

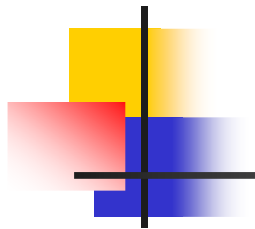


# Belief Network Inference: Bucket Elimination

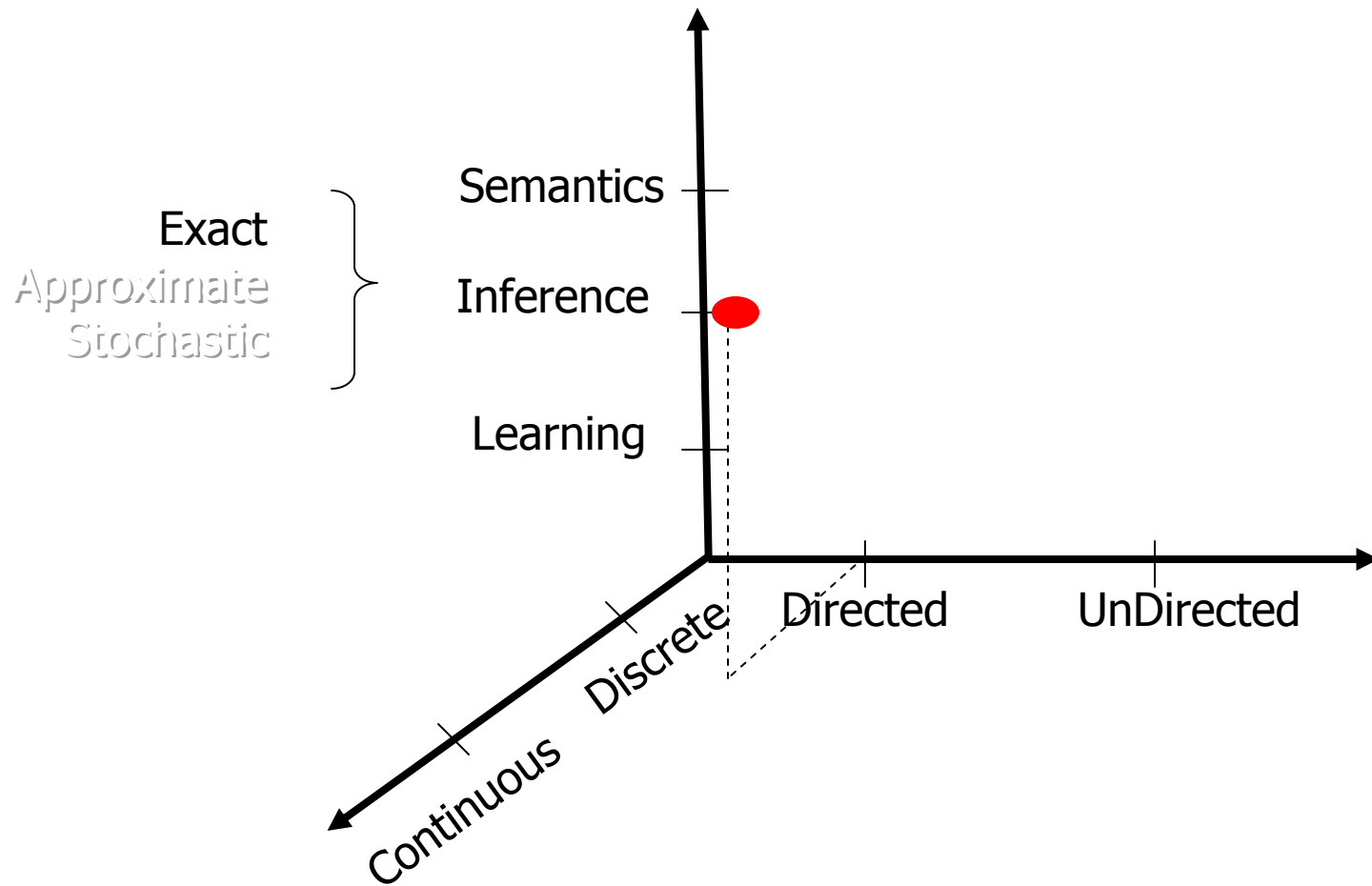
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KF, Chapter 8  
(RN, Chapter 14.4)

Some material taken from C Guesterin (CMU)



# Space of Topics



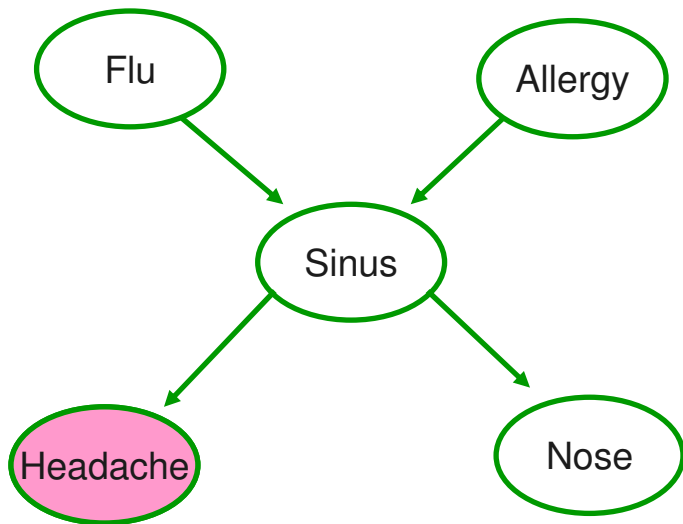


# Outline

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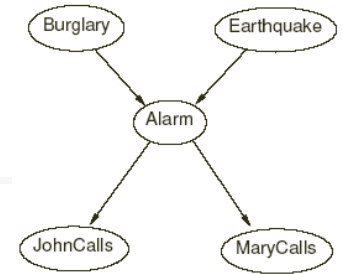
- Framework
- PolyTree algorithm
  - Message Propagation
- Complexity
- Bucket Elimination
- Other types of Inference tasks
  - Complexity

# Inference in graphical models: Typical queries 1: Posterior



- Conditional probabilities
  - Distribution of some var(s). given evidence
  - Eg: Given "Headache = +", what is prob of Flu
  - $P(+f \mid +h)$  ?

# Inference in Belief Net



- Given: Fixed Belief Net

$$BN = \left\{ \begin{array}{l} \mathcal{N} \text{ Nodes} \equiv \text{Variables} \\ \mathcal{A} \text{ Arcs} \equiv \text{Dependencies} \\ \mathcal{C} \text{ CPtable} \equiv \text{"weights"} \end{array} \right\}$$

- Belief Assessment: Compute  $P(H \mid \mathbf{E})$

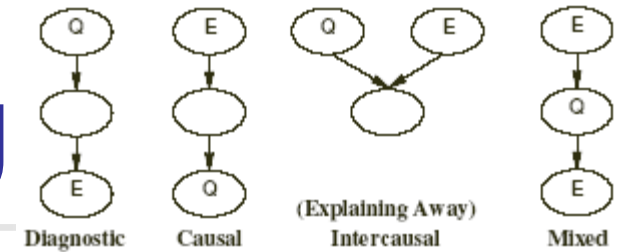
- $H$  is single node (eg, *Meningitis*)
- $\mathbf{E}$  is set of evidence nodes

BloodTest = +, Jaundice = -, Smoker = -,  
Temp = 99.8, ...

- Other Tasks:

- MPE (Most Probable Explanation)
- MAP (Maximum a Posteriori)

# Types of Reasoning



- **Typical case:**  $P(\text{QueryVar} \mid \text{EvidenceVars} = \text{vals})$

- Eg:  $P(+\text{Burglary} \mid +\text{JohnCalls}, \neg\text{MaryCalls})$

- **Diagnostic:** from effect to (possible) causes

- $P(+\text{Burglary} \mid +\text{JohnCalls}) = 0.016$

- **Causal:** from cause to effects

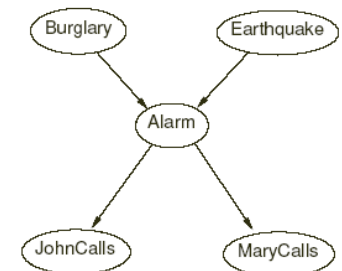
- $P(+\text{JohnCalls} \mid +\text{Burglary}) = 0.86$

- **InterCausal:** between causes of common effect

- $P(+\text{Burglary} \mid +\text{Alarm}) = 0.376$

- $P(+\text{Burglary} \mid +\text{Alarm}, +\text{Earthquake}) = 0.003$

Earthquake EXPLAINS alarms, and so  
 Earthquake **EXPLAINS AWAY** burglary



- **Mixed:** combinations of . . .

