

cmput 304 2024 study questions 4 (with hints)

1. a) Give pseudocode for the dynamic-program 0-1 knapsack algorithm. b) Give pseudocode for the dynamic-program-by-value 0-1 knapsack algorithm. Hint: see `algs/hard/knap.py`.
2. Consider the 0-1 knapsack problem. Below, show the output from the dynamic-program-by-weight (DP) algorithm. Hint: use `algs/hard/knap.py`.

```
val [6, 7,10, 7, 8]
wt [4, 3, 6, 5, 3] W 15
```

```

0  0  0  0  0  0  0
1  0  0  0  0  0  0
2  0  0  0  0  0  0
3  0  --- --- --- --- ---
4  0  --- --- --- --- ---
5  0  --- --- --- --- ---
6  0  --- --- --- --- ---
7  0  --- --- --- --- ---
8  0  --- --- --- --- ---
9  0  --- --- --- --- ---
10 0  --- --- --- --- ---
11 0  --- --- --- --- ---
12 0  --- --- --- --- ---
13 0  --- --- --- --- ---
14 0  --- --- --- --- ---
15 0  --- --- --- --- ---
```

3. Recall: a graph $G = (V, E)$ is defined by its node set V and edge set E . Recall: graphs $G = (V, E)$ and $H = (W, F)$ are *equal* if $V = W$ and $E = F$. Recall: graphs $G = (V, E)$ and $H = (W, F)$ are *isomorphic* if there is a bijection $f : V \leftrightarrow W$ such that $\{x, y\}$ is in E if and only if, for each edge $\{x, y\}$ in E , $\{f(x), f(y)\}$ is an edge in F .
 - a) Let $G = (V, E)$ and $H = (W, F)$ with $V = \{1, 2, 3\}$, $W = \{a, b, c\}$, $E = \{\{1, 3\}, \{1, 2\}\}$, $F = \{\{a, c\}, \{b, c\}\}$. Prove/disprove: $G = H$.
 - b) Continue from a): prove/disprove $G \cong H$.

4. Consider the 0-1 knapsack problem. Below, show the output from the dynamic-program-by-value (DPV) algorithm. Hint: use `algs/hard/knap.py`.

```
val [3, 4, 6, 5, 5]
wt  [4, 3, 6, 5, 3]  W 18
```

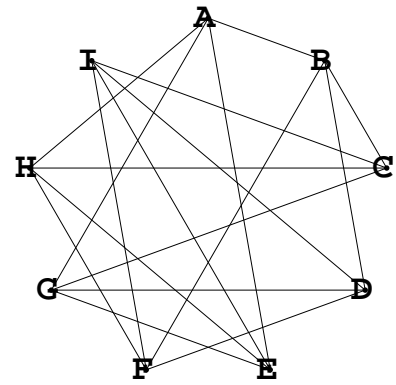
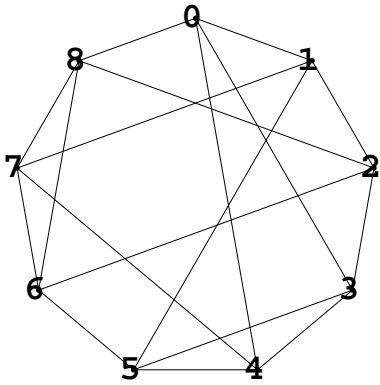
```
0  0  0  0  0  0
1  -  -  -  -  -
2  -  -  -  -  -
3  -- -- -- -- --
4  -- -- -- -- --
5  -- -- -- -- --
6  -- -- -- -- --
7  -- -- -- -- --
8  -- -- -- -- --
9  -- -- -- -- --
10 -- -- -- -- --
11 -- -- -- -- --
12 -- -- -- -- --
13 -- -- -- -- --
14 -- -- -- -- --
15 -- -- -- -- --
16 -- -- -- -- --
17 -- -- -- -- --
18 -- -- -- -- --
19 -- -- -- -- --
20 -- -- -- -- --
21 -- -- -- -- --
22 -- -- -- -- --
23 -- -- -- -- --
```

