

CMPT325: Functional Programming Techniques

Dr. B. Price & Dr. R. Greiner

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Road Map Revisited

- ▶ Functions: Done!
- ▶ *Lisp*'s Foundations: Done!
- ▶ Functional Programming
 - ▶ Recursion, Variables, Efficiency,
 - ▶ Funarg Problem (Scoping)
 - ▶ Program=Data (eval, nlambda, oop)
 - ▶ Lambda Calculus
 - ▶ SECD machine
- ▶ “Extensions” to Pure *Lisp*
- ▶ Example (polynomials)

Recursion

- ▶ Recursion is a problem-solving technique (a.k.a. divide-and-conquer)
- ▶ Steps in magic formula:
 - ▶ Reduce problem to simpler, *self-similar* problems
 - ▶ Solve the simpler problems
 - ▶ Compose results to solve the main problem
- ▶ Decomposition is also used in procedural programming
 - ▶ In recursion, subproblems are *similar* to original
- ▶ Recursion is the central model of computation in pure functional programming

Factorial Example

- ▶ Counts ordered n -tuples drawable from n items without replacement
- ▶ The factorial of n , $fct(n)$ is the product of the first n integers:

$$\prod_{i=1,n} i = 1 \times 2 \times \cdots \times (n-1) \times n$$

- ▶ Procedurally we could write this as a loop:

```
int fct(int n)
  fct := 1
  FOR i := 1 TO n DO
    fct := fct * i
  return fct
```

Factorial's Self-Similar Substructure

- ▶ In general computing $fct(n)$ for different n 's repeats a lot of work
 - ▶ $fct(6) = \underbrace{1 \times 2 \times 3 \times 4 \times 5}_{=fct(5)} \times 6$, but $fct(5) = 1 \times 2 \times 3 \times 4 \times 5$
 - ▶ If we have computed $fct(5)$ we could get $fct(6) = 6 \times fct(5)$
- ▶ In general we can compute $fct(n)$ as $n \times fct(n - 1)$
 - $fct(5) = 1 \times 2 \times 3 \times 4 \times 5$
 - $fct(5) = 5 \times fct(4)$
 - $fct(4) = 4 \times fct(3)$
 - $fct(3) = 3 \times fct(2)$
 - $fct(2) = 2 \times fct(1)$
- ▶ $fct(1)$ is undecomposable. We specify an answer: $fct(1) = 1$

Recursive Factorial

- ▶ Self-similar substructure is captured with a conditional function:

$$fct(n) = \begin{cases} 1 & \text{if } n = 0 \\ n \times fct(n - 1) & \text{otherwise} \end{cases}$$

- ▶ $n = 0$ is the "base case" and $n > 0$ is the "recursive case"
- ▶ Notice:
 - ▶ $fct(n - 1)$ is a simpler problem than $f(n)$
 - ▶ $n - 1$ is a reduction operator (reduces problem to a simpler one)
 - ▶ Reduction operator progresses to base case so recursion terminates
 - ▶ Composition operator \times in $n \times fct(n - 1)$ creates solution to original problem from subproblems

Recursive Factorial in Pure Lisp

```
(LABELS (( fact (n)
              (IF (= n 0)
                  1
                  (* n (fact (- n 1))))))
  (LIST
    (fact 1)
    (fact 4)
    (fact 33) ) )
→(1 24 8683317618811886495518194401280000000 )
```

Recursive Factorial in Semi-pure Lisp

- The DEFUN form assigns the global function symbol `fact` to a closure with the arguments and body given

```
(DEFUN fact (n)
  "returns factorial of the non-negative integer n"
  (IF (= n 0)
      1
      (* n (fact (- n 1)))))
```

```
(fact 1) →1
(fact 4) →24
```

- Be careful not to clobber a function with the same name or unintentionally use a previously defined predicate!

Recursions with Lists: contains

- ▶ Define a function "contains(s,a)" which returns true \Leftrightarrow the atom *a* is contained in list *s*.
- ▶ Can we see shared subproblems here?

```
(contains '() 3) →NIL
(contains '(3) 3) →T
(contains '(2 3) 3)
(contains '(1 2 3) 3)
      ;(OR (EQ 1 3) (contains '(1 2) 3))
```

- ▶ As Lisp code

```
(DEFUN contains (s a)
  (COND ((NULL s)          nil)
        ((EQUAL (CAR s) a) t)
        ( t                (contains (CDR s) a))))
```