- $P(\text{Alarm} \mid \text{JohnCall}, \neg\text{Earthquake}) = 0.03$



# Approaches to Belief Assessment

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- Exact, Guaranteed

- PolyTree Algorithm
- Inherent complexity. . .
- Clustering Approach
- Bucket Elimination
- CutSet Approach

- Approximate, Guaranteed

- Algorithm Modification
- Value Merging
- Node Merging
- Arc Removal

- Stochastic (Approximate)

- Logic Sampling
- Likelihood Sampling

# PolyTree Framework

See Dynamic Bayesian Nets!

- Def'n: BN is PolyTree iff

$\exists \leq 1$  (undirected) path between any pair of nodes  $X, Y \in N$   
 ("Singly Connected")

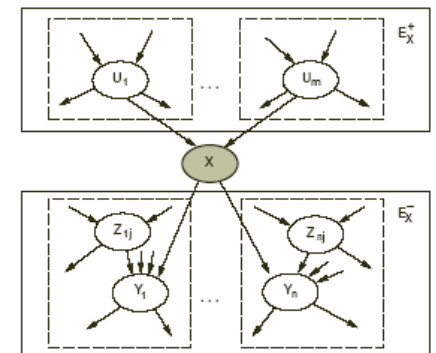
$\Rightarrow$  Linear Time algorithm!

Idea: Write  $P(X | E) = \dots P(X | E_X^+) P(E_X^- | X)$   
 where  $\begin{Bmatrix} E_X^+ \\ E_X^- \end{Bmatrix}$  is evidence  $\begin{Bmatrix} \text{above} \\ \text{below} \end{Bmatrix} X$

Then

- compute  $P(X | E_X^+)$  as simple function of  $P(U | E_U^+), P(E_U^- | U)$  for parents  $U$
- compute  $P(E_X^- | X)$  as simple function of  $P(Y | E_Y^+), P(E_Y^- | Y)$  for children, co-parents  $Y$

("One pass up, one pass down")

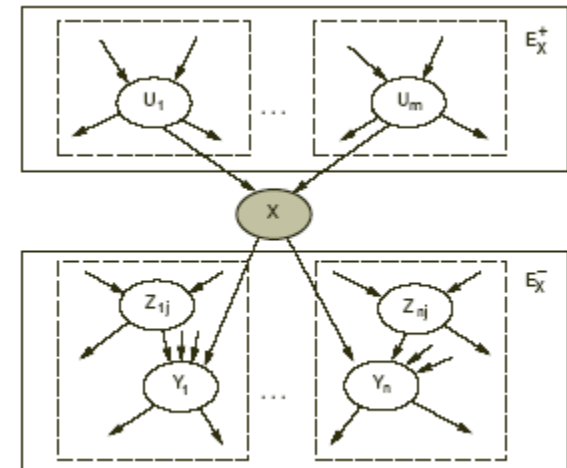




# PolyTree Inference

- Consider node  $X$ 
  - parents:  $U_1, \dots, U_m$
  - children:  $Y_1, \dots, Y_n$
  - co-parents:  $Z_{11}, \dots, Z_{nj}$

Evidence  $\left\{ \begin{array}{l} E_X^+ \\ E_X^- \end{array} \right\}$  is  $\left\{ \begin{array}{l} \text{above} \\ \text{below} \end{array} \right\} X$

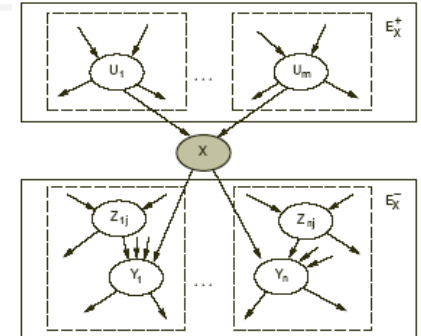


$$\begin{aligned}
 \text{Write: } P(X | E) &= P(X | E_X^+, E_X^-) \\
 &= \frac{P(E_X^- | X, E_X^+) P(X | E_X^+)}{P(E_X^- | E_X^+)} \\
 &= \alpha P(E_X^- | X) P(X | E_X^+)
 \end{aligned}$$

where  $\alpha = \frac{1}{P(E_X^- | E_X^+)}$  is normalizing constant

# PolyTree Inference (con't)

- $P(X | E) = \alpha P(E_X^- | X) P(X | E_X^+)$
- $P(X | E_X^+) = \sum_{\mathbf{u}} P(X | \mathbf{u}) \prod_i P(U_i | E_{u_i/X})$



Note:  $P(X | \mathbf{u}) =$  CPTable  
 $E_{u_i/X}$  is evidence connected to node  $U_i$   
 EXCEPT via path from  $X$   
 $P(U_i | E_{u_i/X})$  is recursive call

- $P(E_X^- | X) = \beta \prod_i \sum_{y_i} P(E_{Y_i}^- | y_i) \sum_{z_i} P(y_i | X, z_i) \prod_j P(z_{ij} | E_{Z_{ij}/Y_i})$

Note:  $\beta$  is normalizing constant  
 $P(y_i | X, z_i) =$  CPTable  
 $P(E_{Y_i}^- | y_i)$  is recursive call of  $P(E_X^- | X)$   
 $P(z_{ij} | E_{Z_{ij}/Y_i})$  is recursive call of  $P(X | E_X^-)$

- Can also be used to compute  $P(X_1, \dots | E)$   
 in linear time.

# Inference not "Detachable"

- Reasoning is "detached" if, given can compute

$$P( C | \mathbf{E} ) = f(\alpha, \beta)$$

$$\text{from } \alpha = P( A | \mathbf{E} ) \quad \beta = P( B | \mathbf{E} )$$

- True IF  $A, B$  independent (ie, if poly-tree)
- But FALSE in general...

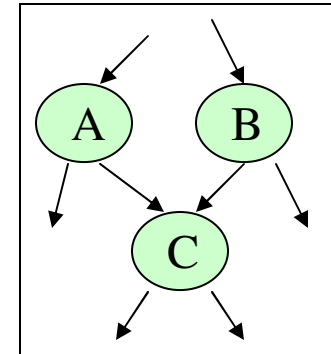
if uninstantiated (undirected) cycle !

⇒ Need to preserve "justifications" for

$$P(B | \mathbf{E} ) \quad P(A | \mathbf{E} )$$

(to see if they interact)

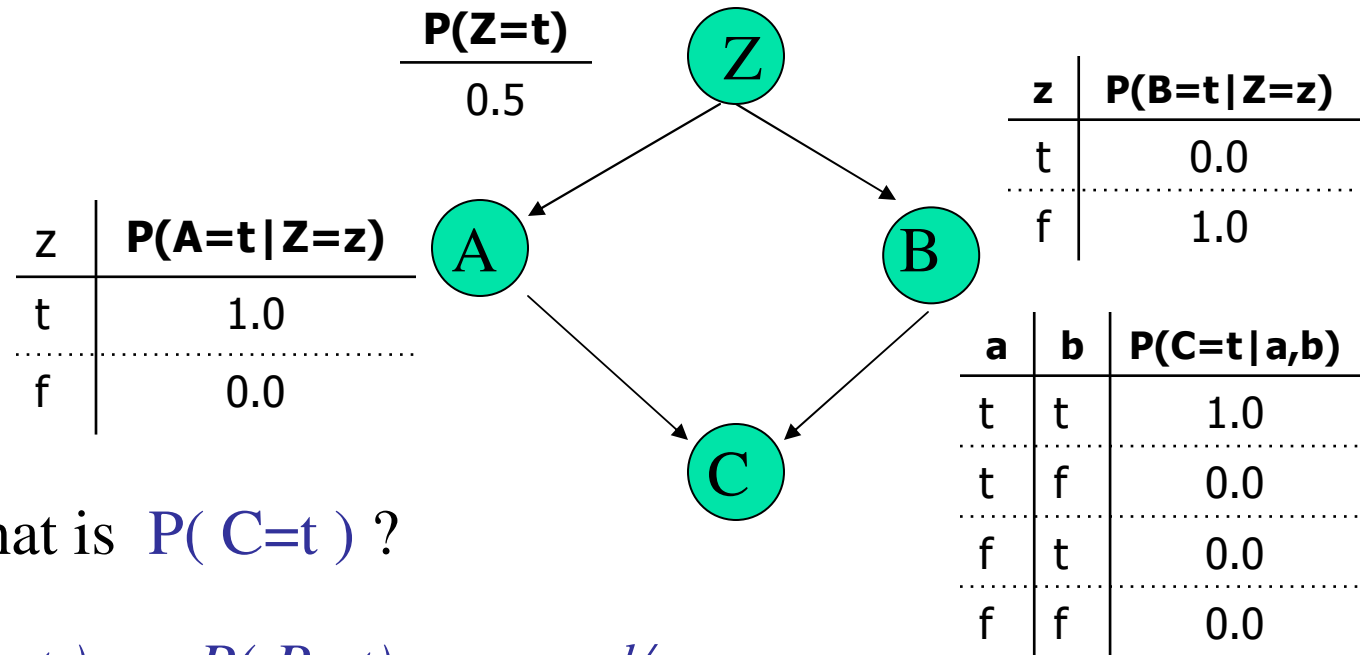
- Approaches:
  - Remove Cycle (clustering)
  - Remove "uninstantiated" cycle (cutset)



