality, but with FA, not anymore.
 - Making one state's estimate more accurate invariably means making others' less accurate.
- Mean Squared Error:

$$\overline{\text{VE}}(\mathbf{w}) \doteq \sum_{s \in \mathcal{S}} \mu(s) \left[v_{\pi}(s) - \hat{v}(s, \mathbf{w}) \right]^2.$$

- When doing nonlinear function approximation, we lose pretty much every guarantee we had (often, even convergence guarantees).



Stochastic-gradient Methods

- The approximate value function, $\hat{v}(s, \mathbf{w})$, needs to be a differentiable function of \mathbf{w} for all states.
- For this class, consider that, on each step, we observe a new example $S_t \mapsto v_\pi(S_t)$. Even with the exact target, we need to properly allocate resources.
- *Stochastic gradient-descent (SGD)* is a great strategy:

$$\begin{aligned}\mathbf{w}_{t+1} &\doteq \mathbf{w}_t - \frac{1}{2}\alpha \nabla \left[v_\pi(S_t) - \hat{v}(S_t, \mathbf{w}_t) \right]^2 \\ &= \mathbf{w}_t + \alpha \left[v_\pi(S_t) - \hat{v}(S_t, \mathbf{w}_t) \right] \nabla \hat{v}(S_t, \mathbf{w}_t)\end{aligned}$$

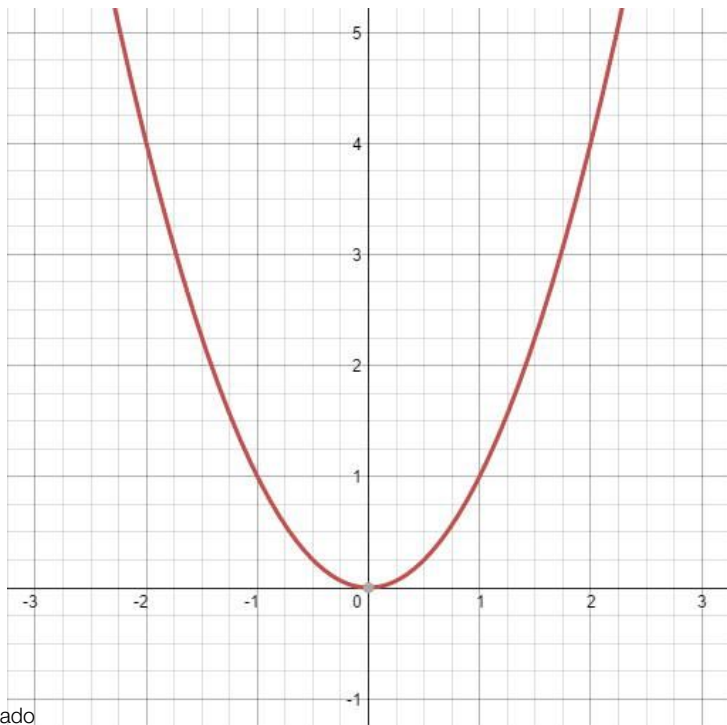
$$\nabla f(\mathbf{w}) \doteq \left(\frac{\partial f(\mathbf{w})}{\partial w_1}, \frac{\partial f(\mathbf{w})}{\partial w_2}, \dots, \frac{\partial f(\mathbf{w})}{\partial w_d} \right)^\top$$

