

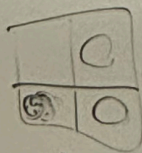
Naive state space

○ goes first



initial state,
start state

● turn



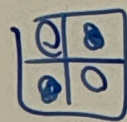
○ turn



terminal state

result: ○ wins

Merge identical states:



represents 4 states