# Why Reasoning is Hard

- BN reasoning may look easy:

Just “propagate” information from node to node



- Challenge: What is  $P(C=t)$  ?

$$A = Z = \neg B \quad P(A=t) = P(B=t) = \dots = 1/2$$

$$\text{So... ? } P(C=t) = P(A=t, B=t)$$

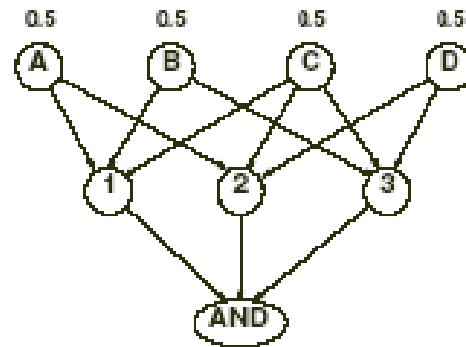
$$= P(A=t) \times P(B=t) = 1/2 \times 1/2 = 1/4$$

- Wrong:  $P(C=t) = 0!$

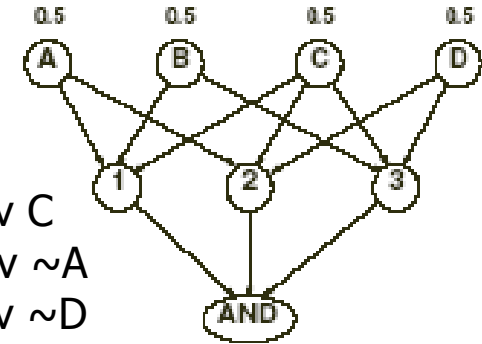
Need to maintain dependencies!  $P(A=t, B=t) = P(A=t) \times P(B=t|A=t)$

# Encoding 3-SAT

1.  $A \vee B \vee C$
2.  $C \vee D \vee \sim A$
3.  $B \vee C \vee \sim D$



# Inherent Complexity



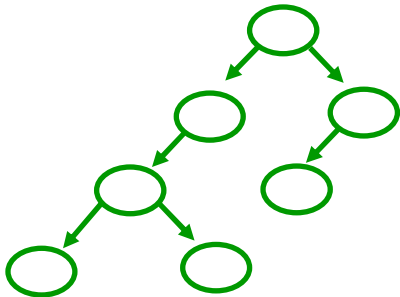
- Worst case:
  - NP-hard to get exact answer (#P-complete)
  - NP-hard to get answer within 0.5
  - Cannot get relative error within  $2^{n^{1-\epsilon}}$  unless  $P = NP$
  - Cannot stochastically approximate 1-bit, unless  $P=RP$
- Efficient algorithm . . .
  - for "PolyTree": Poly time
    - $\leq 1$  path between any two nodes
  - if CPTable "bounded" (sub-exp time) wrt  $\lambda = M/m$ 
    - $M$  = largest CPTable entry;  $m$  = smallest

1.  $A \vee B \vee C$
2.  $C \vee D \vee \sim A$
3.  $B \vee C \vee \sim D$

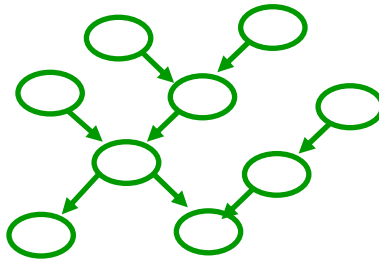
# Inference is #P-complete... hopeless?

- In general: yes, hopeless!
  - Even approximate!
- In practice
  - Exploit structure
  - (Certain) Easy structure  $\Rightarrow$  simple inference
  - Many effective approximation algorithms
    - some with guarantees

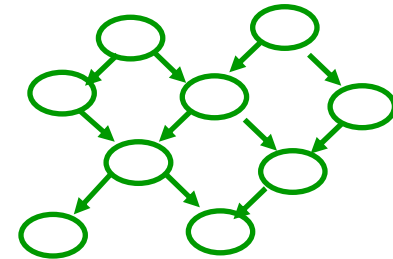
Trees



Poly-Trees



Low-treewidth Graphs



# General probabilistic inference

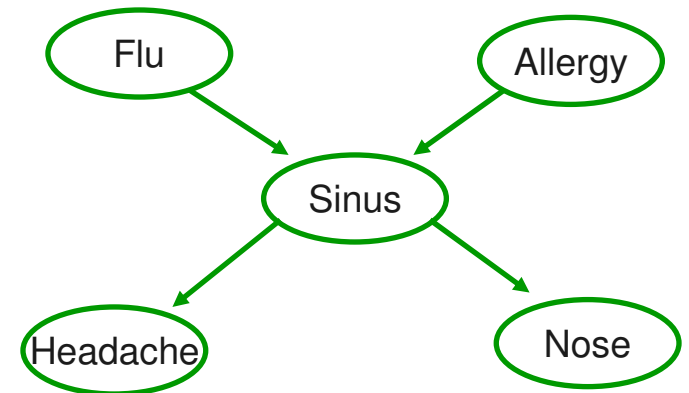
- Query:  $P(X | \mathbf{e})$

- Use cond. prob.:

$$P(X | e) = \frac{P(X, e)}{P(e)} \leftarrow \text{Normalization constant}$$

- Normalization:

$$P(X|\mathbf{e}) \propto P(X, \mathbf{e})$$



$$P(X=t, \mathbf{e}) = 0.4$$

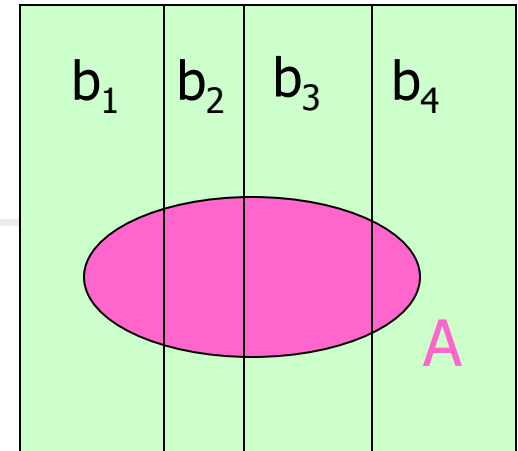
$$P(X=f, \mathbf{e}) = 0.1$$

Normalize:

$$P(X=t|\mathbf{e}) = 0.4/(0.4+0.1) = 0.8$$



# Factoids



- $P(A = a) = \sum_b P(A = a, B = b)$

$$P(B = b | A = +) = \frac{P(B = b, A = +)}{P(A = +)}$$

$$= \frac{P(B = b, A = +)}{\sum_{b'} P(B = b', A = +)} = \frac{P(B = b, A = +)}{P(B = +, A = +) + P(B = -, A = +)}$$