**Few (one)
state at a time**

**We need to consider the impact
of our update. Thus, small
updates are often preferred.**

Example – Stochastic gradient descent

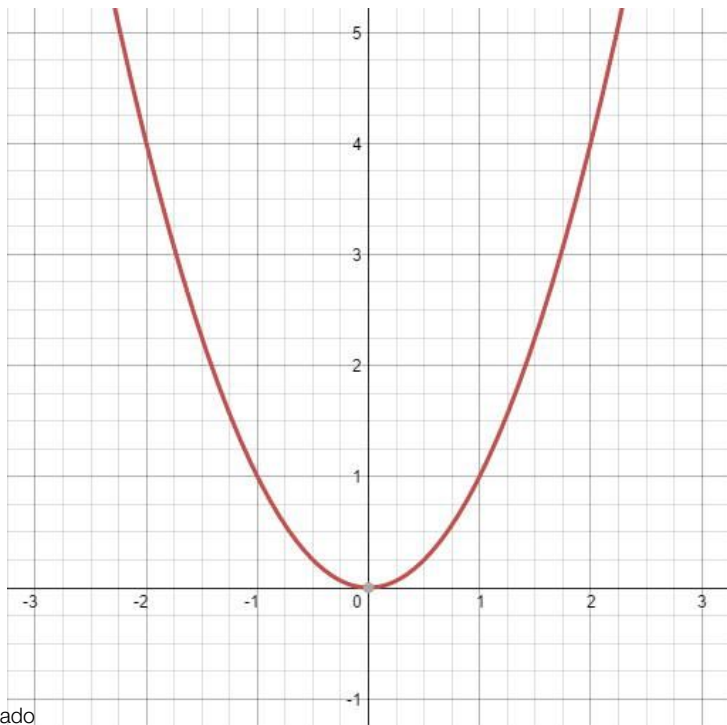
Say we have a function $f(z) = z^2$, and we want to find the z that minimizes its value.



$$z' \leftarrow z \pm \alpha \nabla_z f(z)$$

Example – Stochastic gradient descent

Say we have a function $f(z) = z^2$, and we want to find the z that minimizes its value.

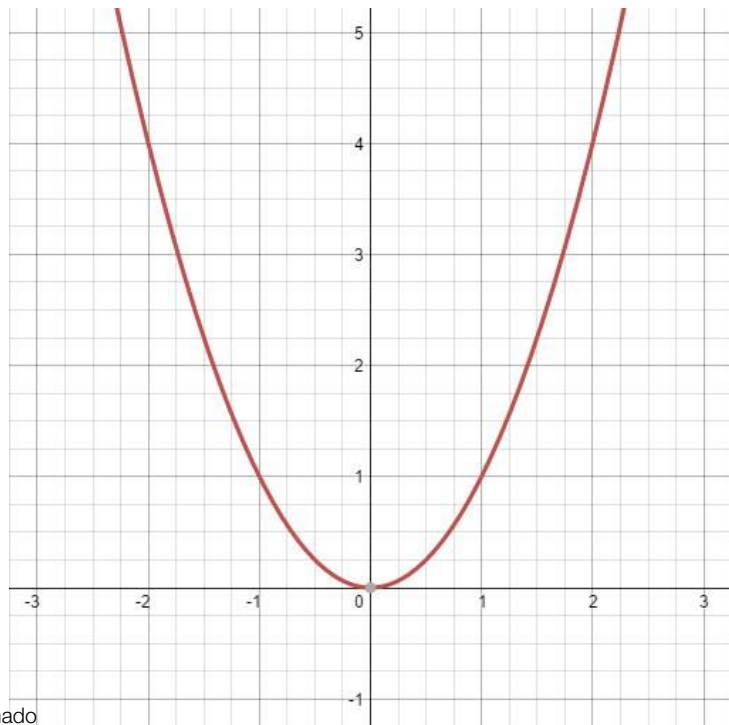


$$\frac{df(z)}{dz} =$$

$$z' \leftarrow z \pm \alpha \nabla_z f(z)$$

Example – Stochastic gradient descent

Say we have a function $f(z) = z^2$, and we want to find the z that minimizes its value.