5. Let $S(n)$ be $\{1, 2, \dots, n\}$. Let $P(n)$ be the set of all subsets of $S(n)$. Let $f(n)$ be the sum, over all p in P , of the size of p . E.g. $P(3) =$
 $\{ \{\}, \{1\}, \{2\}, \{3\}, \{1,2\}, \{1,3\}, \{2,3\}, \{1,2,3\} \}$,
 so $f(3) = 0 + 1 + 1 + 1 + 2 + 2 + 2 + 3 = 12$. Prove that $f(n) = n2^{n-1}$. Hint: covered in Thursday's lecture.
6. Consider a 0-1 knapsack input with n items, each with a weight and value in $\{1, \dots, 2n\}$. Consider the brute force (BF) algorithm.
- a) Explain why, over the whole algorithm, the number of the additions performed to sum the weight of each subset of items, is $n2^{n-1} - 2^n$. Hint: use the previous question.
- b) Explain why the worstcase total time to perform the additions in a) is in $\Theta(n2^n \lg n)$. Hint: covered in Thursday's lecture.
7. Call a function $f(n)$ *superpolynomial* if, for any positive integer k ,
 $\lim_{n \rightarrow \infty} (n^k)/f(n) = 0$. Consider a 0-1 knapsack instance with n items, each weight and value n bits: for this instance, input size $f(n)$ is in $\Theta(n^2)$ and DPW worstcase runtime $t(n)$ is in $\Theta(n^4 2^n)$ (see
<http://webdocs.cs.ualberta.ca/~hayward/204/jem/hard.html#knapdp>)
 Prove that $t(n)$ is superpolynomial. Hint: covered in Thursday's lecture.

8. Let G (left) and H (right) be the graphs below. a) Prove that this bijection $f : V \leftrightarrow W$ is not an isomorphism.

j	0	1	2	3	4	5	6	7	8
f(j)	a	b	c	d	e	f	g	h	j

- b) Continue from a): prove/disprove $G \cong H$.



9. Let $f : V \rightarrow W$ be an isomorphism between graphs $G = (V, E)$ and $H = (W, F)$. (a) For each node v in G , explain why the degree of v in G equals the degree of $f(v)$ in H . (b) Explain why G and H have the same degree sequence. (c) Consider two graphs, each with degree sequence $(1, 1, 1, 1, 1, 1, 1, 2, 2, 2, 2, 2, 2, 2, 2, 2, 2, 3, 3, 3, 3, 4, 4, 4, 4, 4, 4, 4, 4)$. How many possible permutations does the brute force isomorphism algorithm consider in a graph with this many nodes? Because of the degree sequence, how many permutations do you need to consider here when checking for isomorphism?

10. *Graph isomorphism* is this problem:

Input. Two graphs $G_0 = (V_0, E_0)$ and $G_1 = (V_1, E_1)$.

Query. Is there an isomorphism $f : V_0 \rightarrow V_1$?

Explain why graph isomorphism is in the class NP. Hint: covered in a lecture.

11. Find a minimum set cover of these subsets:

	0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19
S0	-	-	-	-	-	*	-	-	*	-	-	-	-	-	-	-	-	-	-	-
S1	-	-	-	-	-	-	-	-	-	-	-	-	-	-	*	-	-	*	-	-
S2	-	-	-	-	*	-	-	-	*	*	-	*	-	*	*	-	-	-	-	*
S3	-	-	-	-	-	-	-	-	-	*	*	-	*	-	-	-	-	-	-	-
S4	-	-	-	-	-	-	*	*	-	-	-	*	-	-	-	-	*	-	-	-
S5	-	-	*	-	-	-	-	-	-	*	-	-	-	-	-	-	-	-	-	-
S6	-	*	*	-	-	*	-	*	-	*	-	-	*	*	-	*	-	*	-	-
S7	-	-	-	-	-	-	-	*	-	-	*	*	-	-	*	-	*	-	-	-
S8	-	-	-	*	-	-	-	-	*	-	-	-	*	-	*	-	*	-	-	-
S9	*	-	-	-	-	-	-	-	-	*	-	-	-	-	-	-	-	-	-	-
S10	-	-	-	-	-	*	-	-	*	-	-	*	-	-	*	-	-	-	-	-

12. a) Using the format of question 10, give a careful definition of decision set cover, the decision version of the set cover problem. Hint: you need to add an integer k to the input and then ask the appropriate yes/no question.
- b) Explain why decision set cover is in the class NP. Hint: covered in a lecture.
13. a) On this 4-pin graph, demonstrate the MST-approx algorithm to find a Steiner tree. b) What is the cost of the steiner tree you found? c) Find a min cost Steiner tree. Hint: covered in Thursday's lecture.