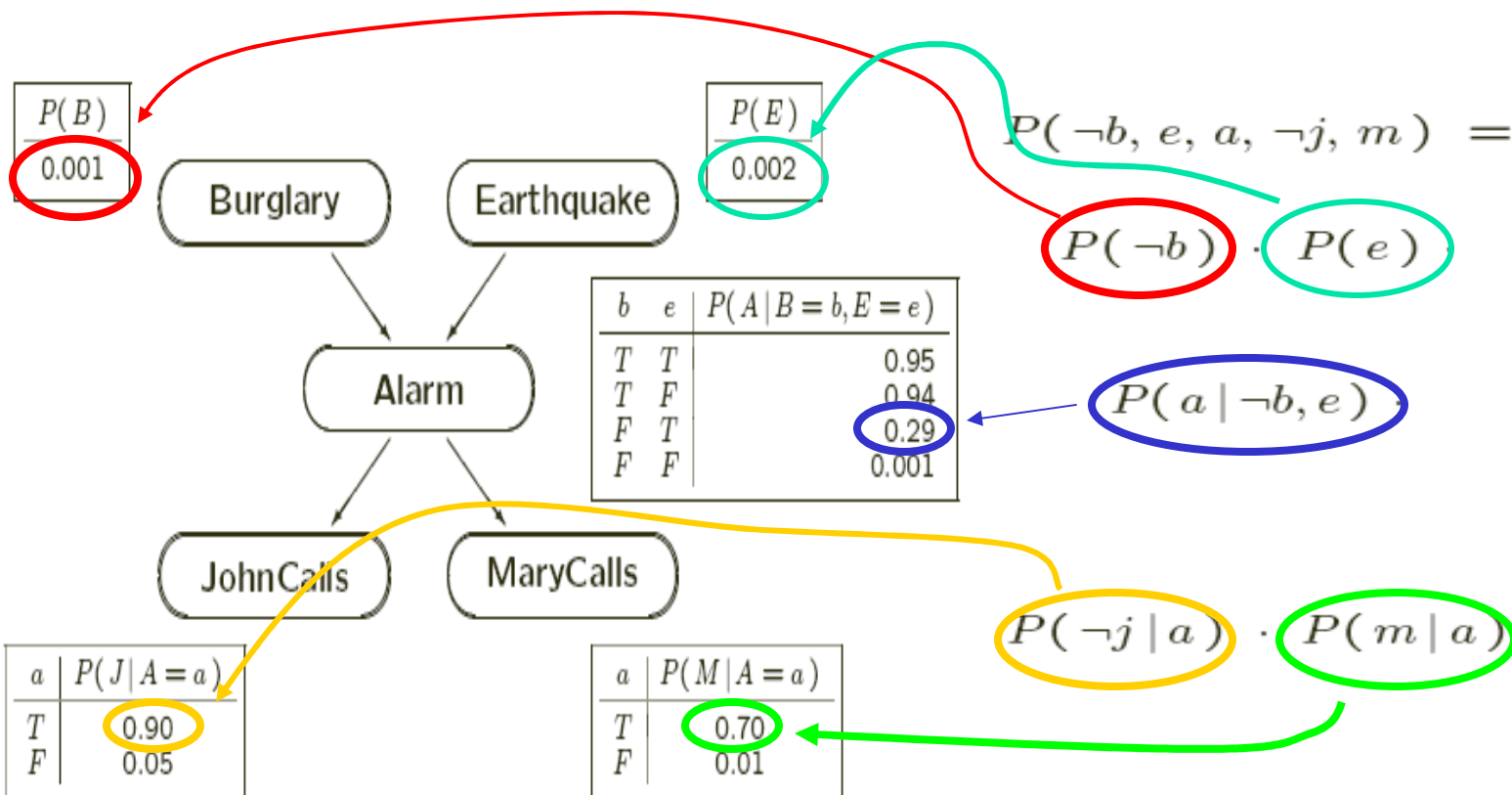
$$\Rightarrow \text{Just need } \begin{cases} P(B = +, A = +) \\ P(B = -, A = +) \end{cases}$$

ie, only need **UNCONDITIONAL** queries

# Recovering Joint

$$\begin{aligned}
 P(\neg b, e, a, \neg j, m) &= \\
 &P(\neg b) P(e|\neg b) P(a|e, \neg b) P(\neg j|a, e, \neg b) P(m|\neg j, a, e, \neg b) \\
 &P(\neg b) P(e) P(a|e, \neg b) P(\neg j|a) P(m|a) \\
 &0.99 \times 0.02 \times 0.29 \times 0.1 \times 0.70
 \end{aligned}$$

Node independent of predecessors, given parents



# Exact Inference: Re-arrange Sums

$$P(A = a) = \sum_b P(A = a, B = b)$$

$$P(+B, +J, +M)$$



$$= \sum_e \sum_a P(+B, E = e, A = a, +J, +M)$$

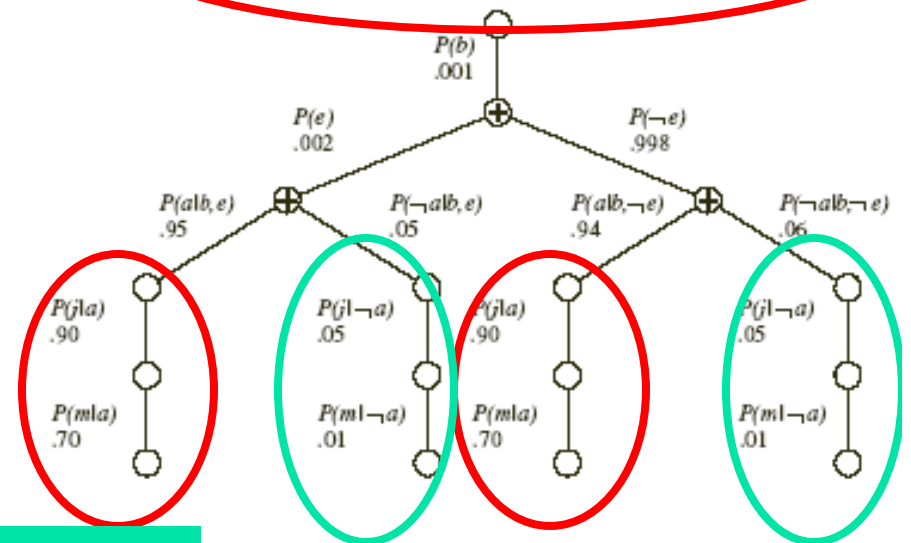
$$= \sum_e \sum_a P(+B) P(e) P(a | +B, e) P(+J | a) P(+M | a)$$

$$= P(+B) \sum_e P(e) \sum_a P(a | +B, e) P(+J | a) P(+M | a)$$

# Still Duplicated Computation!

$$P(+b, +j, +m) =$$

$$P(+b) \sum_e P(e) \sum_a P(a | +b, e) P(+j | a) P(+m | a)$$



- Enumeration is *inefficient*:  
... as repeated computation

Computes  $P(+j | -a) P(+m | -a)$   
for each value of  $E: \{ +e, -e \}$

- Better to have DAG...  
re-use COMMON SUBEXPRESSION !



# BucketElimination Algorithm

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- Notation
  - Table
  - Join
  - Elim
  - Projection
- **Bucket-Elimination** Algorithm
  - Initialization
  - Iteration

# Table

- Table:

$$f(a,b) = \lambda \langle A,B \rangle.$$

a	b	f(A=a, B=b)
1	1	0.30
1	0	0.70
0	1	0.91
0	0	0.09

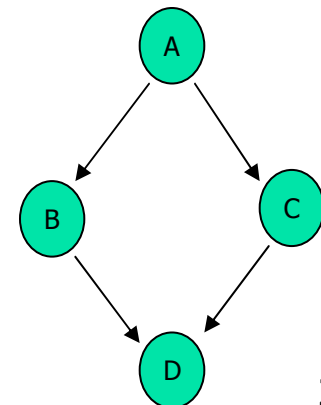
- $\lambda \mathbf{S} . \mathbf{M}$

- maps NAMED variables  $\mathbf{S} = \langle \text{vars} \rangle$  to  $\mathfrak{R}$  based on table M

- $(\lambda \mathbf{S} . \mathbf{M})[ 1, 0 ] = 0.70$

- Like CPTable for node...

a	$\theta_{B=1 A=a}$	$\theta_{B=0 A=a}$
1	0.30	0.70
0	0.91	0.09



# Simple Belief Net

$$f_A(a) = \lambda \langle A \rangle.$$

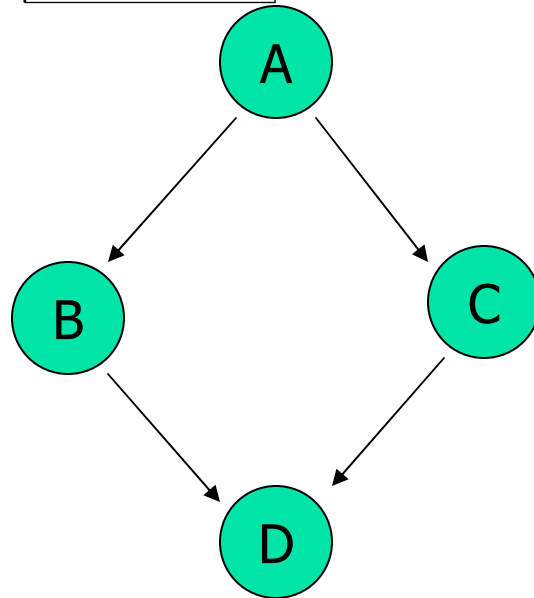
a	f(a)
1	0.30
0	0.70

$$f_B(a,b) = \lambda \langle A,B \rangle.$$

a	b	f(a,b)
1	1	0.30
1	0	0.70
0	1	0.91
0	0	0.09

$$f_C(a,c) = \lambda \langle A,C \rangle.$$

a	c	f(a,c)
1	1	0.30
1	0	0.70
0	1	0.91
0	0	0.09



$$f_D(b,c,d) =$$

$$\lambda \langle B,C,D \rangle.$$

b	c	d	f(b,c,d)
1	1	1	0.30
1	0	0	0.70
...	.	.	...
0	0	1	0.09



# Join operator: $\bowtie$

$f(a,b) = \lambda \langle A,B \rangle.$

a	b	$f(A=a, B=b)$
1	1	0.30
1	0	0.70
0	1	0.91
0	0	0.09

$g(a,c) = \lambda \langle A,C \rangle.$

a	c	$g(A=a, C=c)$
1	1	0.22
1	0	0.78
0	1	0.99
0	0	0.01

$$h(\mathbf{x}) = (f \bowtie g)(\mathbf{x})$$

$$= f(\mathbf{x}|_{\text{Vars}(f)}) \times g(\mathbf{x}|_{\text{Vars}(g)})$$

$h(a,b,c) = \lambda \langle A,B,C \rangle.$

a	b	c	$h(A=a, B=b, C=c)$
1	1	1	$0.30 \times 0.22$
1	1	0	$0.30 \times 0.78$
1	0	1	$0.70 \times 0.22$
1	0	0	$0.70 \times 0.78$
0	1	1	$0.91 \times 0.99$
0	1	0	$0.91 \times 0.01$
0	0	1	$0.09 \times 0.99$
0	0	0	$0.09 \times 0.01$



