

1. [1 marks] **Complete this page properly. Each group (max size 4) submits only one assignment.** Print the name and ID number of each group member for this assignment:

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**Acknowledge all sources**, including all references and all people not in your group with whom you discussed any part of any question (for each discussion, list the relevant questions) (continue on the back of this page if there is insufficient space). If none, write *webnotes and lectures only*.

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Each group member must read, agree to, and sign this statement:

**I am familiar with the Code of Student Behaviour. I understand that there are significant penalties for any infraction of this Code, including failure to acknowledge sources. I have not shared any written or printed version of any of my answers with any other student.**

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2. [14 marks] **Implement a solver or player for a puzzle or game. Choose any puzzle or game that interests you. Bring your program to class on the due date to show the instructor and your classmates. If you made a reasonable effort, you will get full marks.**

How many hours (per person, roughly) did you spend on this project?

What game/puzzle did you pick? Why?

Did you implement a solver, or a player? Why?

List each group member's contribution to the project.

What part of this project was most difficult?

What part of this project was most rewarding?

What ideas in this project are original to you?

What ideas are from others? (acknowledge sources on page 1)

If you had more time to work on this project, what would you do next?