CMPUT 414/498: Winter 2006, NAME: _____

QUIZ 1, Jan 17th 2006, Max. marks: 10 (0.5% of final grade)

- 1. What is the homogenous transformation matrix for: (5 marks)
 - a) Rotation by 30 degrees around x-axis;
 - b) Followed by Translate by (10, 10, -20);
 - c) Followed by Rotation by 45 degrees around y-axis.

a)
$$X = \begin{pmatrix} 1 & 0 & 0 & 0 \\ 0 \cos(30) \sin(30) & 0 \\ 0 & -\sin(30) \cos(30) & 0 \\ 0 & 0 & 1 \end{pmatrix} = \begin{pmatrix} 1 & 0 & 0 & 0 \\ 0 & \sqrt{3}/2 & 0.5 & 0 \\ 0 & -0.5 & \sqrt{3}/2 & 0 \\ 0 & 0 & 0 & 1 \end{pmatrix}$$
(1 mark)
b)
$$T = \begin{pmatrix} 1 & 0 & 0 & \Delta x \\ 0 & 1 & 0 & \Delta y \\ 0 & 0 & 1 & \Delta z \\ 0 & 0 & 1 & 0 \end{pmatrix} = \begin{pmatrix} 1 & 0 & 0 & 1 \\ 0 & 1 & 0 & 1 \\ 0 & 0 & 1 - 20 \\ 0 & 0 & 1 & 0 \end{pmatrix}$$
(1 mark)
c)
$$Y = \begin{pmatrix} \cos(45) & 0 \sin(45) & 0 \\ 0 & 1 & 0 & 0 \\ -\sin(45) & 0 \cos(45) & 0 \\ 0 & 0 & 1 & 0 \end{pmatrix} = \begin{pmatrix} \sqrt{2}/2 & 0 & \sqrt{2}/2 & 0 \\ 0 & 1 & 0 & 0 \\ -\sqrt{2}/2 & 0 & \sqrt{2}/2 & 0 \\ 0 & 0 & 0 & 1 \end{pmatrix}$$
(1 mark)
The homogenous transformation matrix $M = X * T * Y$ (2 marks)

2. What is the rotation matrix that converts the vector from the origin to (0, 0, 1) to the vector from the origin to $(0, 1/\sqrt{2}, 1/\sqrt{2})$? (5 marks)

Solution 1: Rotation by 315 (or 45) degrees around x-axis.

The matrix is
$$X = \begin{pmatrix} 1 & 0 & 0 \\ 0 & \cos(315) & -\sin(315) \\ 0 & \sin(315) & \cos(315) \end{pmatrix} = \begin{pmatrix} 1 & 0 & 0 \\ 0 & 1/\sqrt{2} & 1/\sqrt{2} \\ 0 & -1/\sqrt{2} & 1/\sqrt{2} \end{pmatrix}$$

Solution 2: cross product is $(-\sqrt{2}/2, 0, 0)$, the normalized direction is (-1, 0, 0) (A lot of people forgot to normalized the vector!), ... And you will get the same answer. (1 mark for cross product, 2 marks for normalized cross product, 2 marks for the answer)