# Join operator: $\bowtie$

$f(a,b) = \lambda \langle A,B \rangle.$

a	b	$f(A=a, B=b)$
1	1	0.30
1	0	0.70
0	1	0.91
0	0	0.09

$g(a,c) = \lambda \langle A,C \rangle.$

a	c	$g(A=a, C=c)$
1	1	0.22
1	0	0.78
0	1	0.99
0	0	0.01

$$h(\mathbf{x}) = (f \bowtie g)(\mathbf{x}) \\ = f(\mathbf{x}|_{\text{Vars}(f)}) \times g(\mathbf{x}|_{\text{Vars}(g)})$$

$$h(a,b,c) = \lambda \langle A,B,C \rangle.$$

a	b	c	$h(A=a, B=b, C=c)$
1	1	1	$0.30 \times 0.22$
1	1	0	$0.30 \times 0.78$
1	0	1	$0.70 \times 0.22$
1	0	0	$0.70 \times 0.78$
0	1	1	$0.91 \times 0.99$
0	1	0	$0.91 \times 0.01$
0	0	1	$0.09 \times 0.99$
0	0	0	$0.09 \times 0.01$



# Elim (Elimination)

$$f(a,b) = \lambda \langle A,B \rangle.$$

a	b	f(A=a, B=b)
1	1	0.30
1	0	0.70
0	1	0.91
0	0	0.09

$$\text{elim}_A[f] (b) = \lambda \langle B \rangle.$$

b	f <sub>-A</sub> ( B=b)
1	0.30+0.91
0	0.70+0.09

$$\text{elim}_x[f]( \underline{y} ) = \sum_x f(\underline{Y}=\underline{y}, x)$$



# Projection

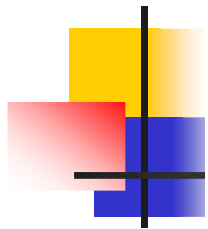
for  $C=0$

$$h_{ABC}(a,b,\cancel{c}) = \lambda \langle A,B,\cancel{C} \rangle.$$

a	b	c	$h(A=a, B=b, C=c)$
1	1	1	0.066
1	1	0	0.234
1	0	1	0.154
1	0	0	0.546
0	1	1	0.9009
0	1	0	0.0091
0	0	1	0.0891
0	0	0	0.0009

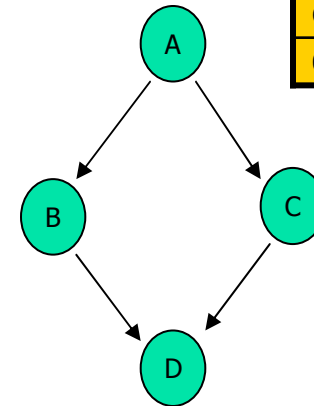
$$h_{A,B,-C}(a,b) = \lambda \langle A,B \rangle.$$

a	b	$h_{A,B,-C}(A=a, B=b)$
1	1	0.234
1	0	0.546
0	1	0.0091
0	0	0.0009



# Bucket-Elimination: Set-up

a	$\theta_{B=1 A=a}$	$\theta_{B=0 A=a}$
1	0.325	0.675
0	0.440	0.550



$\theta_{A=1}$	$\theta_{A=0}$
0.4	0.6

a	$\theta_{C=1 A=a}$	$\theta_{C=0 A=a}$
1	0.200	0.800
0	0.367	0.633

b	c	$\theta_{D=1 B=b,C=c}$	$\theta_{D=0 B=b,C=c}$
1	1	0.300	0.700
1	0	0.333	0.667
0	1	0.250	0.750
0	0	0.450	0.550

- Given
  - specific structure
  - specific CPTable entries
  - Fixed ordering over variables:

$$\pi_0 = \langle A, B, C, D \rangle$$

- Create  $|Vars|+1$  buckets

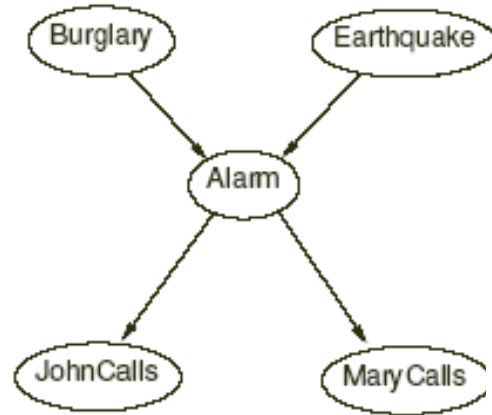
- $b_{\emptyset}, b_A, b_B, b_C, b_D$

$$f_B(b) = \lambda \langle b \rangle.$$

b	f(b)
0	0.999
1	0.001

$$f_E(e) = \lambda \langle e \rangle.$$

e	f(e)
0	0.998
1	0.002



$$f_A(a,e,b) = \lambda \langle A,E,B \rangle.$$

a	e	b	f(a, e, b)
1	1	1	0.95
1	1	0	0.29
:	:	:	:
0	0	1	0.06
0	0	0	0.999

$$f_J(j,a) = \lambda \langle J,A \rangle.$$

j	a	f(j,a)
1	1	0.90
1	0	0.05
0	1	0.10
0	0	0.95

$$f_M(m,a) = \lambda \langle M,A \rangle.$$

m	a	f(m,a)
1	1	0.70
1	0	0.01
0	1	0.30
0	0	0.99

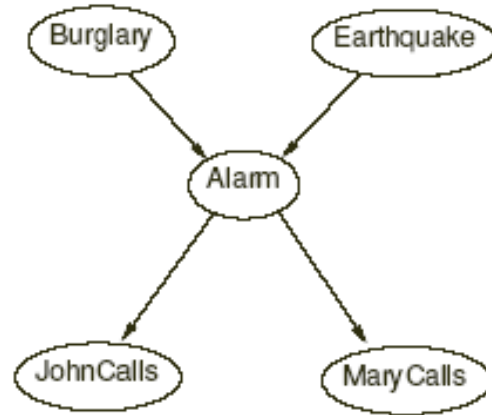
**-b, +j, +m**

$$f_{-b}() = \lambda \langle \rangle.$$

b	f(b)
0	0.999
<del>1</del>	<del>0.001</del>

$$f_E(e) = \lambda \langle e \rangle.$$

e	f(e)
0	0.998
1	0.002



$$f_{A,-b}(a,e) = \lambda \langle A,E \rangle.$$

a	e	<del>b</del>	f(a, e, b)
<del>1</del>	<del>1</del>	<del>1</del>	<del>0.95</del>
1	1	0	0.29
:	:	:	:
<del>0</del>	<del>0</del>	<del>1</del>	<del>0.06</del>
0	0	0	0.999

$$f_{+j}(a) = \lambda \langle A \rangle.$$

<del>j</del>	a	f(j,a)
<del>1</del>	1	0.90
<del>0</del>	0	0.05
<del>0</del>	1	<del>0.10</del>
<del>0</del>	0	<del>0.95</del>

$$f_{+m}(a) = \lambda \langle A \rangle.$$

<del>m</del>	a	f(m,a)
<del>1</del>	1	0.70
<del>0</del>	0	0.01
<del>0</del>	1	<del>0.30</del>
<del>0</del>	0	<del>0.99</del>

