#### CMPT325: Functional Programming Techniques

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16th September 2004

## Road Map Revisited

- Functions: Done!
- Lisp's Foundations: Done!
- Functional Programming
  - Recursion, Variables, Efficiency,
  - Funarg Problem (Scoping)
  - Program=Data (eval, nlambda, oop)
  - Lambda Calculus
  - SECD machine
- "Extensions" to Pure Lisp
- Example (polynomials)

### Recursion

Recursion is a problem-solving technique (a.k.a. divide-and-conquer)

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- Decomposition is also used in procedural programming
  - In recursion, subproblems are similar to original
- Recursion is the central model of computation in pure functional programming

# Factorial Example

Counts ordered n-tuples drawable from n items without replacement

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- ▶ The factorial of n, fct(n) is the product of the first n integers:

$$\prod_{i=1,n} i = 1 \times 2 \times \cdots \times (n-1) \times n$$

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# Factorial Example

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$$\prod_{i=1,n} i = 1 \times 2 \times \cdots \times (n-1) \times n$$

Procedurally we could write this as a loop:

```
int fct(int n)
  fct := 1
  FOR i := 1 TO n DO
      fct := fct * i
   return fct
```

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► 
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$$\begin{aligned} fct(5) &= 1 \times 2 \times 3 \times 4 \times 5 \\ fct(5) &= 5 \times fct(4) \\ fct(4) &= 4 \times fct(3) \\ fct(3) &= 3 \times fct(2) \\ fct(2) &= 2 \times fct(1) \end{aligned}$$

• fct(1) is undecomposable. We specify an answer: fct(1) = 1

### **Recursive Factorial**

Self-similar substructure is captured with a conditional function:

$$fct(n) = \begin{cases} 1 & \text{if } n = 0 \\ n \times fct(n-1) & \text{otherwise} \end{cases}$$

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Notice:

- fct(n-1) is a simpler problem than f(n)
- ▶ n-1 is a reduction operator (reduces problem to a simpler one)
- Reduction operator progresses to base case so recursion terminates
- ▶ Composition operator × in n × fct(n − 1) creates solution to original problem from subproblems

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#### Recursive Factorial in Pure Lisp

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# Recursive Factorial in Semi-pure Lisp

The DEFUN form assigns the global function symbol fact to a closure with the arguments and body given

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```
(DEFUN fact (n)
   "returns factorial of the non-negative integer n"
   (IF (= n 0))
       (* n (fact (- n 1))))
```

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(fact 1) \rightarrow 1
```

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(fact 1) \rightarrow 1
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```

Be careful not to clobber a function with the same name or unintentionally use a previously defined predicate!

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▶ Define a function "contains(s,a)" which returns true ⇔ the atom a is contained in list s.

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```
(contains '() 3) \rightarrowNIL
(contains '(3) 3) \rightarrowT
(contains '(2 3) 3)
(contains '(1 2 3) 3)
```

- Can we see shared subproblems here?

```
(contains '() 3) \rightarrowNIL
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(contains '(2 3) 3)
(contains '(1 2 3) 3)
;(OR (EQ 1 3) (contains '(1 2) 3)
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(contains '(2 3) 3)
(contains '(1 2 3) 3)
;(OR (EQ 1 3) (contains '(1 2) 3)
```

As Lisp code

```
(DEFUN contains (s a)
 (COND ((NULL s) nil)
        ((EQUAL (CAR s) a) t)
        ( t (contains (CDR s) a)))))
```

### Original Version

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Alternative Version emphasizing functional perspective

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Effectively, we are using or to compose value of subproblems

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Effectively, we are using or to compose value of subproblems

Boolean functions can be written in compact intuitive form

> The very last recursive call to contains determines its value

```
(contains '(1 2 3) 3)
(contains '(2 3) 3)
(contains '(3) 3)
\rightarrow T
\rightarrow T
\rightarrow T
```

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```
(contains '(1 2 3) 3)
     (contains '(2 3) 3)
         (contains '(3) 3)
         \rightarrow T
    \rightarrow T
\rightarrow T
(contains '(1 2 3) 4)
     (contains '(2 3) 4)
         (contains '(3) 4)
              (contains '() 4)
              \rightarrowNIL
         \rightarrowNIL
    \rightarrow \text{NIL}
\rightarrow \text{NIL}
```

