

## Formats for Digital images and movies

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## Image file formats

- There are many image formats
  - .ppm/pgm (generic unix)
  - .bmp, wmf (PC)
  - .pict (Mac)
  - .tiff (scanned)
  - .psd (Photoshop)
  - .gif, .jpg, .png (Web)
- To deliver images over network, we need
  - cross-platform formats
  - compression

## PPM Portable Pixmap

- Simple uncompressed family of formats
- Four basic types (I know, maybe more?):
  1. P1: Ascii black and white
  2. P3: Ascii color
  3. P5: Binary BW
  4. P6: Binary Color

## PPM file layout

1. Magic number P1-P6
2. <width> <height> as ascii numbers
3. 255 (Max pixel value)
4. # <Comments>
5. <image data> ie lines of ascii numbers for P1-P3 or binary data for P5-P6

## Matlab routine

```
% writeppm    Writes image files in the ppm format
%
% function writeppm(fname,format,C);
%
% fname is a string with the filename
% format is a string, Supported formats
% P2      BW ascii
% P3      Color ascii
% P5      BW binary
% P6      Color binary
% C is an image generated with ppmpack

function writeppm(fname,format,C);

last = length(C);
fid = fopen(fname,'w');

fprintf(fid,[format,'\n']);
fprintf(fid,'%cCREATOR: Jags matlab routines, U of Rochester Rev 93\n');
fprintf(fid,'%3.0f %3.0f %3.0f %3.0f\n',C(1),C(2)); % Size
fprintf(fid,'%3.0f\n',max(C(3:last))); % Max intens
if format=='P6' || format=='P5'
    fwrite(fid,C(3:last),'uint8');
else
    if format=='P3'
        S = '%3.0f %3.0f %3.0f';
    elseif format=='P2'
        S = '%3.0f';
    else
        error('writeppm: Unknown format');
    end
    fprintf(fid,[S,' \n'],C(3:last));
end
fclose(fid);
```

## GIF







### Graphics Interchange Format

- Two versions: 87a and 89a
  - 87a - interlacing, transparency
  - 89a - interlacing, transparency, animation
- Uses indexed color
  - computer uses an index to map the colors
- Invented by CompuServe for BBS download
  - based on patented Lempel Zev Welch (LZW) compression

## Properties of GIF-encoded images

- Lossless compression scheme
- 8-bit, 256 colors maximum
- Compression sensitive to large blocks of the same color
- Reducing the number of colors is a major issue in reducing file size

## GIF comparison









Image	Image Information	Image	Image Information
	Original Image Size: 4239 Bytes		Colors: 16 Size: 2345 Bytes Savings: 44.7 %
	Colors: 64 Size: 3803 Bytes Savings: 10.2 %		Colors: 8 Size: 1897 Bytes Savings: 55.2 %
	Colors: 32 Size: 2919 Bytes Savings: 31.1 %		Colors: Grayscale Size: 5379 Bytes Savings: -26.9 %

## JPEG (JPG)

Joint Photographic Experts Group

- “Lossy” compression
  - Some information is lost during compression
  - When saving, you can set the quality (ie. the amount of loss you are willing to accept)
  - Higher the quality, larger the file
  - jpg compression is best for images that are photorealistic
- True color (24-bit)
- Requires decompression to view
  - more CPU cycles to process than gif

## JPG comparison

Image	Image Information	Image	Image Information
	Original Image Size: 4239 Bytes		Quality: 40 % Size: 3882 Bytes Savings: 36.7 %
	Quality: 70 % Size: 3742 Bytes Savings: 11.7 %		Quality: 30 % Size: 3397 Bytes Savings: 43.5 %
	Quality: 60 % Size: 3276 Bytes Savings: 22.7 %		Quality: 20 % Size: 2100 Bytes Savings: 50.5 %
	Quality: 50 % Size: 2956 Bytes Savings: 30.3 %		Quality: 10 % Size: 1672 Bytes Savings: 60.6 %

## GIF/JPEG Comparison

### GIF

- 256 colors
- Lossless compression
- Better for images with few different colors (illustrations, text, sharp lines, buttons, logos, clip art, etc.)
- Supports interlacing
- Supports transparency
- Supports animation

### JPEG

- Millions of colors
- Lossy compression
- Better for true color photographic images
- Compression/quality options available
- 24-bit support still an issue

## PNG

Portable Network Graphics

- CompuServe /Unisys, demanded royalties in 1995
- WC3 PNG Specification published
- Combines 24-bit encoding of JPG with the lossless compression, transparency and interlacing features of GIF
- Still not widely supported on development side, although latest version of some browsers do