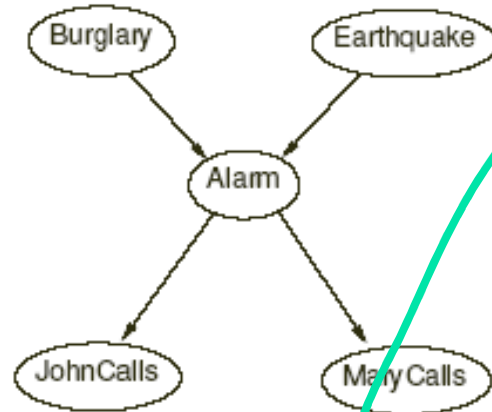
**-b, +j, +m**

$$f_{-b}() = \lambda \langle \cdot \rangle.$$

b	f(-b)
0	0.999

$$f_E(e) = \lambda \langle e \rangle.$$

e	f(e)
0	0.998
1	0.002



$$f_{A,-b}(a,e) = \lambda \langle A,E \rangle.$$

a	e	f(a, e, -b)
1	1	0.29
:	:	:
0	0	0.999

$$f_{+j}(a) = \lambda \langle A \rangle.$$

a	f(+j,a)
1	0.90
0	0.05

$$f_{+m}(a) = \lambda \langle A \rangle.$$

a	f(+m,a)
1	0.70
0	0.01

$b_{\cdot}$	$b_B$	$b_E$	$b_A$	$b_J$	$b_M$
$f_{\cdot,1}() = \theta_{-b}$	-	$f_{E,1}(e) = \theta_e$	$f_{A,1}(a,e) = \theta_{a -b,e}$ $f_{A,2}(a) = \theta_{+j a}$ $f_{A,3}(a) = \theta_{+m a}$	-	-

# “Variable Elimination”: Factors

$$P(-b, +j, +m) = \underbrace{P(-b)}_B \underbrace{\sum_e P(e)}_E \underbrace{\sum_a P(a | -b, e)}_A \underbrace{P(+j | a)}_J \underbrace{P(+m | a)}_M$$

- Store intermediate results (factors) to avoid recomputation

- Factor for M:  
2-element vector

$$\lambda_M(A) = \begin{pmatrix} P(+M | +A) \\ P(+M | -A) \end{pmatrix} = \begin{pmatrix} 0.70 \\ 0.01 \end{pmatrix}$$

$\lambda_M(+A) = 0.70; \quad \lambda_M(-A) = 0.01$

- Factor for J:

$$\lambda_J(A) = \begin{pmatrix} P(+J | +A) \\ P(+J | -A) \end{pmatrix} = \begin{pmatrix} 0.90 \\ 0.05 \end{pmatrix}$$

- Factor for A:  
≡ 4-element vector

$$\lambda_A(A, E) = \begin{pmatrix} P(+A | -B, +E) \\ P(+A | -B, -E) \\ P(-A | -B, +E) \\ P(-A | -B, -E) \end{pmatrix} = \begin{pmatrix} 0.29 \\ 0.001 \\ 0.71 \\ 0.999 \end{pmatrix}$$



# Bucket-Elimination Alg



- Compute TABLE from each CPTable entry...  
instantiating bound variables
  - For  $P(M=1)$ :  $f_M: "M=1"(a)$  [projection]
- Store each CPTable into bucket of HIGHEST index

$b_{\{\}}$	$b_B$	$b_E$	$b_A$	$b_J$	$b_M$
$f_{\{\},1}() = \theta_{-b}$	-	$f_{E,1}(e) = \theta_e$	$f_{A,1}(a,e) = \theta_{a -b,e}$ $f_{A,2}(a) = \theta_{+j a}$ $f_{A,3}(a) = \theta_{+m a}$	-	-

# BE Alg, con't



- Process buckets, from highest to lowest
  - $g_x := \text{elim}_x[ f_{x,1} \bowtie f_{x,2} \bowtie \dots \bowtie f_{x,k} ]$
  - $g_x$  is function of  $\cup_i \text{Vars}( f_{x,i} ) - \{X\}$   
Let highest index by "Y"  
Store  $g_x$  into  $b_y$

- Process  $b_A$ 
  - $g_A(e) = \text{elim}_A[ f_{A,1} \bowtie f_{A,2} \bowtie f_{A,3} ]$
  - add to  $b_E \dots$

$b_{\{\}}$	$b_B$	$b_E$	$b_A$	$b_J$	$b_M$
$f_{\{\},1}() = \theta_{-b}$	-	$f_{E,1}(e) = \theta_e$	<del> <math>f_{A,1}(a,e) = \theta_{a b,e}</math>  <math>f_{A,2}(a) = \theta_{+j a}</math>  <math>f_{A,3}(a) = \theta_{+m a}</math> </del>	-	-

$f_{E,2}(e) = \text{elim}_A[ f_{A,1} \bowtie f_{A,2} \bowtie f_{A,3} ]$

# Variable Elimination: "Join"

$$P(-b, +j, +m) =$$

$$\underbrace{P(-b)}_B \underbrace{\sum_e P(e)}_E \underbrace{\sum_a P(a | -b, e)}_A \underbrace{P(+j | a)}_J \underbrace{P(+m | a)}_M$$

[A,J,M]

- Compute "join"

$$\begin{aligned}
 \lambda_{\langle A,J,M \rangle}(a, e) &= P(a | -B, e) P(+J | a) P(+M | a) \\
 &= \lambda_A(a, e) \bowtie \lambda_J(a) \bowtie \lambda_M(a)
 \end{aligned}$$

$a$	$e$	$\lambda_A(a, e)$	$\lambda_J(a)$	$\lambda_M(a)$	$\lambda_{\langle A,J,M \rangle}(a, e)$
+	+	0.29	0.90	0.70	$0.29 \times 0.90 \times 0.70 = 0.1827$
+	-	0.001	0.90	0.70	$0.001 \times 0.90 \times 0.70 = 0.00063$
-	+	0.71	0.05	0.01	$0.71 \times 0.05 \times 0.01 = 0.000355$
-	-	0.999	0.05	0.01	$0.999 \times 0.05 \times 0.01 = 0.0004995$

# Variable Elimination: "Sum Out"

$$P(-b, +j, +m) =$$

$$P(-b) \sum_e P(e) \sum_a P(a | -b, e) P(+j | a) P(+m | a)$$

- Given...

$$\begin{aligned} \lambda_{\langle A, J, M \rangle}(A, E) &= P(a | -B, e) P(+J | a) P(+M | a) \\ &= \lambda_A(A, E) \bowtie \lambda_J(A) \bowtie \lambda_M(A) \end{aligned}$$

$a$	$e$	$\lambda_A(a, e)$	$\lambda_J(a)$	$\lambda_M(a)$	$\lambda_{\langle A, J, M \rangle}(a, e)$
+	+	0.29	0.90	0.70	0.1827
+	-	0.001	0.90	0.70	0.00063
-	+	0.71	0.05	0.01	0.000355
-	-	0.999	0.05	0.01	0.0004995

- Compute "Sum Out"

$$\begin{aligned} \lambda_{\langle \bar{A}, J, M \rangle}(E) &= \sum_a \lambda_{\langle A, J, M \rangle}(a, E) \\ &= \begin{pmatrix} \lambda_{\langle A, J, M \rangle}(+A, +E) + \lambda_{\langle A, J, M \rangle}(-A, +E) \\ \lambda_{\langle A, J, M \rangle}(+A, -E) + \lambda_{\langle A, J, M \rangle}(-A, -E) \end{pmatrix} \\ &= \begin{pmatrix} 0.1827 + 0.000355 \\ 0.00063 + 0.0004995 \end{pmatrix} = \begin{pmatrix} 0.1830 \\ 0.00113 \end{pmatrix} \end{aligned}$$

$$\lambda_{\langle \bar{A}, J, M \rangle}(+E) = 0.1830 \quad \lambda_{\langle \bar{A}, J, M \rangle}(-E) = 0.00113$$

# BE Alg, con't



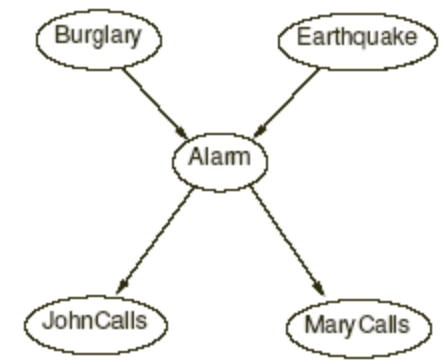
- Process buckets, from highest to lowest
  - $g_x := \text{elim}_x [ f_{x,1} \bowtie f_{x,2} \bowtie \dots \bowtie f_{x,k} ]$
  - $g_x$  is function of  $\cup_i \text{Vars}( f_{x,i} ) - \{X\}$   
Let highest index by "Y"  
Store  $g_x$  into  $b_y$

- Process  $b_E$ 
  - $g_E() = \text{elim}_E [ f_{E,1} \bowtie f_{E,2} ]$
  - add to  $b_{\{ \}} \dots$