Alternative Version of contains

- ▶ Original Version

```
(DEFUN contains (s a)
  (COND ((NULL s)          nil)
        ((EQUAL (CAR s) a) t)
        ( t                (contains (CDR s) a))))
```

- ▶ Alternative Version emphasizing functional perspective


```
(DEFUN contains (s a)
  (AND (NOT (NULL s))
        (OR (EQUAL (CAR s) a)
              (contains (CDR s) a)) ))
```

- ▶ Effectively, we are using or to compose value of subproblems
- ▶ Boolean functions can be written in compact intuitive form

Tail Recursion

- ▶ The very last recursive call to `contains` determines its value

```
(contains '(1 2 3) 3)
  (contains '(2 3) 3)
    (contains '(3) 3)
      →T
    →T
  →T
(contains '(1 2 3) 4)
  (contains '(2 3) 4)
    (contains '(3) 4)
      (contains '() 4)
        →NIL
      →NIL
    →NIL
  →NIL
→NIL
```



Tail Recursion

- ▶ Modern compilers
 - ▶ Detect "Tail recursion"
 - ▶ Convert the computation to an iteration
 - ▶ Eliminate the recursive function calls
- ▶ Results in highly efficient code
- ▶ We can write code in a functional style obtaining freedom from side-effects and elegant formulations while obtaining the efficiency of highly-optimized compiled code



Three Types of Simple List Recursions

- ▶ Three types of recursions on a single list:
 - ▶ CAR recursion
 - ▶ CDR recursion
 - ▶ CAR/CDR recursion
- ▶ Type of recursion identified by reductions employed
- ▶ contains uses "CDR" for **reduction**

```
(DEFUN contains (s a)
  (COND ((NULL s)          nil)
        ((EQUAL (CAR s) a) t)
        ( t                (contains (CDR s) a))))
```

Typical Structure of Recursions We'll See

- ▶ Recursive Analysis
 1. Identify trivial (base) cases with immediate answers
(e.g. atom, (), nil, 0, 1, ...)
 2. Find reduction operator(s) to transform general towards trivial
(e.g. CAR, CDR, -1, \div , ...)
 3. Create a composition operator to calculate answers in terms of reduced cases
(e.g. AND, CONS, +, MAX, MIN, ...)

Recursive Version of my-length

- Can we see shared substructure?

```
(my-length '() ) →0  
(my-length '(a) ) →1  
(my-length '(a b) ) →2
```

- Analysis

1. What is trivial (base) case?
'() →0
2. How can we reduce toward this case?
(CDR the-list)
3. How to compose value of problem from value of reduced problem?
(+ 1 reduced-value)

Lisp Implementation of my-length

```
(defun my-length (any-list)  
  "returns length of 'any-list'"  
  (COND ( (NULL any-list) 0)  
        ( t (+ 1 (my-length (CDR any-list)) ) )  
        )  
  )  
)
```

- Base case
- Recursive case
 - Reduction
 - Composition
- What type of recursion? CDR-recursion

Recursive Version of my-append

- Samples of behavior:

```
(my-append '() '(a) ) → (a)           ; '(a)
(my-append '(b) '(a) ) → (b a)        ; (CONS 'b '(a))
(my-append '(c b) '(a) ) → (c b a)    ; (CONS 'c
                                         (CONS 'b '(a)))
```

- Analysis

1. What is trivial (base) case?
 $() a \rightarrow (a)$
2. How can we reduce toward this case?
 (CDR first-list)
3. How to compose value of problem from value of reduced problem?
 $(\text{CONS (FIRST first-list) reduced-value})$

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Lisp Implementation of my-append

```
(defun my-append (first-list second-list)
  (COND ( (NULL first-list) second-list)
        ( t (CONS (CAR first-list)
                    (my-append (CDR first-list)
                               second-list)))
  )
)
```

- Base case

- Recursive case

- Reduction
- Composition

- What type of recursion? CDR-recursion

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Recursive Analysis of my-equal

- Suppose we want to implement 'equal' with eq

```
(my-equal 'a 'a ) → t           ;(EQ 'a 'b)
(my-equal 'a 'b ) → nil        ;(EQ 'a 'b)
(my-equal '(a) '(a) ) → t      ;(EQ (CAR '(a)) (CAR '(a)))
(my-equal '(a b) '(a b) ) →t
                               ;(AND (EQ (CAR '(a b)) (CAR '(a b)) )
                               ;      (EQ (CDR '(a b)) (CDR '(a b)) )
```

