

linear go

Tromp rules, no suicide, positional superko

board size	1	2	3	4	5	6	7	8	9	10	11	12	13
1st player minimax value	0	0	3	4	0	1	2	3	0	1	2	2	?

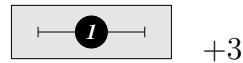
## initial moves of principal variations



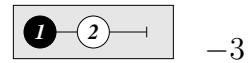
0



0



+3



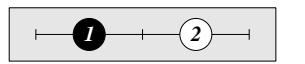
-3



+4



-4



0



0



-5



+1



-1



-6



+2