$b_{\{ \}}$	$b_B$	$b_E$	$b_A$	$b_J$	$b_M$
$f_{\{ \},1}() = \theta_{-b}$	-	<del><math>f_{E,1}(e) = \theta_e</math> <math>f_{E,2}(e) = \dots</math></del>	$f_{A,1}(a,e) = \theta_{a -b,e}$ $f_{A,2}(a) = \theta_{+j a}$ $f_{A,3}(a) = \theta_{+m a}$	-	-

$$f_{\{ \},2}() = \text{elim}_E [ f_{E,1} \bowtie f_{E,2} ]$$

# BE Alg, con't



- Process buckets, from highest to lowest
  - $g_x := \text{elim}_x [ f_{x,1} \bowtie f_{x,2} \bowtie \dots \bowtie f_{x,k} ]$
  - $g_x$  is function of  $\cup_i \text{Vars}( f_{x,i} ) - \{X\}$   
Let highest index by "Y"  
Store  $g_x$  into  $b_y$

- Process  $b_{\{ \}}$ 
  - $g_{\{ \}}() = [ f_{\{ \},1} \bowtie f_{\{ \},2} ]$
  - Return  $g_{\{ \}} \dots$

$b_{\{ \}}$	$b_B$	$b_E$	$b_A$	$b_J$	$b_M$
<del> <math>f_{\{ \},1}() = \theta_{-b}</math>  <math>f_{\{ \},2}() = \dots</math> </del>	-	$f_{E,1}(e) = \theta_e$ $f_{E,2}(e) = \dots$	$f_{A,1}(a,e) = \theta_{a -b,e}$ $f_{A,2}(a) = \theta_{+j a}$ $f_{A,3}(a) = \theta_{+m a}$	-	-

Return  $f_{\{ \},1} \bowtie f_{\{ \},2}$



# Bucket Elimination Algorithm

## Given:

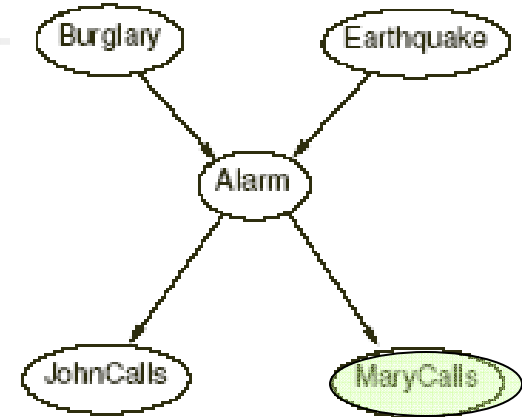
- Belief Net  $BN = \langle \mathbf{N}, A, \theta \rangle$
- Order of nodes  $\pi = \langle X_1, \dots, X_{|\mathbf{N}|} \rangle$
- Evidence (nodes  $\{E_i\} \subset \mathbf{N}$ , values  $\{e_i\}$ )
- (Single) Query node  $X \in \mathbf{N}$

Compute:  $P(X \mid E_1 = e_1, \dots)$

by computing  $P(X = x, E_1 = e_1, \dots) \forall x$

- Step#1: Initialize  $|\mathbf{N}| + 1$  "buckets"
  - . . . bucket  $b_i$  for variable  $X_i$
  - Each "instantiated form of CPTables" is function of variables
    - Store in bucket with highest index
- Step#2: Process each bucket
  - . . . from highest index down
  - to eliminate associated variable
- Step#3: Read off answer
  - . . . in "top" bucket,  $b_{\emptyset}$

# Remove “Dead Variables”

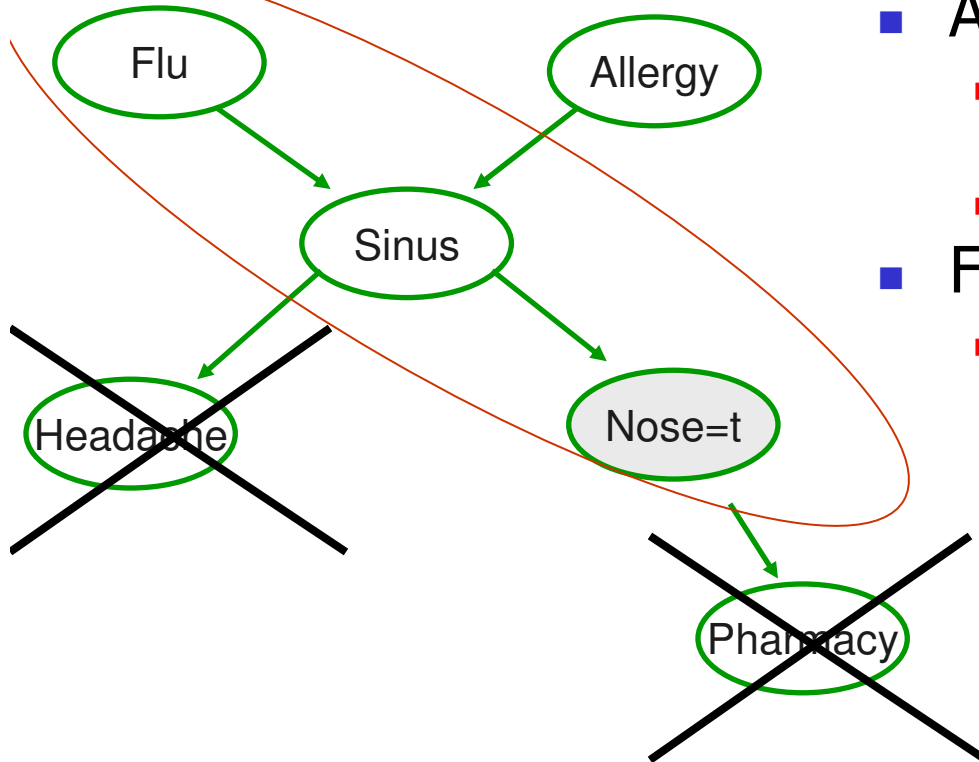


$$\begin{aligned} P(+b, +j) &= \\ &= \sum_e \sum_a \sum_m P(+b, E=e, A=a, +j, M=m) \\ &= \sum_e \sum_a \sum_m P(+b) P(E=e) P(a|+b,e) P(+j|a) P(m|a) \\ &= P(+b) \sum_e P(e) \sum_a P(a|+b,e) P(+j|a) \sum_m P(m|a) \end{aligned}$$

- Note for any  $A=a$ ,  $\sum_m P(M=m | a) = 1$   
 $\Rightarrow$  can remove this node!
- In general: need to keep only nodes ABOVE query, evidence nodes  
(Remove any nodes below)



# Prune Irrelevant Variables



- Alg:
  - Find trails between Query and Evidence vars
  - Remove all descendants
- For  $P(F, N=t)$ 
  - Remove: Headache Pharmacy

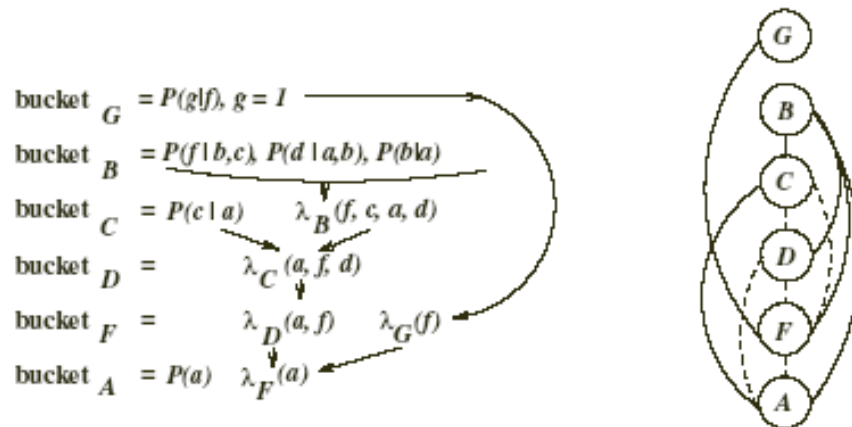
**Prune all non-ancestors of query variables.**

**In general:** Prune all nodes not on active trail between evidence and query vars

# Effectiveness of Bucket Elimination

- Returns Correct answer,  
given any order of nodes.
- But COMPLEXITY is very sensitive to Node Order!