- Analysis

1. What is trivial (base) case? (EQ x y) where x,y atoms
2. How can we reduce toward this case?

Use CAR *and* CDR

3. Composition operator?

(AND reduced-car-value reduced-cdr-value)

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Recursive Implementation of my-equal

```
(DEFUN my-equal (s1 s2)
  (COND ((AND (ATOM s1) (ATOM s2))
         (EQ s1 s2))
        ((AND (CONSP s1) (CONSP s2))
         (AND (my-equal (CAR s1) (CAR s2))
               (my-equal (CDR s1) (CDR s2))))
        (t nil) ))
```

- Base case

- Recursive case

- Reduction
- Composition

- What type of recursion? CAR-CDR-recursion

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Alternative Implementation of my-equal

- Original Implementation

```
(DEFUN my-equal (s1 s2)
  (COND ((AND (ATOM s1) (ATOM s2))
         (EQ s1 s2))
        ((AND (CONSP s1) (CONSP s2))
         (AND (my-equal (CAR s1) (CAR s2))
               (my-equal (CDR s1) (CDR s2))))
        (t nil)))
```

- Alternative version emphasizing functional perspective

```
(DEFUN my-equal (s1 s2)
  (OR (AND (ATOM s1) (ATOM s2) (EQ s1 s2))
      (AND (CONSP s1) (CONSP s2)
            (my-equal (CAR s1) (CAR s2))
            (my-equal (CDR s1) (CDR s2))))))
```

Efficient Implementation of my-equal

- Alternative version

```
(DEFUN my-equal (s1 s2)
  (OR (AND (ATOM s1) (ATOM s2) (EQ s1 s2))
      (AND (CONSP s1) (CONSP s2) ;; eliminate!
            (my-equal (CAR s1) (CAR s2))
            (my-equal (CDR s1) (CDR s2))))))
```

- Efficient Version

```
(DEFUN my-equal (s1 s2)
  (COND ((ATOM s1)
         (AND (ATOM s2) (EQ s1 s2)))
        ((ATOM s2) nil)
        ((my-equal (CAR s1) (CAR s2))
         (my-equal (CDR s1) (CDR s2)))))
```

Other Problems to Try

- ▶ `split(s)` which returns a pair (`s1` . `s2`) of lists jointly containing the original elements of `s` and the difference in length between `s1` and `s2` is at most 1

```
split( '( a b c d) ) →( (a c) (b d) )  
split( '( a b c d e) ) →( (a c e) (b d) )
```

- ▶ `even-list(s)` which returns true (e.g. `T`) if list `s` has even length

```
even-list( '( a b c d) ) →T  
even-list( '( a b c d e) ) → nil
```

- ▶ `flatten(s)` which returns list containing atoms of `s` all at the top level

```
flatten( '( (a b) ((c) d) ) ) → (a b c d)
```

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Recursion as Substitution

```
(DEFUN length (L)  
  (IF (NULL L) 0 (+ 1 (length (CDR L)))))
```

- ▶ Need n substitutions to evaluate n -element lists!

```
(LAMBDA (lst1)  
  (IF (NULL lst1) 0  
    (+ 1 ( (LAMBDA (lst2)  
              (IF (NULL lst2) 0  
                (+ 1 (LAMBDA (lst3)  
                            (IF (NULL lst3) 0  
                              (+ 1 (LAMBDA (lst4)  
                                          . . .  
                                          ) (CDR lst3))  
                                ) (CDR lst2))  
                                ) (CDR lst1)) )
```

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Recursion as Self-Referential Variables

```
( (LAMBDA (dummy)
  ( (LAMBDA (length)
    (SETF dummy length)
    (FUNCALL length '(a b c d))
  ) (LAMBDA (L)
    (IF (NULL L) 0
        (+ 1 (funcall dummy (CDR L)))) )
  ) ) 'any-old-value ) →4
```

- ▶ Local environment with dummy variable
- ▶ Write "length" which calls "dummy"
- ▶ Pass "length" to inner environment
- ▶ Set dummy to length so "length" calls itself
- ▶ Use recursive function in body and get result

LABELS as Self-Referential Variables

- ▶ Self-reference requires a SETF
- ▶ But variable "dummy" is inside a LAMBDA closure so all side-effects are isolated
- ▶ The LABELS construct performs the previous expansion for us

```
(LABELS ((length (L)
  (IF (NULL L) 0
      (+ 1 (length (CDR L)))) ))
(length '(a b c d)) ) →4
```

- ▶ Pure Lisp with LABELS is therefore sufficient to compute any function