cmput 497/670 2024 homework 5

Explain all answers carefully. Questions from Devos/Kent.

1. Rose and Colin play each of these games. Give their minimax strategies. How can you answer this question without using an LP solver?

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- 2. Colonel Blotto and Count Baloney are opposing commanders in a battle. There are three locations valued 1, 2, 3, and each comman- der has two military units to deploy (both to the same location or split to different locations). If one commander sends more units to a location than the other, that commander captures the location and wins its value. If both commanders send the same number of units to a location, it is not captured and nothing is won at this location.
 - (a) Model this conflict as a zero-sum matrix game.
 - (b) Use the method of eliminating dominated (not necessarily

strictly dominated!) strategies to reduce this to a 1×1 game.

- (c) What strategy would you recommend to these commanders and why?
- 3. A spinner randomly selects from $\{A, B, C\}$ choosing each with probability 1/3. Assume the spinner is spun three times, giving outcomes such as ABC or BBA.
 - (a) How many possible outcome sequences are there? What is the probability each is selected?
 - (b) Let f be the random variable denoting the total number of times the spinner selects A. For each integer $0 \le j \le 3$, determine the probability that f has value j.
 - (c) What is the expected value of f?
- 4. For this 0-sum matrix game and mixed strategies p = (2/3, 1/3) for Rose, 3 4 2 $q = (1/5, 2/5, 2/5)^T$ for Colin, find the expected payoff for each strategy: 5 -2 7 a) Rose row 2, Colin column 2
 - b) Rose row 1, Colin q
 - c) Rose p, Colin column 3
 - d) Rose p, Colin q

5. Two-Finger Morra rules: simultaneously, each player shows 1 or 2 fingers with their left hand and guesses (how many fingers the opponent will show) 1 or 2 fingers with their right hand. If both guess correctly or both guess incorrectly, the game is a draw. If exactly one player guesses correctly, they win the sum of the number of fingers shown. a) Complete the payoff matrix below:

show 1 guess 1 s1 g2 s2 g1 s2 g2 s1 g1 0 2 -3 0 s1 g2 -2 s2 g1 s2 g2

b) Prove that the mixed strategy (5/12, 7/12) (s2g1, s1g2) has minimax guarantee 0 for each player.

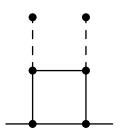
c) Find the Von Neumann equilibrium for this game.

6. For this 0-sum matrix game, Rose plays mixed strategy (row 1, row 2) with 2 -1 probabilities (1/4,3/4) and Colin plays mixed strategy (row 1, row 2) with 1 2 probabilities (3/4,1/4).

a) What is Rose's guaranteed payoff, against any possible strategy by Colin.

- b) Give a Colin strategy that maximizes Rose's payoff (worst possible for Colin).
- c) What is Colin's guaranteed payoff, against any possible strategy by Rose.
- d) Give a Rose strategy that minimizes Colin's payoff (worst possible for Rose).
- e) What is the Von Neumann equilibrium value of this game?
- 7. For this 0-sum matrix game, assume Rose plays mixed 2 3 strategy (row 1, row 2) with probabilities (x, y). 4 1
 a) give Rose's expected payoff against each of Colin's two pure strategies (col 1, col 2).
 b) what function of x, y does Rose want to maximize?
 c) formulate Rose's maximization problem as an LP.
 d) write the LP in sagemath format
 - e) using sagemath, solve Rose's problem.
 - f) repeat each of the above steps for Colin
 - g) what is the value of this matrix game?

8. Give the dyadic rational equivalent to this Hackenbush game. Show your work.



On Tuesday I will show you how to answer this next question.

- 9. Give the canonical form of each of these games. Which of them are equivalent to a dyadic rational?
 - { -1, 0, 1 | 1/2, 3/4}
 { 1/2, 3/4 | -1, 0, 1 }
 { 7/4 | 3/4 }
 { 3/4 | 7/4 }
 { -3/8 | -7/8 }
 { -7/8 | -3/8 }
 { 5/2 | 5/4 }
 { 5/4 | 5/2 }