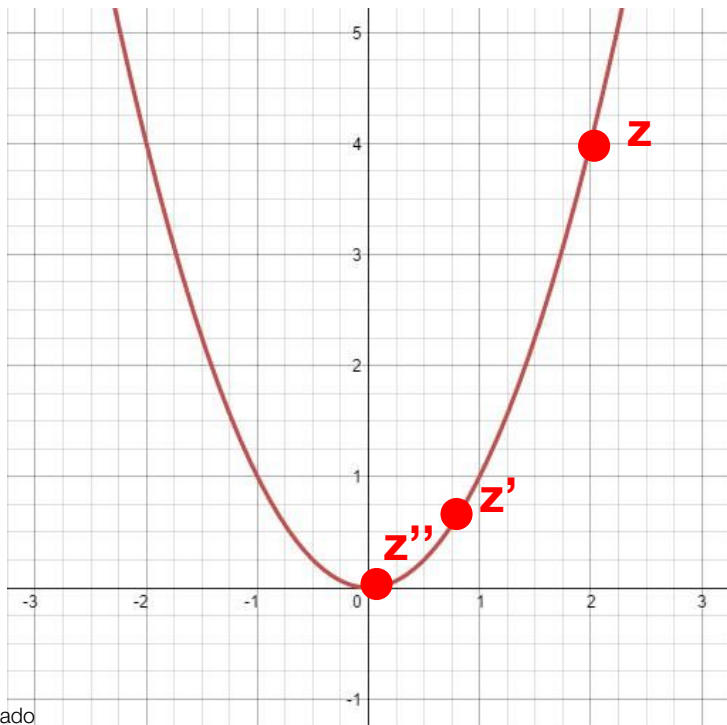


$$\frac{df(z)}{dz} = 2z$$

$$z' \leftarrow z \pm \alpha \nabla_z f(z)$$

Example – Stochastic gradient descent (intuition)

Say we have a function $f(z) = z^2$, and we want to find the z that minimizes its value.



$$\frac{df(z)}{dz} = 2z$$

$$\alpha = 0.4$$

$$z' \leftarrow z \pm \alpha \nabla_z f(z)$$

$$\nabla f(4) = 2 \times 4 = 8$$

$$z' \leftarrow 4 - 0.4 \times 8$$

$$z' = 0.8$$

$$\nabla f(0.8) = 2 \times 0.8 = 1.6$$

$$z'' \leftarrow 0.8 - 0.4 \times 1.6$$

$$z'' = 0.16$$

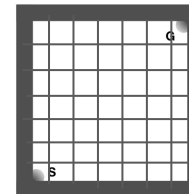
Recipe for Deriving a Concrete Algorithm for SGD

1. Specify a function approximation architecture (parametric form of v_{π}).
2. Write down your objective function.
3. Take the derivative of the objective function with respect to the weights.
4. Simplify the general gradient expression for your parametric form.
5. Make a weight update rule:

$$W = W - \alpha \text{GRAD}$$

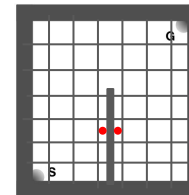
1. Specify a FA architecture (parametric form of v_{π})

- We will use *state aggregation with linear function approximation*



1. Specify a FA architecture (parametric form of v_{π})

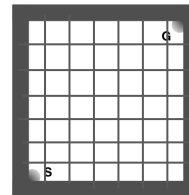
- We will use *state aggregation with linear function approximation*
- State aggregation
 - The features are always binary with only a single active feature that is not zero



**State aggregation
is far from perfect!**

1. Specify a FA architecture (parametric form of v_{π})

- We will use *state aggregation with linear function approximation*
- State aggregation
 - The features are always binary with only a single active feature that is not zero
- Value function
 - Linear function

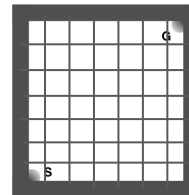


$$v_{\pi}(s) \approx \hat{v}(s, \mathbf{w}) \doteq \mathbf{w}^{\top} \mathbf{x}(s) \doteq \sum_{i=1}^d w_i \cdot x_i(s)$$