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### Modern compilers

- Detect "Tail recursion"
- Convert the computation to an iteration
- Eliminate the recursive function calls

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### Modern compilers

- Detect "Tail recursion"
- Convert the computation to an iteration
- Eliminate the recursive function calls
- Results in highly efficient code
- We can write code in a functional style obtaining freedom from side-effects and elegant formulations while obtaining the efficiency of highly-optimized compiled code

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## Three Types of Simple List Recursions

Three types of recursions on a single list:

- CAR recursion
- CDB recursion
- ► CAR/CDR recursion

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Type of recursion identified by reductions employed

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- CAR/CDR recursion

Type of recursion identified by reductions employed

contains uses "CDR" for reduction

```
(DEFUN contains (s a)
   (COND ((NULL s)
                             nil)
         ((EQUAL (CAR s) a) t)
         ( t
                             (contains (CDR s) a))))
```

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# Typical Structure of Recursions We'll See

Recursive Analysis

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  - 1. Identify trivial (base) cases with immediate answers (e.g. atom, (), nil, 0, 1, ...)

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- 2. Find reduction operator(s) to transform general towards trivial

 $(e.g. CAR, CDR, -1, \div, ...)$ 

3. Create a composition operator to calculate answers in terms of reduced cases

(e.g. AND, CONS, +, MAX, MIN, ...)

## Recursive Version of my-length

Can we see shared substructure?

```
(my-length '() ) \rightarrow 0
(my-length '(a) ) \rightarrow 1
(my-length '(a b) ) \rightarrow 2
```

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Analysis

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### Analysis

1. What is trivial (base) case?

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Analysis

- 1. What is trivial (base) case? **'**() →0
- 2. How can we reduce toward this case? (CDR the-list)
- 3. How to compose value of problem from value of reduced problem?
  - (+ 1 reduced-value)

```
(defun my-length (any-list)
   "returns length of 'any-list'"
   (COND ( (NULL any-list) 0)
           ( t (+ 1 (my-length (CDR any-list)) ) )
         )
```

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Base case
```

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- Base case
- Recursive case
  - Reduction
  - Composition

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- What type of recursion?

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- Base case
- Recursive case
  - Reduction
  - Composition
- What type of recursion? CDR-recursion

### Recursive Version of my-append

Samples of behavior:

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Samples of behavior:

Analysis

1. What is trivial (base) case?

Samples of behavior:

## Analysis

1. What is trivial (base) case? () a 
$$\rightarrow$$
(a)

(日) (四) (王) (王) (王)

Samples of behavior:

Analysis

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(a)

2. How can we reduce toward this case?

(D) (A) (A) (A)

Samples of behavior:

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- How can we reduce toward this case? (CDR first-list)

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() a 
$$\rightarrow$$
(a)

- How can we reduce toward this case? (CDR first-list)
- 3. How to compose value of problem from value of reduced problem?

```
(CONS (FIRST first-list) reduced-value)
```

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```
(defun my-append (first-list second-list)
   (COND ( (NULL first-list) second-list)
           ( t (CONS (CAR first-list)
                     (my-append (CDR first-list)
```

second-list)))

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## Lisp Implementation of my-append

)

```
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Base case

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```
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```

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What type of recursion? CDR-recursion

## Recursive Analysis of my-equal

Suppose we want to implement 'equal' with eq

A (1) > (1) > (1)

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► Analysis

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Analysis

1. What is trivial (base) case?

A (1) > (1) > (1)

# Recursive Analysis of my-equal

Suppose we want to implement 'equal' with eq

Analysis

1. What is trivial (base) case? (EQ  $\times$  y) where x,y atoms

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# Recursive Analysis of my-equal

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- 1. What is trivial (base) case? (EQ  $\times$  y) where x,y atoms
- 2. How can we reduce toward this case?

## Recursive Analysis of my-equal

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- 1. What is trivial (base) case? (EQ  $\times$  y) where x,y atoms
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Use CAR and CDR

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- 2. How can we reduce toward this case? Use CAR and CDR
- 3. Composition operator?

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## Recursive Analysis of my-equal

Suppose we want to implement 'equal' with eq

Analysis

- 1. What is trivial (base) case? (EQ  $\times$  y) where x,y atoms
- 2. How can we reduce toward this case? Use CAR and CDR
- 3. Composition operator? (AND reduced-car-value reduced-cdr-value)

