

CMPUT325: Applications of λ -calculus

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- ▶ How can λ -calculus implement any calculation?
- ▶ Possible to formalize data and control as function application
- ▶ Standard idioms map high-level data structures and control into λ -C expressions

Abstract Numbers I

- ▶ The concept of number can be built up from "0", "successor"

i.e., $1 = \text{successor}(0)$, $2 = \text{successor}(1)$, $3 = \text{successor}(2)$...

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- ▶ "Zero" is called the additive identity.

- ▶ $\Rightarrow n + 0 = n$ for any n

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addition and division
- ▶ First, we need to define the successor function and zero

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- ▶ ... equivalent to our definition of successor !
 $(\lambda x s z \mid s (x s z))$

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- ▶ $(* m n) \equiv (\lambda x y (\lambda s | x (y s))) \langle m \rangle \langle n \rangle$
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Multiplication by Zero

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$(\lambda x y \mid (\lambda s \mid x (y s))) (\lambda s z \mid z) \langle m \rangle$

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$$(\lambda\ y\ (\lambda\ s\ z\ | z))\ m$$

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$n \ (\lambda g | (a(\lambda bc | c)) (\langle \text{successor} \rangle (a(\lambda bc | c))))$
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- ▶ $(- m n) \equiv (\lambda mn | n \langle \text{predecessor} \rangle m)$

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- ▶ Example (not t)

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- ▶ $(\text{and } m \ n) \equiv (\lambda x \ y \mid x \ y \ F)$
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OR, ZEROP and Math Predicates

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$$x < y \equiv \text{not } x \geq y$$

$$x = y \equiv x \geq y \text{ AND } y \geq x$$

Conditional

- ▶ If P then M else N $\equiv (\lambda uvw \mid uvw) PMN$

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$$\begin{aligned} &\equiv (\lambda uvw \mid uvw) TMN \\ &\equiv (\lambda \mathbf{u}vw \mid uvw) \mathbf{T}MN \\ &\equiv (\lambda vw \mid \mathbf{T}vw) MN \\ &\equiv (\lambda vw \mid (\lambda cd \mid c) vw) MN \\ &\equiv (\lambda \mathbf{vw} \mid \mathbf{v}) \mathbf{MN} \\ &\equiv M \end{aligned}$$

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$$\begin{aligned}1 &\equiv \sigma(0) \equiv (\text{cons } F \ 0) \\ &\equiv (\lambda y \mid (\lambda z \mid z \ F \ y)) \ (\lambda x \mid x) \\ &\equiv (\lambda z \mid z \ F \ (\lambda x \mid x))\end{aligned}$$

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Alternate Definition of Plus

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- ▶ Recursive plus is self-referential
- ▶ Need a technique for recursion

Recursion in λ -Calculus

- ▶ Recursion reuses same code repeatedly. Earlier we saw

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- ▶ In general: a fixed-point combinator is a function Y with the property $F(Y(F)) = Y(F)$ for all functions F

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▶ Denote fixed-point: $\langle YR \rangle \equiv (\lambda x \mid R (x x)) (\lambda x \mid R (x x))$

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- ▶ Evaluating $\langle YR \rangle$

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- ▶ Evaluate $\langle YR \rangle$ whenever we need a copy of R
- ▶ $\langle YR \rangle$ is an R factory

Specific Fixed-Point Combinators

- ▶ Combinator we use was discovered by Haskell B. Curry

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- ▶ This one works for applicative order reduction

$$\Theta_V = (\lambda h \mid (\lambda x \mid (h (\lambda y \mid (y (x x y)))))) \\ (\lambda x \mid (h (\lambda y \mid (y (x x y))))))$$

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 - ▶ a single value, say n , for a base case

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- ▶ R evaluates to either:
 - ▶ a single value, say **n**, for a base case
 - ▶ "copy" of itself stored in **f** applied to a reduced value, $\langle YR \rangle m'$ for recursive case

Recursion Example: Non-recursive

- ▶ Ignoring f arg, what does this “sort-of” compute?

```
F = (λf n | (zerop n)          ;; T returns 1st arg
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      (* n (f (1- n)))) )
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- ▶ d undefined!

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- ▶ Use Haskell combinator Y to make F recursive

```
(Y F)  
≡ (((λ y | (λ x | y (x x)) (λ x | y (x x)))  
      (λf n | (zerop n) 1 (* n (f (1- n)))))) )
```

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(Roughly in partly applicative order...)

⟨YF⟩ 1

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$$\langle YF \rangle 1 \\ \xrightarrow{\beta} F \langle YF \rangle 1 \\ \xrightarrow{\beta} (* 1 (\langle YF \rangle (1- 1)))$$

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Plus Example: Recursive Solution

$$\begin{aligned} & (+ [F F 0] [F 0]) \\ & \equiv (+ [0] [F F F 0]) \rightarrow [F F F 0] \end{aligned}$$

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Summation Example: Recursive Solution

Key idiom: $\text{sum}(n) = n + \text{sum}(n-1)$

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$S \equiv (\lambda s \ n \mid (\text{zerop } n) \ 0 \ (+ \ n \ (s \ (1- \ n))))$
 $(Y \ S) \xrightarrow{\beta} \langle YS \rangle$

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$\langle YS \rangle 1$

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$\langle YS \rangle 1$

$\xrightarrow{\beta} S \langle YS \rangle 1$

Summation Example: Recursive Solution

Key idiom: $\text{sum}(n) = n + \text{sum}(n-1)$

$S \equiv (\lambda s n \mid (\text{zerop } n) 0 (+ n (s (1- n))))$

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