2. Write down your objective function

- We will use the *value error*

$$\begin{aligned}\overline{\text{VE}}(\mathbf{w}) &\doteq \sum_{s \in \mathcal{S}} \mu(s) \left[v_{\pi}(s) - \hat{v}(s, \mathbf{w}) \right]^2 \\ &= \sum_{s \in \mathcal{S}} \mu(s) \left[v_{\pi}(s) - \mathbf{w}^{\top} \mathbf{x}(s) \right]^2\end{aligned}$$



3. Take the derivative of the obj. function w.r.t. the weights

$$\begin{aligned}\nabla \overline{\text{VE}}(\mathbf{w}) &= \nabla \sum_{s \in \mathcal{S}} \mu(s) \left[v_{\pi}(s) - \mathbf{w}^{\top} \mathbf{x}(s) \right]^2 \\ &= \sum_{s \in \mathcal{S}} \mu(s) \nabla \left[v_{\pi}(s) - \mathbf{w}^{\top} \mathbf{x}(s) \right]^2 \\ &= - \sum_{s \in \mathcal{S}} \mu(s) 2 \left[v_{\pi}(s) - \mathbf{w}^{\top} \mathbf{x}(s) \right] \nabla \mathbf{w}^{\top} \mathbf{x}(s)\end{aligned}$$

4. Simplify the general gradient expression

$$\begin{aligned}\nabla \overline{VE}(\mathbf{w}) &= - \sum_{s \in \mathcal{S}} \mu(s) 2 \left[v_{\pi}(s) - \mathbf{w}^{\top} \mathbf{x}(s) \right] \nabla \mathbf{w}^{\top} \mathbf{x}(s) \\ &= - \sum_{s \in \mathcal{S}} \mu(s) 2 \left[v_{\pi}(s) - \mathbf{w}^{\top} \mathbf{x}(s) \right] \mathbf{x}(s)\end{aligned}$$

$\nabla \mathbf{w}^{\top} \mathbf{x}(s) = \mathbf{x}(s)$

5. Make a weight update rule

$$\nabla \overline{VE}(\mathbf{w}) = - \sum_{s \in \mathcal{S}} \mu(s) 2 \left[v_{\pi}(s) - \mathbf{w}^{\top} \mathbf{x}(s) \right] \mathbf{x}(s)$$

$$\begin{aligned} \mathbf{w}_{t+1} &= \mathbf{w}_t + \alpha 2 \left[v_{\pi}(s) - \mathbf{w}^{\top} \mathbf{x}(s) \right] \mathbf{x}(s) \\ &= \mathbf{w}_t + \alpha \left[v_{\pi}(s) - \mathbf{w}^{\top} \mathbf{x}(s) \right] \mathbf{x}(s) \end{aligned}$$

A More Realistic Update

- Let U_t denote the t -th training example, $S_t \mapsto v_\pi(S_t)$, of some (possibly random), approximation to the true value.

$$\mathbf{w}_{t+1} \doteq \mathbf{w}_t + \alpha \left[U_t - \hat{v}(S_t, \mathbf{w}_t) \right] \nabla \hat{v}(S_t, \mathbf{w}_t)$$

Gradient Monte Carlo Algorithm for Estimating $\hat{v} \approx v_\pi$

Input: the policy π to be evaluated

Input: a differentiable function $\hat{v} : \mathcal{S} \times \mathbb{R}^d \rightarrow \mathbb{R}$

Algorithm parameter: step size $\alpha > 0$

Initialize value-function weights $\mathbf{w} \in \mathbb{R}^d$ arbitrarily (e.g., $\mathbf{w} = \mathbf{0}$)

Loop forever (for each episode):

 Generate an episode $S_0, A_0, R_1, S_1, A_1, \dots, R_T, S_T$ using π

 Loop for each step of episode, $t = 0, 1, \dots, T - 1$:

$\mathbf{w} \leftarrow \mathbf{w} + \alpha [G_t - \hat{v}(S_t, \mathbf{w})] \nabla \hat{v}(S_t, \mathbf{w})$