Eg:  $\pi_2 = \langle A, F, D, C, B, G \rangle$ :



Note:  $\pi_1$  has complexity  $O(|Dom|^3)$

$\pi_2$  has complexity  $O(|Dom|^4)$

- In gen'l: time/space complexity is  
**Exponential in size of largest bucket**



# Time/Space Complexity

---

- Given BN and ordering  $\pi$ , bucket for  $X_i$  includes  $X_j$  if
  - $X_j$  is parent/child/coparent of  $X_i$   
(or  $X_j$  is p/c/c-p of  $X_k$  which is p/c/c-p of earlier  $X_m$ ) and
  - $X_j$  is before  $X_i$(Ie, after connecting earlier neighbors of processed var)
- Called: “**Induced width**” of var  $X \subset N$
- $w^*(\pi)$  = induced width of ordering  $\pi$   
= maximum induced width of any variable
  - “induced width of ordered moral graph”
- $\Rightarrow$  Time/Space Complexity of BucketElimination:  
EXPONENTIAL in  $w^*(\pi)$
- NP-hard to find best ordering  $\pi^* . . .$



# Comments on Bucket Elimination

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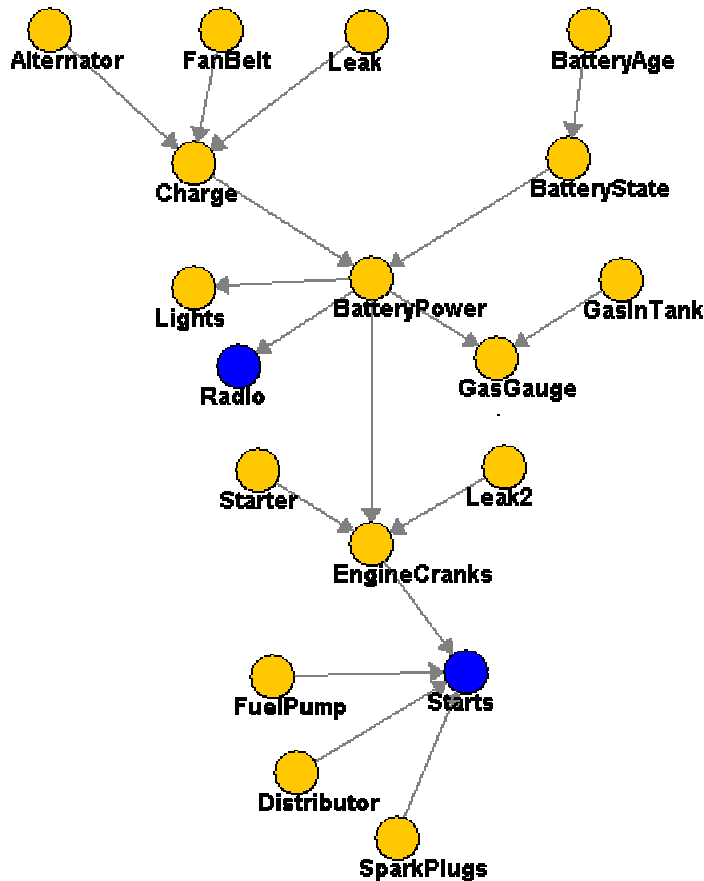
- Observed Variables " $X_i = e_i$ ":
  - + Put at end of ordering (process first)
    - or... do not use bucket  $\beta[X_i]$
  - + Ignore when computing induced width
- Can skip bucket  $\beta[X_i]$  if it contains *no*
  - evidence variables
  - query variable,
  - newly-computed  $\lambda_x(Y)$
- If BN is poly-tree, and  $\pi$  respects topol. ordering, then BucketElim  $\approx$  PolyTree alg !
- BucketElim  $\equiv$ 
  - SPI [D'Ambrosia, et al.]
  - Join-Tree Clustering [Lauritzen, Speigelhalter'88] ("Directional Version")

# Complexity of Variable Elim: (Poly)-tree graphs

## Variable elimination order:

Start from “leaves” inwards:

- Start from skeleton!
- Choose a “root”... any node
- Find topological order for root
- Eliminate variables in reverse order




## Running time:

- Exponential in #parents
- For poly-tree: linear in #vars!!  
... linear in CPTable size!

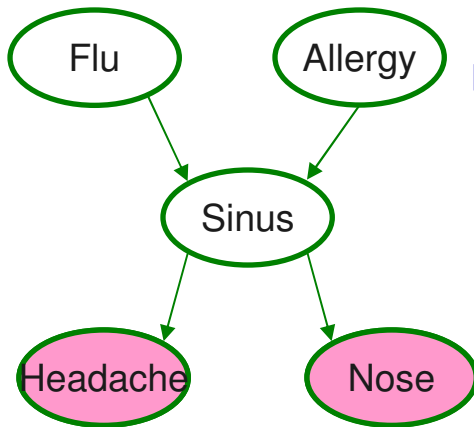


# Outline

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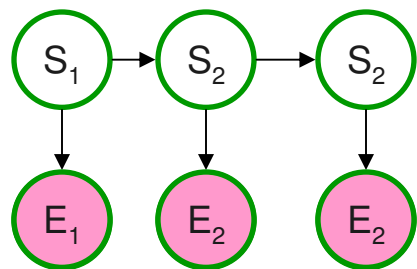
- Framework
  - PolyTree algorithm
    - Message Propagation
  - Complexity
  - Bucket Elimination
  - Other types of Inference tasks
    - Complexity
- 

# Inference in graphical models: Typical queries 2 – Maximization



## ■ Most probable explanation (MPE)

- Most likely assignment to **all** hidden vars given evidence
- $\operatorname{argmax}_{f,a,s,n} P(F=f, A=a, S=s \mid N=n, H=t)$
- $\operatorname{argmax}_{s_1,s_2,s_3} P(S_1=s_1, S_2=s_2, S_3=s_3 \mid e_1, e_2, e_3)$



## ■ Maximum a posteriori (MAP)

- Most likely assignment to **some** hidden vars given evidence
- $\operatorname{argmax}_f P(F=f \mid H=t)$
- $\operatorname{argmax}_{s_3} P(S_3=s_3 \mid e_1, e_2, e_3)$

# Is MAP Monotonic?

s	t	f
	.4	.6

Sinus

Nose

P(N|S)

s\n	t	f
t	.9	.1
f	.5	.5

■  $\operatorname{argmax}_s P(S=s) = [-s]$

■  $\operatorname{argmax}_{s,n} P(S=s, N=n) = [+s, +n]$





# Other BN Tasks

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- **MPE (Most Probable Explanation):**

Given evidence  $\mathbf{E} = \mathbf{e}$  ( $E_1 = e_1, \dots, E_m = e_m$ )

- find assignment  $\mathbf{x}$  that maximizes  $P(\mathbf{x} | \mathbf{E} = \mathbf{e})$   
 $= \arg \max_{\mathbf{x}} \prod_{i=1..m} P(x_i | e, pa_i)$
- Alg  $\approx$  like BucketElim for BeliefAssessment  
but replace  $\sum$  with  $\max$

- **MAP (Maximum a Posteriori):**

Given evidence  $\mathbf{E} = \mathbf{e}$

and set of hypothesis  $H_1, \dots, H_k$

- find assignment to HYPOTHESIS  $h$  that maximizes  
 $P(h | \mathbf{E} = \mathbf{e}) = \arg \max_h \prod_{i=1..m} P(x_i | \mathbf{e}, pa_i)$

# Complexity of Inference

- Probabilistic inference

- general graphs:
- poly-trees and low tree-width:

#P-complete

easy

- Approximate probabilistic inference

- Absolute error:  $|\hat{P} - P| \leq \epsilon \dots$  NP-hard  $\forall \epsilon < 0.5$
- Relative error:  $\frac{|\hat{P} - P|}{P} \leq \epsilon \dots$  NP-hard  $\forall \epsilon > 0$

- Most probable explanation (MPE)

- general graphs:
- poly-trees and low tree-width:

NP-complete

easy

- Maximum a posteriori (MAP)

- general graphs:
- poly-trees and low tree-width:

NP<sup>PP</sup>-complete

NP-hard



# Summary

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- Types of queries
  - probabilistic inference
  - most probable explanation (MPE)
  - maximum a posteriori (MAP)
    - MPE and MAP are truly different (diff answers, diff complexities)
- Hardness of inference
  - Exact and approximate inference are NP-hard
  - MPE is NP-complete
  - MAP is much harder ( $NP^{PP}$ -complete)
- Variable Elimination algorithm
  - Eliminate a variable:
    - Combine factors that include this var into single factor
    - Marginalize var from new factor
  - Efficient algorithm (“only” exponential in induced-width, not #Vars)
- Elimination order is important!
  - NP-complete problem
  - Many good heuristics



# Probabilistic Inference Tasks, in Gen'l

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- **Simple queries:** compute posterior marginal  $P(X \mid \mathbf{E} = \mathbf{e})$ 
  - $P(\text{NoGas} \mid \text{Gauge} = \text{empty}, \text{Lights} = \text{on}, \text{Starts} = \text{false})$
- **Conjunctive queries:**  
 $P(X, Y \mid \mathbf{E} = \mathbf{e}) = P(X \mid \mathbf{E} = \mathbf{e}) P(Y \mid X, \mathbf{E} = \mathbf{e})$
- **Optimal decisions:**
  - decision networks include utility information.
  - Probabilistic inference required for  $P(\text{outcome} \mid \text{action}, \mathbf{E} = \mathbf{e})$
- **Value of information:** Which evidence to seek next?
- **Sensitivity analysis:**  
Which probability values are most critical?
- **Explanation:** Why do I need a new starter motor?