```
(DEFUN my-equal (s1 s2)
  (COND ((AND (ATOM s1) (ATOM s2))
           (EQ s1 s2))
        ((AND (CONSP s1) (CONSP s2))
          (AND (my-equal (CAR s1) (CAR s2))
               (my-equal (CDR s1) (CDR s2))) )
        (t nil) ))
```

Base case

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```
(DEFUN my-equal (s1 s2)
  (COND ((AND (ATOM s1) (ATOM s2))
           (EQ s1 s2))
        ((AND (CONSP s1) (CONSP s2))
          (AND (my-equal (CAR s1) (CAR s2))
               (my-equal (CDR s1) (CDR s2))) )
        (t nil) ))
```

### Base case

## Recursive case

- Reduction
- Composition

```
(DEFUN my-equal (s1 s2)
  (COND ((AND (ATOM s1) (ATOM s2))
           (EQ s1 s2))
        ((AND (CONSP s1) (CONSP s2))
          (AND (my-equal (CAR s1) (CAR s2))
               (my-equal (CDR s1) (CDR s2))) )
        (t nil) ))
```

Base case

Recursive case

- Reduction
- Composition
- What type of recursion?

```
(DEFUN my-equal (s1 s2)
  (COND ((AND (ATOM s1) (ATOM s2))
           (EQ s1 s2))
        ((AND (CONSP s1) (CONSP s2))
          (AND (my-equal (CAR s1) (CAR s2))
               (my-equal (CDR s1) (CDR s2))) )
        (t nil) ))
```

Base case

Recursive case

- Reduction
- Composition
- What type of recursion? CAR-CDR-recursion

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## Alternative Implementation of my-equal

## Original Implementation

```
(DEFUN my-equal (s1 s2)
  (COND ((AND (ATOM s1) (ATOM s2))
            (EQ s1 s2))
        ((AND (CONSP s1) (CONSP s2))
          (AND (my-equal (CAR s1) (CAR s2))
               (my-equal (CDR s1) (CDR s2))) )
         (t nil) ))
```

## Alternative version emphasizing functional perspective

```
(DEFUN my-equal (s1 s2)
   (OR (AND (ATOM s1) (ATOM s2) (EQ s1 s2))
       (AND (CONSP s1) (CONSP s2)
            (my-equal (CAR s1) (CAR s2))
            (my-equal (CDR s1) (CDR s2)) )))
```

## Efficient Implementation of my-equal

## Alternative version

```
(DEFUN my-equal (s1 s2)
  (OR (AND (ATOM s1) (ATOM s2) (EQ s1 s2))
      (AND (CONSP s1) (CONSP s2) ;; eliminate!
        (my-equal (CAR s1) (CAR s2))
        (my-equal (CDR s1) (CDR s2)) )))
```

Efficient Version

# Other Problems to Try

 split(s) which returns a pair (s1 . s2) of lists jointly containing the original elements of s and the difference in length between s1 and s2 is at most 1

split( '( a b c d) )  $\rightarrow$ ( (a c) (b d) ) split( '( a b c d e) )  $\rightarrow$ ( (a c e) (b d) )

even-list(s) which returns true (e.g. T) if list s has even length

even-list( '( a b c d) )  $\rightarrow T$  even-list( '( a b c d e) )  $\rightarrow$  nil

 flatten(s) which returns list containing atoms of s all at the top level

flatten( '( (a b) ((c) d) ) )  $\rightarrow$  (a b c d)

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(DEFUN length (L) (IF (NULL L) 0 (+ 1 (length (CDR L))))

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```
(DEFUN length (L)
(IF (NULL L) 0 (+ 1 (length (CDR L))))
```

Need n substitutions to evaluate n-element lists!

```
(LAMBDA (lst1)
(IF (NULL lst1) 0
(+ 1
```

(D) (A) (A)

з

)

```
(DEFUN length (L)
(IF (NULL L) 0 (+ 1 (length (CDR L))))
```

Need n substitutions to evaluate n-element lists!

