

Lecture 13: Quick Sort

Agenda:

- Quicksort
 - Algorithm recall
 - Correctness
 - WC running time (KC)
 - BC running time (KC)

Reading:

- Textbook pages 149 – 153

Another sorting meets divide-and-conquer (recall):

- The ideas:
 - Pick one key (so far, the last key)
 - Compare to others: partition into smaller and greater sublists
 - Recursively sort two sublists

- Pseudocode:

```
procedure Quicksort( $A, p, r$ )      **p 146
```

```
  if  $p < r$  then
     $q \leftarrow \text{Partition}(A, p, r)$ 
    Quicksort( $A, p, q - 1$ )
    Quicksort( $A, q + 1, r$ )
```

```
procedure Partition( $A, p, r$ )      **p 146
```

```
  **  $A[r]$  is the key picked to do the partition
```

```
   $x \leftarrow A[r]$ 
   $i \leftarrow p - 1$ 
  for  $j \leftarrow p$  to  $r - 1$  do
    if  $A[j] \leq x$  then
       $i \leftarrow i + 1$ 
      exchange  $A[i] \leftrightarrow A[j]$ 
  exchange  $A[i + 1] \leftrightarrow A[r]$ 
  return  $i + 1$ 
```

- $A[1..9] = \{3, 6, 4, 7, 1, 2, 5, 9, 8\}$

Quicksort correctness:

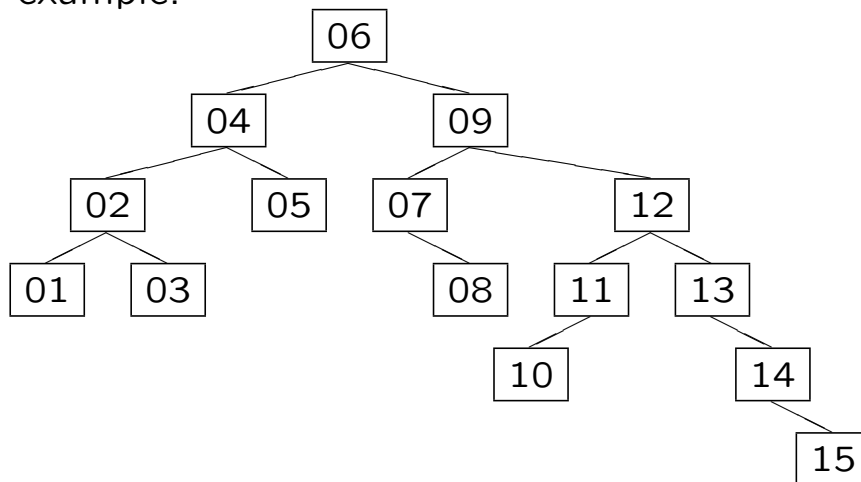
- It follows from the correctness of Partition.
- Partition correctness:
 - Loop invariant:
At the start of `for` loop:
 1. $A[p..i] \leq A[r] \text{ — } A[s] \leq A[r], p \leq s \leq i$
 2. $A[(i + 1)..(j - 1)] > A[r]$
 3. $x = A[r]$
 - Proof of LI: (pages 147 – 148)
 1. Initialization
 2. Maintenance
 3. Termination
 - LI correctness implies Partition correctness

Quicksort notes:

- Why we study it:
 - very efficient, in use
 - divide-and-conquer, randomization
 - huge literature
 - a model for analysis of algorithms
- History:
 - Hoare 1961: conception
 - Knuth 1973: first analysis
 - Sedgewick 1980: more analysis
 - McDiarmid, Hayward, etc.

Quicksort recursion tree:

- Observations:
 - (Again) key comparison is the dominant operation
 - Counting KC
 - *only* need to know (at each call) the rank of the split key
- An example:



- More observations:
 - In the resulting recursion tree, at each node
(all keys in left subtree) \leq (key in this node) $<$ (all keys in right subtree)
 - **1-1 correspondence:**
quicksort recursion tree \longleftrightarrow binary search tree

Quicksort WC running time:

- The split key is compared with every other key: $(n - 1)$ KC

- Recurrence:

$$T(n) = T(n_1) + T(n - 1 - n_1) + (n - 1),$$

where $0 \leq n_1 \leq n - 1$

Base case: $T(0) = 0$, $T(1) = 0$

- Notice that when both subarrays are non-empty, we will be having

$$(n_1 - 1) + (n - 1 - n_1 - 1) = (n - 3)$$

KC next level ...

- Worst case: one of the subarray is empty !!! needs $(n - 2)$ KC next level

- WC recurrence:

$$T(n) = T(0) + T(n - 1) + (n - 1) = T(n - 1) + (n - 1),$$

- Solving the recurrence — Master Theorem does NOT apply

$$\begin{aligned} T(n) &= T(n - 1) + (n - 1) = T(n - 2) + (n - 2) + (n - 1) \\ &= \dots \\ &= T(1) + 1 + 2 + \dots + (n - 1) \\ &= \frac{(n-1)n}{2} \end{aligned}$$

So, $T(n) \in \Theta(n^2)$

- Therefore, quicksort is *bad* in terms of WC running time !

Quicksort BC running time:

- Notice that when both subarrays are non-empty, we will be saving 1 KC ...
- Best case: each partition is a **bipartition** !!!
Saving as many KC as possible every level ...
The recursion tree is as short as possible ...

- Recurrence:

$$T(n) = 2 \times T\left(\frac{n-1}{2}\right) + (n-1),$$

- Solving the recurrence — apply Master Theorem? not exactly
 $T(n) \in \Theta(n \log n)$
- Question:
 - What is the best case array? for $n = 7$?
- Conclusion:
 - In order to save time, $A[n]$ better **BI-partitions** the array ...
— usually it might not bipartition ... we will push it by a technique called *randomization* (future lectures)

Quicksort BC running time (cont'd):

- In the recursion tree, what is the number of KC at each level?

Answer:

- $n - 1$ at the top level
 - at most 2 nodes at the 2nd level, at least $(n_1 - 1) + (n - 1 - n_1 - 1) = n - 3$ KC
 - at most 4 nodes at the 3rd level, at least $(n_1 - 3) + (n - 1 - n_1 - 3) = n - 7$ KC
 - ...
 - at k th level, at most 2^{k-1} nodes, at least $n - 2^k + 1$ KC
- How many levels are there?

Answer:

- At least $\lg n$ levels — binary tree
- So, at least we need
- $$\sum_{i=1}^{\lg n-1} (n - 2^i + 1) \text{ KC, and}$$
- $$\sum_{i=1}^{\lg n-1} (n - 2^i + 1) = (n + 1)(\lg n - 1) - (n - 2) \in \Theta(n \log n)$$

- Try $n = 2^k - 1$ to get the closed form for the following recurrence

$$T(n) = \begin{cases} 0, & \text{if } n = 1 \\ (n - 1) + T(\lfloor \frac{n-1}{2} \rfloor) + T(\lceil \frac{n-1}{2} \rceil), & \text{if } n \geq 2 \end{cases}$$

Lecture 13: Quicksort

Have you understood the lecture contents?

well	ok	not-at-all	topic
<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	quicksort idea
<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	quicksort pseudocode(s), execution
<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	correctness of quicksort
<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	quicksort WC running time
<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	worst case
<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	quicksort BC running time
<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	best case