

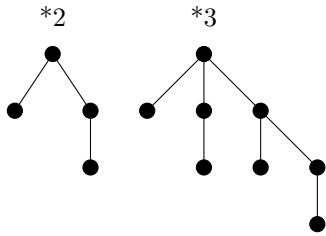
# CMPUT 497/670 Homework 2

## 1

Group members: Owen Randall and Mahya Jamshidian. I understand that any discussion of this assignment outside my group members is plagiarism. I have not used any resources outside the class notes and textbook.

## 2

a)  $*2 = \{ *0, *1 \}$ ,  $*3 = \{ *0, *1, *2 \}$



b) Using the minimum exclusion principle (MEX), we can see the minimum number not in the set  $\{ *0, *1, *2, *5, *11 \}$  is  $*3$ . Therefore:  $\{ *0, *1, *2, *5, *11 \} = *3$ .

c) Representing this game in canonical form and using MEX to simplify:  $\{ *0, *1, \{ *1 \} \} = \{ *0, *1, *0 \} = \{ *0, *1 \} = *2$

## 3

$a) *3 \rightarrow 011$ $\oplus$ $*4 \rightarrow 100$ $\oplus$ $*5 \rightarrow 101$ $=$ $010 \rightarrow *2$	$b) *7 \rightarrow 0111$ $\oplus$ $*9 \rightarrow 1001$ $\oplus$ $*14 \rightarrow 1110$ $\oplus$ $*6 \rightarrow 0110$ $=$ $0110 \rightarrow *6$	$c) *19 \rightarrow 010011$ $\oplus$ $*37 \rightarrow 100101$ $\oplus$ $*28 \rightarrow 011100$ $\oplus$ $*33 \rightarrow 100001$ $=$ $001011 \rightarrow *11$
--	--	--

- a) Take 2 stones from the first heap
- b) Take 6 stones from the first heap (there are several correct moves here)
- b) Take 5 stones from the third heap

$ \begin{array}{r} a) *1 \rightarrow 001 \\ \oplus \\ *4 \rightarrow 100 \\ \oplus \\ *5 \rightarrow 101 \\ = \\ 000 \rightarrow *0 \end{array} $	$ \begin{array}{r} b) *1 \rightarrow 0001 \\ \oplus \\ *9 \rightarrow 1001 \\ \oplus \\ *14 \rightarrow 1110 \\ \oplus \\ *6 \rightarrow 0110 \\ = \\ 0000 \rightarrow *0 \end{array} $	$ \begin{array}{r} c) *19 \rightarrow 010011 \\ \oplus \\ *37 \rightarrow 100101 \\ \oplus \\ *23 \rightarrow 010111 \\ \oplus \\ *33 \rightarrow 100001 \\ = \\ 000000 \rightarrow *0 \end{array} $
---	---	--

## 4

a)

$$\begin{aligned}
& 2 \times 3 \text{ Chomp} + 2 \times 4 \text{ Chop} + *5 \\
& = *4 + (*1 + *3) + *5 = *3
\end{aligned}$$

If we look at the number sum as in figure 1, we can see that for example a winning move could be to change Chop  $2 \times 4$  to  $2 \times 1$  with number  $*1$ .

$$\begin{array}{r}
100 \\
0\textcircled{1}0 \\
101 \\
\hline
0\textcircled{1}1
\end{array}$$

Figure 1: Question 4, Part a, number sum.

b)

$$\begin{aligned}
& \text{Pick Up}(4) + 5 \times 3 \text{ Chop} + *7 \\
& = *1 + (*4 + *2) + *5 \\
& = *0
\end{aligned}$$

Based on the theorem, this position is  $*0$ , so it is a losing position. Thus, there is no winning move.

c)

$$\begin{aligned}
& \text{Pick Up}(11) + 18 \times 24 \text{ Chop} + *20 \\
& = *2 + (*17 + *23) + *20 \\
& = *2 + (*1 + *16) + (*1 + *2 + *4 + *16) + *4 + *16 \\
& = *16
\end{aligned}$$

If we look at the number sum as in figure 2, we can see that, for example, a winning move could be to change  $*20$  to  $*4$ .

$$\begin{array}{r}
00010 \\
00110 \\
\textcircled{1}0100 \\
\hline
\textcircled{1}0000
\end{array}$$

Figure 2: Question 4, Part c, number sum.

## 5

$a + b$  is odd if and only if  $a \oplus b$  is odd.

$\implies$  ( $a + b$  is odd): W.L.O.G assume that  $a$  is odd.

Then,  $b$  has to be even.

Note how the *xor* of these two has to be odd given than the right-most bit is  $1 \oplus 0 = 1$ .

$\impliedby$  ( $a \oplus b$  is odd): W.L.O.G assume that  $a$  has the left most bit equal to 1, meaning that  $a$  is odd.

Then,  $b$ 's right most bit has to be 0, making  $b$  even.

Note how the sum of  $a$  and  $b$  has to be odd.

Then we know that  $a + b - a \oplus b$  is even.