```
(LAMBDA (lst1)
(IF (NULL lst1) O
(+ 1 ( (LAMBDA (lst2)
(IF (NULL lst2) O
(+ 1)
```

) (CDR lst1)) )

```
(DEFUN length (L)
(IF (NULL L) 0 (+ 1 (length (CDR L))))
```

Need n substitutions to evaluate n-element lists!

```
(LAMBDA (lst1)
(IF (NULL lst1) 0
(+ 1 ( (LAMBDA (lst2)
(IF (NULL lst2) 0
(+ 1 (LAMBDA (lst3)
(IF (NULL lst3) 0
(+ 1
```

```
) (CDR 1st2))
) (CDR 1st1)) )
```

```
(DEFUN length (L)
(IF (NULL L) 0 (+ 1 (length (CDR L))))
```

Need n substitutions to evaluate n-element lists!

```
(LAMBDA (lst1)
 (IF (NULL 1st1) 0
  (+ 1 ( (LAMBDA (lst2)
          (IF (NULL 1st2) 0
              (+ 1 (LAMBDA (lst3)
                     (IF (NULL 1st3) 0
                         (+ 1 (LAMBDA (lst4)
                                      • .
                              ) (CDR lst3))
                   ) (CDR lst2))
       ) (CDR lst1)) )
                               (D) (A) (A)
                                                 3
```

```
( (LAMBDA (dummy) (
```

- ) ) 'any-old-value )
- Local environment with dummy variable
- Write "length" which calls "dummy"
- Pass "length" to inner environment
- Set dummy to length so "length" calls itself
- Use recursive function in body and get result

```
( (LAMBDA (dummy)
```

```
(LAMBDA (L)
 (IF (NULL L) 0
        (+ 1 (funcall dummy (CDR L))) ))
) 'any-old-value )
```

- Local environment with dummy variable
- Write "length" which calls "dummy"
- Pass "length" to inner environment
- Set dummy to length so "length" calls itself
- Use recursive function in body and get result

( (LAMBDA (dummy) ( (LAMBDA (length)

> ) (LAMBDA (L) (IF (NULL L) O (+ 1 (funcall dummy (CDR L))) )) ) ) 'anv-old-value )

- Local environment with dummy variable
- Write "length" which calls "dummy"
- Pass "length" to inner environment
- Set dummy to length so "length" calls itself
- Use recursive function in body and get result

```
( (LAMBDA (dummy)
    ( (LAMBDA (length)
          (SETF dummy length)
```

```
) (LAMBDA (L)
       (IF (NULL L) O
           (+ 1 (funcall dummy (CDR L))) ))
) ) 'anv-old-value )
```

- Local environment with dummy variable
- Write "length" which calls "dummy"
- Pass "length" to inner environment
- Set dummy to length so "length" calls itself
- Use recursive function in body and get result

- ( (LAMBDA (dummy) ( (LAMBDA (length) (SETF dummy length) (FUNCALL length '(a b c d)) ) (LAMBDA (L) (IF (NULL L) O (+ 1 (funcall dummy (CDR L))) )) ) ) 'any-old-value )  $\rightarrow 4$
- Local environment with dummy variable
- Write "length" which calls "dummy"
- Pass "length" to inner environment
- Set dummy to length so "length" calls itself
- Use recursive function in body and get result

Self-reference requires a SETF

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- Self-reference requires a SETF
- But variable "dummy" is inside a LAMBDA closure so all side-effects are isolated

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- Self-reference requires a SETF
- But variable "dummy" is inside a LAMBDA closure so all side-effects are isolated
- ▶ The LABELS construct performs the previous expansion for us

```
(LABELS ((length (L)
(IF (NULL L) 0
(+ 1 (length (CDR L))))))
(length '(a b c d))) \rightarrow 4
```

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- Self-reference requires a SETF
- But variable "dummy" is inside a LAMBDA closure so all side-effects are isolated
- The LABELS construct performs the previous expansion for us

```
(LABELS ((length (L)
            (IF (NULL L) O
                 (+ 1 (length (CDR L))) )) )
   (length '(a b c d)) ) \rightarrow 4
```

Pure Lisp with LABELS is therefore sufficient to compute any function

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