

Image Point Operations and Histogram Equalization

C306

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Point operations on images

- Point operations perform some operation on one pixel at a time (independent on the neighboring pixels)

For each (x,y)

$$I_2(x,y) = f(I(x,y))$$

- Contrast to image transforms (later in course) perform operations on the whole image

Common point operations

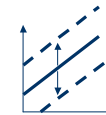
- Brightness adjustment
- Contrast adjustment
 - Dynamic range compression
 - Gray level slicing
- Histogram equalization
- Image (sequence) averaging
- Background subtraction

Linear brightness and contrast adjustment

- As seen on TV!
- Brightness

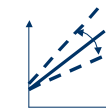
For each (x,y)

$$I_2(x,y) = I(x,y) + \text{const}$$

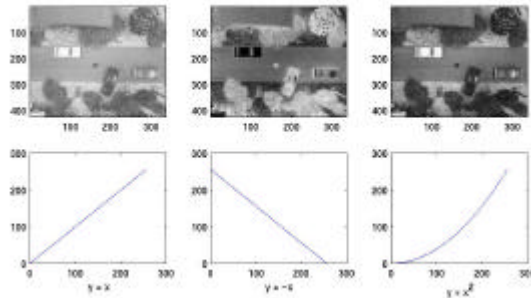


- Contrast

$$I_2(x,y) = \text{const} * I(x,y)$$



Contrast adjustment example



Contrast operations example

```

• clf
  a =
  subsample(ppmunpack(readppm('../images/Tinytown.pgm')),1);
  figure(1)
  subplot(332)
  b = 255:-1:1
  show(b(a),1)
  subplot(335)
  plot(b)
  xlabel(' y = -x')

  subplot(333)
  b = 255*((1:255)/255).^2
  show(b(a),1)
  subplot(336)
  plot(b)
  xlabel(' y = x^2')

• print -djpeg TinytownContr1.jpg

```

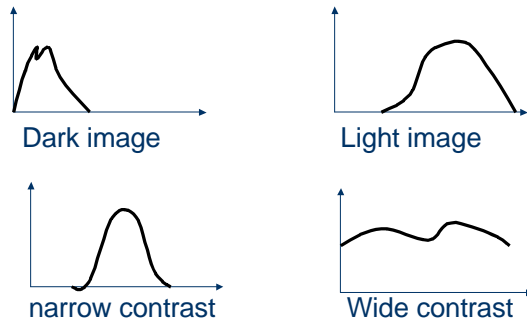
Special purpose contrast adjustments

- Dynamic range limitation
 - $I_2(x,y) = \sqrt{I(x,y)}$
 - $I_2(x,y) = \log(I(x,y))$
- Inverted image
 - $I_2(x,y) = 1 - I(x,y)$
- Gray level slicing

Image histogram

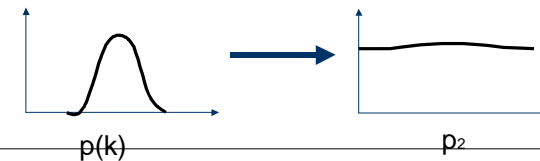
- For a discrete image quantized e.g. on $[0..255]$
 - Let n = total number of pixels
 - Let n_k = number of pixels with value k
 - Histogram: $p_k = n_k / n$
- Analogy: Consider the image a sample of a random variable. Then p_k is probability of a pixel having value k

Histogram examples



Histogram equalization

- Let $p(k)$ = image histogram on $k = [0..1]$
- Goal: find a contrast stretching transform $T(k)$ so that $I_2 = T(I)$ and $p_2 = 1$ (uniform)



Histogram eq.

- Consider:

$$s = T(r) = \int_0^r p_r(w) dw, \quad r \in [0..1]$$

$$\frac{ds}{dr} = p_1(r)$$

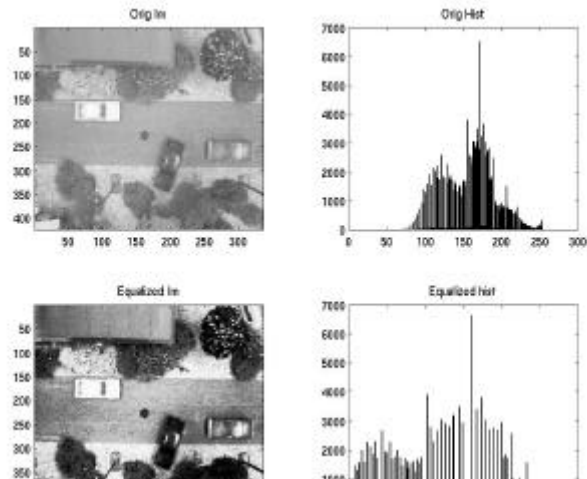
- Then:

$$p_2(s) = p_1(r) \frac{dr}{ds} = p_1(r) \frac{1}{p_1(r)} = 1$$

Discrete histogram equalization

- Compute discrete histogram summing bins
- Compute cumulative sum
- Map image intensities through cumulative histogram
- Question: is discrete histogram uniform?

Discrete histogram equalization



Background subtraction

- Subtract out static background to capture changes



What process actually happened?

Image averaging

- Average several images of the same scene

$$I_s(x,y) = I(x,y)/n$$

- Can remove noise