For any bit at location  $i$  in  $a$  and  $b$ , we have  $a_i + b_i \geq a_i \oplus b_i$ .

1.  $a_i = b_i$ , then  $a_i + b_i = a_i \oplus b_i = 0$ .

2.  $a_i \neq b_i$  and  $b_i$ , then  $a_i + b_i = a_i \oplus b_i = 1$ .

Then all the bits in  $a \oplus b$  are equal to those in  $a + b$ .

Note how the left most bit of  $a + b$  is at least equal to the left most bit of  $a \oplus b$ .

Then,  $a + b \geq a \oplus b$ .

## 6

Let  $F$  represent a full cell and  $E$  an empty one.

Note how in a row, consecutive empty cells can be replaced by a single empty cell.

$k = 0$ :

Board :  $|E| = *0$ , since it is a  $P$ -position.

$k = 1$ :

Board:  $|F| = \{|E|\} = \{*0\} = *1$ .

$k = 2$ :

Board:  $|F|F| = \{|F|, |E|\} = \{*0, *1\} = *2$ .

$k = 3$ :

Board:  $|F|E|F| = \{|F|\} = \{*1\} = *0$ .

$k = 4$ :

Board:  $|F|E|F|F| = \{|F|F|, |F|E|F|, |F|\} = \{*2, *0, *1\} = *3$ .

Board:  $|F|F|F|F| = \{|F|F|, |F|E|F|, |F|F|F|, |F|E|F|F|\} = \{*2, *0, *3, *3\} = *1$ .

$k = 5$ :

Board:  $|F|E|F|F|F| = \{|F|F|F|, |F|E|F|F|, |F|E|F|E|F|, |F|E|F|\} = \{*3, *3, *1, *0\} = *2$ .

Board:  $|F|F|E|F|F| = \{|F|F|, |F|E|F|F|\} = \{*2, *3\} = *0$ .

Board:  $|F|F|E|F|F| = \{|F|F|F|F|, |F|E|F|F|F|, |F|F|E|F|F|, |F|F|F|, |F|E|F|F|\} = \{*1, *2, *0, *3, *3\} = *4$ .

$k = 6$ :

Board:  $|F|F|F|F|F|F| = \{|F|F|F|F|F|, |F|E|F|F|F|F|, |F|F|E|F|F|F|, |F|F|F|F|, |F|E|F|F|F|, |F|F|E|F|F|\} = \{*4, *0, *1, *1, *2, *0\} = *3$ .

Board:  $|F|E|F|F|F|F| = \{|\}F|F|F|F|, |F|E|F|F|F|, |F|E|F|E|F|F|, |F|E|F|F|E|F|, |F|E|F|F|\} = \{*1, *2, *2, *2, *3, *1\} = *0$ .

Board:  $|F|E|F|E|F|F| = \{|F|E|F|F|, |F|E|F|E|F|, |F|E|F|\} = \{*3, *1, *0\} = *2$ .

Board:  $|F|F|E|F|F|F| = \{|F|E|F|F|F|, |F|F|E|F|F|, |F|F|E|F|E|F|, |F|F|F|, |F|F|E|F|\} = *1$ .

Following the same step, the final number value for each  $k$  is:

- $k = 0 : *0$

- $k = 1 : *1$
- $k = 2 : *2$
- $k = 3 : *3$
- $k = 4 : *1$
- $k = 5 : *4$
- $k = 6 : *3$
- $k = 7 : *2$
- $k = 8 : *1$

## 7

a)

$$[1|1] = \{\} = *0$$

$$[1|2] = \{[1|1]\} = \{*0\} = *1$$

$$[1|3] = \{[1|2]\} = \{*1\} = *0$$

$$[2|2] = \{[1|1]\} = \{*0\} = *1$$

$$[1|4] = \{[1|3], [2|2]\} = \{*0, *1\} = *2$$

$$[2|3] = \{[1|1], [1|2]\} = \{*0, *1\} = *2$$

$$[4|5] = \{[1|3], [2|2], [1|4], [2, 3]\} = \{*0, *1, *2, *2\} = \{*0, *1, *2\} = *3$$

b)

$$*3 \rightarrow 11$$

$$\oplus$$

$$*2 \rightarrow 10$$

$$=$$

$$01 \rightarrow *1$$

$$*2 \rightarrow 10$$

$$\oplus$$

$$*2 \rightarrow 10$$

$$=$$

$$00 \rightarrow *0$$

Since  $[1|4] = *2$  and  $[2|3] = *2$ , moving to either of these positions are winning moves. There are no other winning moves.

## 8

a)

*1	*2	*1	*2	*1	*2
*0	*3	*0	*3	*0	*1
*1	*2	*1	*2	*3	*2
*0	*3	*0	*1	*0	*1
*1	*2	*3	*2	*3	*2
*0	*1	*0	*1	*0	*1

b)

For position  $(i, j)$ , number is:

- \*0 if  $i, j$  are both odd.
- \*2 if  $i, j$  are both even.
- \*3 if exactly one of  $i, j$  is odd and it is the larger number.
- \*1 if exactly one of  $i, j$  is odd and it is the larger number.